INTRODUCING

PC-SCOREBOOK

...the Ultimate PC Game Processor



For all IBM and Compatibles:

Requires 256K & Color Graphics & DOS 2.1 or higher

- 1) Chess game files include information on tournament, opponent and opening variations
- 2) Can be used for postal or OTB games
- 3) Allows comments on each half move
- 4) Uses Algebraic or International notation
- 5) Replays game with review of analysis
- 6) Is a useful study aid
- 7) Not copy protected Owner's name is included in source code
- 8) Prints graphic display through DOS's graphics program
- 9) Works on hard disk or floppy systems
- 10) Kasparov-Karpov game files included on program disk specify 51/4" or 31/2"

G & W Micro-Specialties, Inc.

P. O. Box 1051 Bamberg, S. C. 29003 U.S.A.

\$3495 S.C. Resident add 5% sales tax Check or Money Order

(Orders outside U.S. add \$5.00 Shipping & Handling - U.S. Currency only)

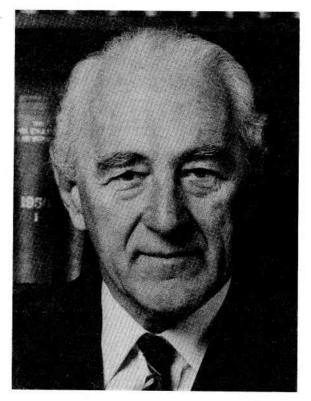
NEW ZEALAND CHESS

Registered at Post Office HQ, Wellington as a magazine

VOLUME 14, No 5

\$2.00

OCTOBER 1988



SIR JOHN MARSHALL

NEW ZEALAND CHESS is published bi-monthly (February, April, June, August, October and December) by the New Zealand Chess Association.

Unless otherwise stated, however, the views expressed herein are not neccessarily those of the Association.

ADDRESSES

All articles and letters should be addressed to The Editor, 25 Jeep Road, Raumati South.

Correspondence to the Association should be addressed to The Secretary, NZCA, PO Box 2185, Wellington.
Subscriptions, changes of address and advertising enquiries should be addressed to The Secretary.

SUBSCRIPTION RATES

Rates are for one year's subscription. Overseas rates are in US Dollars:

Surface mail
New Zealand \$NZ12.00
Other countries \$US15.00

Airmail
Australia & South Pacific \$US15.00
Other Countries \$US20.00

ADVERTISING RATES
Full page \$NZ40.00
Half page or full column \$NZ20.00
\$NZ10.00

Club directory listing - \$6 per annum, \$2 per alteration.

DEADLINE FOR COPY Editorial copy should be in the editor's hands by the second Saturday of the month preceeding publication.

CHESS FORUM No 1

A RUSSIAN UPDATE
OF THE
FRENCH DEFENCE

By IGM EDUARD GUFELD

Now available \$3 post free

CHESS FORUM No 2

INDIAN MOTIVES

By IGN EDUARD GUFELD

Now available \$4 post free

Buy both and have a top defensive repertoire for Black!

From: NZCA, PO BOX 2185, Wellington

SUPPORT NEW ZEALAND CHESS!

FOR SALE FOR SALE FOR SALE FOR

FIDELITY PAR EXCELLENCE chess computer, rated at 2100 by US Chess Federation. Brand new, costs over \$600, sell for \$450. Free mains adaptor included. Contact: Ed Wilkinson, c/-Computer Centre, Massey University, Palmerston North. 763) 69099 x 8587.

NEW ZEALAND CHESS

Editor: Bill COX

Overseas News: NM Peter STUART Women's Editor: Vivian SMITH

Special Correspondents: IM Ortvin Sarapu; NM Ewen Green;

IGM Eduard Gufeld.

EDITORIAL

BY NOW every reader of New Zealand Chess will have noticed the The Listener has dropped IGM Murray Chandler's entertaining and interesting chess column. The reason? Lack of interest - which is balderdash.

Interest in chess has hardly been higher and, judging by 11the number of clubs formed in the last 12 months, sales of chess computers, equipment, books etc. is growing at a fast rate.

I therefore ask readers to take a few minutes and write a letter to the Editor of The Listener, pointing this out and the disappointment of the chess community at his decision. The letter from this office has been despatched!

As an aside to the above, the circulation of NZC is growing steadily, we now have to print 100 more copies for each edition than we did 18 months ago. This means that the cover price can be held - just - for the time being. Much as we would like to see a return to the glossy paper and fine artwork days it just is not possible given the huge increases in printing costs. Make sure everybody in your club is a subsciber...and anybody outside the club who is interested in chess also.

BILL COX

ASSOCIATION NEWS

Our president Sir John Marshall passed away last month. He will be sadly missed by all New Zealanders who have always regarded him as New Zealand's gentleman. The council. thereby all will miss chessplayers, his ability to originate facilitate negotiations at the highest levels. Many of the initiatives now being addressed by the council were largely made possible by Sir John's presence.

There were other changes in the council officers, less traumatic but of more immediate effect. Gordon Chamley resigned as secretary and handed over to Bill Ramsay who was made redundant in August and opted for early

retirement, hoping to have more time to devote to his favourite hobby. It may take a little time to adjust to the considerable demands of the secretary's job but I hope to do a passable imitation of a secretary.

Ab Borren resigned as vice-president, Bill Poole being called in to replace him. Bill is an excellent chairman, well organised and has done many jobs in the chess field including publications and running tournaments despite a considerable workload in his private life. Roel Von't Steen gave up the treasurer's job to Chris Bell. Chris, who many will know from his assistant directorship of the

Plaza tournament, is very efficient and keen. Chamley and Von't Steen will remain on council till at least the annual meeting.

Jonathan Sarfati found the seminar in Suchumi very interesting and went on to win his 12-player tournament with 9pts from 11 games. Three points from the first five games may not have looked exceptional but his storming six-win finish would have been exciting to watch. The last we heard Jonathan was in London and will join the Olympiade team in November. Let's hope he maintains his form for another two months at least.

We are aware of three passengers to Greece, Mrs Sarapu, a friend of Lilian Terry and myself. We did hope to see more taking advantage of Lufthansa's offer (\$2399 NZ Frankfurt Thessaloniki Frankfurt NZ). Is it too late? Who's going to sing God Defend New Zealand when the teams do their bit?

Thanks to the Hilary Commission, Florencio Campomanes visited Christchurch, Wellington and Auckland to survey possible venues for a world championship match in 1990. Apparently the commission and the cities concerned created a favourable impression and there is a good possibility we could see a world championship in New Zealand. Incidentally, Auckland is not being considered as the venue as

some sort of sports event is scheduled there in 1990.

Coming down to more mundane, but no less important matters, some of you may have had a few problems due to the changing of the guard. I would like to take this opportunity to assure all chessplayers that there is no secrecy with regard to council business and there are some hard workers trying to give you the service you require.

The secretary's excuse is his newness. The treasurer has had problems due to the previous treasurer being overseas and the preparation of the annual accounts. The latter robs the treasurer of many of his records just when people want information on their accounts. Hopefully these things will be sorted out and we will achieve a reasonable level of efficiency.

The PO box number (2185 Wellington) is still the same. We welcome input from members. Remits to the association close on 31 October so I hope this magazine gets out before then though that is up to Bill Cox, who is doing an excellent job. I believe the circulation figures are rising. Since I am now retired. I can be contacted on 848-882 any time day or night unless I am shopping. chasing horses or out on council business. Chess club Tuesday nights. Overseas November 9 till Christmas but someone will look after the mail while I am gone.

TRANSLATED FROM A DUTCH MAGAZINE by ROEL VON'T STEEN Comments by Timman

White: J Timman Black: Yusupov, Tilburg 1987.
Black has a minute advantage which could be maintained after 27. ... Rd6. He played, however, 27. ... Nd4 and I understood immediately that he had overlooked a standard attack. Without hesitation I took the knight, 28. Nxd4. At this stage I expected that he would reconsider the position, after 28. ... Rxd4 29. Rc6 Qxc6 30. 102

Qxd4 Qd6! Black could hang on to a draw. He played very quickly 28. ... Qd4?? and resigned after 29. Re8+.



CONTEMPORARY COMPUTER DAMES

B N CARTHEW LTD PO BOX 611, CAMBRIDGE PH: (071) 277-948

SOLE IMPORTERS, AND DISTRIBUTORS OF THE

"C.X.G." & "CONCHESS" CHESS COMPUTERS

- * We have a full range of Chess Computers, with a choice of sixteen models, all having various levels of play. Suitable for beginners through to experienced club players.
- * A proven way to improve your game, and always "on call" for a great game.
- * The new C.X.G. Hange is proving to be one of the best programmed brands on todays world market. They are competitively priced to suit all Chess Players' pockets, and ambitions.
- * Priced from \$100 \$1,200.
- * All our Chess Computers carry a one year guarantee, and full back up service.
- * Retail Stockists are required in selected areas. Good quality, in demand products which can considerably increase your turnover, and also help to promote Chess in your area.
- * Clab enquiries welcome.
- * Send now for our free colour Brochure, and your nearest stockist to:-

B.N. Carthew Ltd, P.O. Box 611, Cambridge. Ph. (071) 277948

SPECIAL OFFER TO W.Z. CEESS MAGAZINE READERS

Take this advertisement to your local stockist, and take advantage of our offer of \$100 off our recommended retail for the C.X.G. Sphinx Galaxy. You pay only \$495. (Recc. Retail \$595).

This Chess Computer has the same program as the Sphinx Commander, equal winner (with the Mephisto Roma) of the Papatoetoe Micro Computer Tournament (see article about this tournament is this issue).

SIR JOHN MARSHALL

JUST like many other organisations, the New Zealand Chess Association was shocked to hear of the sudden death of Sir John Marshall in England.

We do not doubt that the whole NZ chess community will mourn the loss of their president.

The result of Sir John's efforts in his more than three years involvement with the NZCA can easily be underestimated.

He initiated several sponsorships, including the attached publicity - for the Chandler - Roges match, for the Chess-in-Schools project and for the New Zealand Chess Championships.

Also he introduced us to the Department of Education, to the Ministry of Sports and Recreation and to the Hillary Commission.

But most important of all he brought to New Zealand chess the "standing" which we need so much.

Sir John represented "level", in his thinking, his moral standards, his judgement and in his human understanding. I had the privelege to work with him, both in my business and in the NZCA and as we generally seemed to agree, the relationship was a continuous joy and pleasure.

Sir John will be sorely missed. It is now the task for the chess community to find leaders who can build on what he has reached and honour his work by increasing the recognition which chess so largely deserves.

AB BORREN

TOM VAN DIJK

By Denis BOYCE

ON JUNE 15, in a Wellington hospital, Tom van DIJK was unable to survive major heart surgery and so drew to a close at the comparatively early age of 57 the life of a much loved family man, a skilled and respected dentist and a very able chess player.

Of Dutch descent, Tom came to New Zealand as a young man and met his wife in Dunedin while studying for his profession. Later, after a period in England and various travels, he set up what was to become after much hard dedicated work, a flourishing practice in Richmond, Nelson.

Tom's libera! humanitarian views, very evident in some of the discussions he loved to have, and his interest in music, books and various sports, made him an instructive and interesting all round person. But after his family and his duty to his profession, chess was his main absorbtion. Tom became a 'National Chess Master'. In past years he twice won the South Island Championship and in 1972 played for New Zealand as a member of the Dlympiad team in Skopje, Yugoslavia. More recently he was twice winner of the New Zealand Correspondence Championship.

104

In Nelson, Tom helped breathe fresh life into the local club and was always ready to instruct anybody on the finer points of the game. He won outright six times the Nelson Cole Cup annual district open tournament and shared the honours on two other occasions with his son Peter and the formidable Roger Nokes. Over the years Tom attended many tournaments, always a keen contender, and was mainly instrumental in Nelson's hosting of the National Congress one year and the South Island Tournament several times. He will be missed.

T van Dijk (NZ) - W Alvarez (Bolivia). 1. d4 2. e4?!! dxe4 (Wimps will play 2. ... e6 or 2 ... c6) 3. Nc3 (Not 3, f3? - the "Blackmar Gambit" when 3. ...e5 is +-) The Blackmar-Deimer Gambit. At first sight this looks unsound and has that reputation amongst grandmasters. The best players to employ the Blackmar-Deimer were Tartakower and the German master Deimer, plus a scattering of correspondence players. No

SKOPJE, Yugoslavia. Olympiad

1972. Final Group.

one knows how good (or bad) the gambit really is. Because of this the B-DG has inspired a group of fanatical adherents. Bob Rosa from Otago played a mean B-DG, but "wild Bill Lynn" has presently got the fastest in the west. William Lynn has gunned down plenty of big chiefs with this gambit.

3. Nf6
This is the best move to try and refute the BDB. ECO gives 3. ... e5! which is really not that hot. White can reply to 3. ... e5; 4. d5; 4. Nxe4!? or even the caveman's favourite 4. Qh5 with unclear complications (eg. 4. Gh5 exd4!? 5. Bc4! += unclear). White's best reply to 3. ... e5 is probably 4. Be3, now exd4 5. Bxd4 Nc6 6. Bb5 Bd7 7. Nge2 Nxd4 8. Qxd4 Nf6 9. Nxe4!+= Mabbs - Koraklajic 1960.

4. f3 exf3
Most commonly played. Instead 4.
... Bf5 is complex after 5. g4!?

or 5. fxe4, while the tame 4....
e3 turned sour after 5. Bxe3 Bf5
6. g4!? Bg6 7. h4 h5 8. g5
Nd5 9. Nxd5 Qxd5 10. Nh3
Bxc2? (10.... e5 is =) 11. Qxc2
Qxf3 12. Bg1!!+-, T van Dijk GG Haase, Otago Bambit Tourney
1959.

Nxf3
 Qxf3?! g6 is in Black's favour).

5. ... e6?!
Euwe ressommended this move, but
it is too passive as White's
pieces get good attacking
positions. Bogolubov's 5. ... g6
is a good, though tricky,
defence.

6. 8g5 Be7
7. 8d3 c6
8. 0-0 Nbd7
9. 0e1

ECO gives this game up to here, assessing it +=.

9. ... h6 10. Bd2 Nd5 11. Ne4 N2f6 12. Ne5 Ob6 13. Qf2 0-0



At last black castles. For the pawn White has good kingside pressure and black's white-squared bishop is rather poor. White increases the kingside pressure with



Surprise dad with a gift that'll keep him happy for hours . . . and sharpen his chess game to competition standard with a superbly designed KASPAROV CHESS COMPUTER! Pocketportable or nine table top models to choose from. Kasparov Chess computers are recognised as the world's top selling choice for beginners and serious players alike.

GREAT VALUE FOR MONEY

World Chess Champion, Garry Kasparov himself has verified the performance of these fine computers, and each one is covered by a worldwide 12 month guarantee.

FROM POCKET CHESS TO THE MASTERS CHOICE!

Pocket Chess. Recommended retail price \$79.00. Ideal for occasional players or beginners. Pocket Chess is the perfect travelling companion. Latest sensor technology and efficient, low power electronics. Alkaline batteries provide 350 hours of play. Built in memory has a 2-year recall, so even if a game is interrupted every position is automatically stored until play recommences!

Companion III. Recommended retail \$299.00.

Plays chess up to regular club level. Modern, elegant and with a powerful 16K programme that's hard to beat, even for skilled players. 17 playing levels include 9 casual, 6 club, one analysis and 1 problem solving level that will solve up to Mate-in-10. A great gift!

Leonardo. Recommended retail price \$999.00 The Ultimate Chess Computer! Full size board, handcrafted to a high standard. Easy to use. Leonardo knows instantly when you're trying a new gambit! Absolute state-of-the art technology with 32 skill levels including special levels for tournament play, speed chess, analysis and problem solving up to Mate-in-20. A lifetime of enjoyment for dad and the

ALSO AVAILABLE --- SAITEK INTELLIGENT GAMES!

Sensory Backgammon computer and Pro Bridge 100 - the world's leading computer technology brings you an exciting duo of games the family will enjoy. For beginners to occasional players, Saitek Intelligent Games are easy to use, with fast response and automatic scoring. The perfect Fathers Day gift. Recommended retail prices: Pro Bridge. 100 . . . \$159.00 Sensory Backgammon . . . \$249.00

> Distributed by Commodore Computer (N.Z.) Limited 250 Forrest Hill Road, Forrest Hill, P.O. Box 33-847, Takapuna, Auckland, N.Z.

> > Telephone: (09) 410-9182 Fax: 410-9189

AVAIIADIE TrOM:

Whangards Searle Electronics Ph 482-445; Orewa Lodestar Computers Ph 63-120; Auckland Bars & Bartenders Ph 496-659 or 396-262; Computer Village Ph 734-022; Computer Calculator Centre Ph 790-328; Glendene Village Pharmacy Ph 856-9580; Millford Computer Shart Ph 790-328; Glendene Village Pharmacy Ph 856-9580; Millford Computer Shart Ph 790-328; Ostware Plas Ph 762-857; The Computer Frammal Ph 419-0543; Waith Computercare Ph 7565; Te Puke Phil Booth TV 4010; Ph 37-882; Tokorora Audio H Fi Ph 88-922; Ploterus Channel 5 Ph 88-164; Majer Data Shart Ph 76-195; Osnoverte Elbott Electronics Ph 45-764; Wellington Computer Village Ph 737-430; Kirkcalide & Stames Ph 725-493 or 725-900; Australasian Business Systems Ph 727-941; Kapil Independent Business Machines Ph 86-77; Computer Elpricance Ph 726-77; Computer Ph 737-400; Commodore Ph 736-70; Computer Ph 737-400; Commodore Ph 736-70; Computer Ph 737-400; Commodore Ph 736-70; Computer Ph 737-400; Commodore & Computer Stage Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Stage Ph 737-400; Commodore & Computer Stage Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Stage Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Stage Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Commodore & Computer Village Ph 65-072; Ballantynes Ph 737-400; Computer Village Ph 65-072; Ballantynes Ph 737-400; Computer Village Ph 65-072; Ballantynes Ph 737-400; Computer Village Ph 65-072; Ballantynes Ph 73

for black. Bxd5! 16. $c \times d5$ 17. Ng6 Rf7 18. Nxe7 Rxe7 Rf7!? Oh4 It is unusua! to start swapping pieces when you are a pawn down, but black has serious positional weaknesses and lacks development to counter white's attack. Black could have tried 19. ... q5?! when 20, 0xh6 0xd4+ 21, Rf2 0g7 and 22. 0xg5?! 0xg5 23. Bxg5 Rf7 gives black good chances for a draw, but with 22. Qh5! playing for attack, white keeps a winning edge (eg. 22. Qh5? f5 23. Bb4 aiming for Be5+- or 22, ... g4 23. Bh6+-). 20. 813 Rf62 20. Rf6? is a good looking defensive move, but 20. @xb2 is required now, when things get hairy (20. ... @xb2 21. Bc1!? 0xc2 22, Rg3 Kh7 23. 8g5 is curious and dubious). 21. Rb3! 21. ... QdB is no better. 22. Rg3 Kh7 23. Bq5+- or 22. Rg3 Rf8 23. Qxh6!? Qf6 24. Qf4+-. 22. Rq3 Kh7 23. Bf4! Bd7 24. Be5 Raf8! 24.Rf7? Gh5+-25. Bxf6 Rx f6+-

26.

28.

29.

30.

31.

32.

33. 34.

35.

36.

37.

014

Rb3

Rd1

аЗ

h4

Rh3

Qf3

Qf4

Qf3

h5

Rh4?!

c3?!

Qb6

0d8

Qe8

Qh5

Qf7

0h5

Qf7

0-7

e5

14. Rae1!

15. Bxe4

Nxe4

14. ... Oxb2? is answered by 15.

Black is making a bid to unwind

(15. ... Nf6 16. Bd3 is awkward

Reel traps Black's queen.

Nc4! Nxe4!? 16. Rxe4!? @xa2 17.

Ф₽6 38. Qf4 39. Rd2 **B**b5 Qe6! 40. Qe5 RXAE 41. Qxe6 g5?! 42. 42. ... e3 of course, and a draw is likely. hxg6 Kxg6 44. Rdh2 Kg7 Kf2 e3+ 45. a5 46. Ke1 47. Rf4 Kg6 48. fxg4 49. Rxq4+ Kh7 49. ... Rg6 50. Rxg6+ Kxg6 51. b3 h5 52, Rf3 e2 53, a4 Ba6 Re3+-. 50. Rhq2 Re7 51. Rf4 a4! 52. Rf5 e2 53. Rf6!? Rq7 53. Rxd5?? Bc6, but 53. Re5!? maybe. 54. Rxq7 Kxq7 55. Rb6 Bc 6/2 The best try is 55. ... Bas when all obvious continuations draw, eq. 56. Rd6 Bc4! 57. Rd7+ Kg6 58. Rxb7 h5 59. Re7 (59, Rb4 is too slow =) Kg5 (59. ... h422 Re5 +-) 60, Kf2 is all drawn. White's winning try is 55. .. Bas 56. c4!! (now 56, dxc4? 57, Re6 wins) 8xc4 57, Rxb7+ Kg6 58, Rb4 should win for white as a tempo is gained with Rxb7+, Ka5 57. Kf3 Kq5 59. bЭ axb3 59. Rxb3 55 Rbi KES 61. Re1 Kq5 62. Re5 Knd 63. Kf4 Kh3 64. Rh5 Kq2 65. Re5 Kf2 Kq5 K 13 66. 67. KIE Resigned

LOCAL NEWS

EIGHTH CHARLES BELTON MEMORIAL TOURNAMENT

By Bob SMITH

A DISAPPOINTINGLY small field of 19 assembled at the Auckland Chess Centre for the eighth annual tournament in memory of former NZ Chess Association President Charles Belton.

However, there was strength at the top. National Master Paul Garbett (2308) headed the list, followed by Candidate Master and defending champion Bob Smith (2188) and co-North Island

NEW ZEALAND CHESS SUPPLIES

PO BOX 42090 WAINUIOMATA PHONE (04) 648-578

PLASTIC STAUNTON PATTERN SETS - SOLID AND FELT BASED 67mm King (boxed) 'Holdson' brand \$10.50 98 mm King (loose in plastic bag) semi-gloss finish \$13.50

FOLDING BOARDS - TOURNAMENT STANDARD
360mm/2 'Holdson' cardboard (black/white squares) \$ 3.50
425mm/2 Semi-flexible 'corflute' plastic (dkbrown/wh) \$ 4.00
480mm/2 'Holdson' cardboard full size (green/lemon squares reduce eye strain and assist concentration) \$ 5.00

ROLL-UP VINYL BOARD
425mm/2 Lie flat mat (dkbrown/white or dkbrown/ it brown)
a-h and 1/8 algebraic symbols on border \$ 5.◊◊

CHESS TIMERS (CLOCKS)

BHB 'Turnier' basic club clock - plain plastic case \$57.50

BHB 'Standard' same as above in imitation wood grain \$62.50

TOURNAMENT STATIONERY

Pairing/result card - provides for 11 rds per player
Cross table/result chart - 20 players 6-11 rounds
Packet of 200 loose score sheets - 70 moves/diagram
Packet of 500 loose score sheets - 70 moves/diagram
Score pad - 50 games of 60 moves/disgram
Score book - spiral bound (lies flat when open at any page) - 50 games of 70 moves with index and dia
Adjournment envelope (sealed move/unfinished game)

\$.10

WE ALSO STOCK A WIDE RANGE OF WOODEN SETS AND BOARDS AND ISSUE A CATALOGUE OF SEVERAL HUNDRED BOOKS ON CHESS, RANGING FROM BEGINNER TO EXPERT. PLEASE WRITE OR PHONE FOR A COPY. Cash, cheque or Money Order please, with order, unless on School stationery. All prices are strictly nett and include GST at the standard rate. GST invoices are issued with goods.

For all orders under \$200 in value please add 4% to cover post/courier and packing charges. All orders over \$200 are delivered free anywhere in New Zealand. Cheques should be made payable to NZCS. We can usually make delivery within 3 days of receipt of order. Customers will be advised within 8 days if there is a delay for any reason. Enquiries to BRIAN FOSTER on (04) 648-578 - 1 24-hour phone answering service is operating.

Champion, National Master Peter Stuart (2170).

The time control of one hour each per game is usually a great leveller and so it was again this year.

The upsets began as early as round one when Simon van Dam (1646) came close to beating Stuart - the game was eventually drawn. The other favourites all won.

ROUND TWO: Stuart had a walk-over when his opponent failed to show. The player in question had the bye in round one and a telephone inquiry revealed that he wasn't coming at all! Tournaments don't need this sort of player. To add insult to injury his cheque was later stopped.

The other top seeds won, although Garbett had some difficulty in subduing Barry Martin-Buss (1918).

RDUND THREE: Garbett and Smith became the only players on full points. Garbett beat Greg Spencer-Smith (2097) while Smith defeated the Mephisto Computer (2100). The computer got a wonderful opening, but did't seem to have much idea in the ending. Close behind the leaders were Stuart, who beat Martin-Smith, and Van Dam (!), who beat Bruce Marsick (1742).

ROUND FOUR: A tregedy for Garbett as he gained the advantage against Smith, only to make a serious blunder in an obscure tactical position. The right move would have left him an exchange for a pawn up with good winning chances; the wrong move led to mate in two. Stuart meanwhile handed the computer its second loss in good style, Spencer-Smith accounted for Van Dam's challenge. Leading scores after Saturday's play: Smith 4, Stuart 3.5. Garbett. Spencer-Smith 3.

ROUND FIVE: Stuart versus Smith was the usual English Opening. Smith got an early advantage and Stuart was forced to use too much time. In time trouble he dropped a pawn in a possibly tenable ending and soon after his flag

dropped as well. Garbett kept the leader in sight by beating Van Dam and Julius Bojtor (1652) came into the picture with an upset win over Spencer-Smith! Leading scores: Smith 5, Garbett 4, Stuart, Bojtor 3.5.

ROUND SIX: Smith despatched Bojtor in just 20 moves to take his score to six out of six. Garbett lost to Stuart after apparently failing to spot the win of a piece. Spencer-Smith had another disaster, losing to Marsick and the computer moved back into third equal spot with a win over Martin-Buss when the latter's do-or-die attack just failed.

Scores: Smith 6, Stuart 4.5, Garbett, Mephisto 4.

ROUND SEVEN: Smith was already assured of clear first, but nevertheless made short work of Yan Dam to finish with a picket fence. Stuart also had no trouble beating Marsick and took clear second. Garbett gained some consolation by taking third place, comfortably beating the computer. Bojtor jumped into clear fourth by beating George Trundle (1594) and so finished ahead of several more favoured players.

FINAL RESULTS: R W Smith 7/7; P Stuart 5.5; P Garbett 5; J Bojtor 4.5' Mephisto, G Spencer-Smith, B Martin-Buss 4; B Marsick, R Jackson, S van Dam, G Trundle 3.5; B Emett, C Walker 3; M Morrison 2.5; P Heap, M Garland, B Whitaker 2; J Broughton 1.5.

The main grade prizes were won by Julius Bojtor and George Trundle.

STUART - SMITH

English Opening, Four Knights Variation. - 1. c4 e5 2. Nc3 Nf6 3. Nf3 Nc6 4. e3 Bb4 5. Qc2 Bxc3 6. Qxc3 Qc7 7. d4?! e4 B. d5 exf 9. dxc fxg 10. cxd+ Bxd7 11. Bxg2 0-0! 12. Rg1 RadB 13. b3 Bf5 14. Bf1 Ng4! 15. Be2 Ne5 16. Bb2 f6 17. Rd1 Be4 18. Rg3 Rxd1 19. Kxd1 Rd8+ 20. Ke1 G6 mins) Bg6 (36 mins) 21. Kf1 Qd6 22. f4 Nd3 23. Bxd3 Bxd3+ 24. Ke1 Be4 25. Qd4 Qb4+ 26. Qc3 Qxc3 27. Bxc3

Kf7 28. Ke2? Bb1 29. a3 Bc2 30. b4 Bd3+ 31. Kd2 Bxc4 32. Kc2 Bd3+ 33. Kb2 Bc4 34. Rg1 Rd3 35. Bd4 Bd5 36. Bxa7 Rb3+ 37. Kc2 Rxa3 38. Bd4 b6 39. Bc3 c5 40. bxc bxc 41. Re1 Ra2+ 42. Bb2 Ra4 43. Rd2 Ke6 0-1 Time.

AUCKLAND EASTER TOURNAMENT 1988

By Bob SMITH

THIRTY people turned out for the Auckland Easter Tournament at the Auckland Chess Centre.

In the absence of several top players, defending champion Bob Smith and former co-New Zealand Champion David Gollogly were the obvious favourites.

But in chess things don't always follow the script...

RDUND ONE - Plenty of upsets to start the tournament. The biggest shock was the defeat of Bob Smith by under-rated Chris Joel. Smith got nothing more than a draw from his Pirc and then managed to turn that into a loss with a ridiculous sealed move. Meanwhile, Ralph Hart disintegrated an easy winning position against the much lower-rated Rick Hothersall and George Trundle surprised by drawing with the highly rated Brad Walsh.

ROUND TWO - Smith stumbled again, only drawing with Bruce Wheeler, and Gollogly could only manage a draw aginst John Robinson. Another top seed, Mickey Steadman, dropped off the pace with a draw against the always dangerous Len Whitehouse. The early leaders were Graeme Spain, Paul Cooper, Greg Spencer-Smith and Ian McNally, all on two out of two.

ROUND THREE - Spain beat Spencer-Smith to take the sole lead, while Cooper and McNally drew. Steadman beat Robinson and Gollogly unexpectedly lost to Whitehouse. Smith finally amanaged a win, over M Kirkman.

ROUND FOUR - Spain and Steadman drew. Cooper convincingly

despatched Gollogly, who now had 1.5/4, and Whitehouse joined the leaders by beating Van Dam. McNally and Walsh drew. Smith had a steady win over Hothersall, but was still a point off the pace. Leading scores: Spain, Cooper, Whitehouse 3.5; McNally, Spencer-Smith, Hart, Walsh 3.

ROUND FIVE - Spain beat Whitehouse to again take the sole lead. Cooper and Steadman conserved energy with a draw and Spencer-Smith stayed up there by defeating Walsh, after the latter unnecessarily sacrificed in a

very good position. Hart and McNally slipped back a little by drawing. Smith won again, this time over Marsick, and Gollogly struggled to beat Trundle. Leaders: Spain 4.5; Cooper, Spencer-Smith 4.

ROUND SIX - Cooper beat Spain after the latter played a crazy opening. Spencer-Smith joined Cooper in the lead by defeating Whitehouse. Steadman beat Wheeler to be just half a point behind and Smith continued his resurgence by winning a nice game against McNally. Hart was also in the picture after beating Walsh. Leading scores with one round to go: Cooper, Spencer-Smith 5: Smith, Spain, Steadman, Hart 4.5.

ROUND SEVEN - Cooper and Spencer-Smith agreed an early draw, leaving their pursuers everything to play for. Steadman and Smith played a sharp Sicilian. Smith, as achieved an advantage, but missed a winning move one move before the time control. Steadman then gained the advantage eventually took the point to finish first equal. Spain was also equal to the task, defeating Hart to catch up the winners. In the lower reaches of the table, Gollogly ended a disappointing tournament with a draw against Wheeler.

So, a four-way tie for first between Spain, Cooper, Spencer-Smith and Steadman, with Spain having the marginally higher countback.

By Todd STEVENSON

THE NATIONAL School-pupil Championship was held at Empson House, Wanganui Collegiate, Wanganui on September 5-9. The eight players (two from each of the four main districts) competed in a seven-round, round-robin tournament.

The participants were Eric Rayner (Otago, 1638); Andrew Jefferies (Canterbury, 1630), Todd Stevenson (Wellington, 1579); Matthew Vincent (Otago (1514); Tim Jefferies (Canterbury, 1428); Darren Elliot (Auckland, 1377); Tim Stephens (Wellington, 1319) and Geoffrey Gill (Auckland, 1260). The Jeffries twins replaced the Canterbury qualifiers who were unable to compete.

ROUND ONE: Stevenson - Stephens - Drawn after 1. c4! A fine game that displayed the fighting spirit of the two players?! Elliot - Gill - Drawn in 16 moves. A Jefferies - T Jefferies - dawn in 18 moves. Vincent - Rayner saw Rayner play a Bird's against Vincent's Ruy Lopez. Rayner broke through into Vincent's position to win in 27 moves.

ROUND TWO: Vincent - T Jefferies - drawn after middle game simplification. A Jefferies defeated Stephens in 45 moves after the latter declined a draw offer. Bill defeated Rayner after the latter blundered into a pawn fork. Elliot-Stevenson was adjourned with Stevenson the exchange ahead. This was won with no further play.

RDUND THREE: Stephens - Vincent saw Stephens go a rook ahead and win in 40 moves. A Jefferies - Elliot, Rayner - T Jefferies were drawn. Stevenson - Bill was adjourned after 47 moves and was agreed drawn with no further play.

RDUND FOUR: Vincent - Elliot. Vincent blundered away a rook. Stevenson - A Jefferies saw the latter initiate a pawn sacrifice in a quiet King's Indian line. There followed the sacrifice of two pieces with a rook sac thrown in for good measure. However, the material investment did not reap any rewards, 1-0 (24 moves). Stephens - Rayner was drawn. Gill - Jefferies was drawn in a position still containing complications.

ROUND FIVE: Rayner - Elliot; T Jefferies - Stephens; Vincent - Stevenson; A Jefferies - Gill were all drawn.

RDUND SIX: Stevenson - Rayner - Rayner threw away a piece in only seven moves. A Jefferies - Vincent - T Jefferies won in 36 moves in an exchange QGD. Gill - Stephens was drawn in 19 moves. Elliot - T Jefferies - was drawn in 16 moves in a Dragon Sicilian!

RDUND SEVEN: T Jefferies - Stevenson was drawn in 19 moves from a Benko Gambit and Stevenson retained the title he shared with Jason Des Forges last year. Gill - Vincent and the latter won in 23 moves in a complicated game that gave him second place. A Jefferies - Rayner saw Jefferies sacrifice (yet again) in the black side of a Bird's Opening,

but was reduced to passivity and lost on move 31. Stephens -Elliot was drawn in 19 moves in an exchange Caro-Kann.

Stevenson, Gill and T Jefferies were all undefeated in an event where only 11 games resulted in wins.

Organiser Gordon Hoskyn did a great job of making everyone feel welcome.

SOME GAMES.

T Stephens - E Rayner (Round 4) - 1. e4 e5 2. Nf3 Nc6 3. Bb5 Nd4 (The Bird's Defence) 4. Nxd4 exd 5. O-O c6 6. Bc4 Nf6 7. Re1 d6 8. d3 Be7 9. Nd2 O-O 10. Nf3 (so far this game has followed Liderzon - Henley, Lone Pine 1980. BCD gives a slight advantage to white) 10. . . . c5 11. h3 Nd7 12. Bf4 Nb6 13. Bb3 Re8 14. Qd2 h6 15. Re2 Bf6?! (15. . . . d5) 16. Rae1 Be5 17. Nxe5 dxe 18. Bg3 Qg5 19. Qxg5 hxg 20. h4 gxh 21. Bxh4 Be6 22. Bxe6 Rxe6 23. Bg3 Nd7 24. f4 exf 25. Bxf4 Ne5 26. Bxe5. Drawn.

A JEFFERIES - G GILL (Round 5) - 1. d4 Nf6 2. c4 g6 3. Nc3 d5 4. cxd Nxd5 5. Qb3 c6 (after 5. ... Nxc3 6. bxc3 Bg7 7. Nf3 it is a Romanishin where black exchanges Knights on c3) 6. e4 Nxc3 7. bxc Bg7 8. Nf3 Qb6 9. Rb1 O-O 10. Qc2 Qc7 11. Be2 Nd7 12. O-O Nb6 13. Rd1 Bg4 14. Qd3!? RfdB 15. h3 Bc8 16. Be3 f5 17. e5 Be6 18. Qc2 Draw agreed.

T JEFFERIES - T STEVENSON (Round 7) - 1. d4 Nf6 2. c4 c5 3. d5 b5 (initiating the Benko Gambit. Black is willing to sacrifice a pawn for a slight lead in development and lasting pressure on the queenside) 4. Nc3!? bxc (if 4. ... b4 then Nb1 followed by a3 supposedly gives white a slight edge) 5. e4 d6 6. Bxc4 g6 7. Nge2 (BCO gives white's most promising strategy as consolidating the position and play for the central break e5. To this end the white knight is probably better on f3) 7. ... Bg7 8. 0-0 0-0 9. f3 (thae pawn is better on f4 [preparing for the e5 break] and now the chain of central white pawns hems in the bishop on c4) 9. ... Nfd7! 10. Bf4 Ne5 11. Bb3 Nbd7 12. Bc2? Ba6 (Now it is the black bishop that eyes the a6-f1 diagonal) 13. Rf2 Qc7 14. Nc1 Rab8 (Black has a clear advantage, even though 14. ... c4 give black an even clearer advantage0 15. Nd3 c4 16. Nxe5 Nxe5 17. Bxe5 Bxe5 18. f4 Bg7 19. Rb1 Rb7. Here the draw was offered as Stevenson needed only half a point to retain his title.

15th NORTH SHORE OPEN

by Peter Stuart

The 15th North Shore Open was played over the weekend of 10/11 September. The recent takeover of former sponsor Winstone Ltd left the North Shore club with insufficient time to find another but the club decided to go ahead anyway with a slightly reduced prize fund and a sizeable loss - hopefully for one year only!

The event attracted a class field in the Open, among them five New Zealand champions, and the going got tough from round two on. When was the last time (if there was a last time) that Ortvin Sarapu lost two consecutive games in a New Zealand tournament?

As it transpired four rounds would have been sufficient to decide the top two places. At that point Roger Nokes had a possible while Tony Carpinter was clear second on 3½ points. There could hardly have been a greater difference in the way these two went about gathering their points. Nokes went in for risky piece sacrifices twice, against Dive and Garbett, and emerged with two wins while Carpinter (like Nokes fairly inactive over the last few years) played cool positional chess and waited for his opponents to self-destruct. Sarapu and Smith duly obliged. Predictably the last round Carpinter v Nokes encounter was somewhat lacking in drama.

112

Ewen Green made the most of a slightly more favourable draw to catch Carpinter with his last round win over Barry Williams who had pulled off a couple of upsets to reach board two for his final game.

Most impressive of the trio sharing fourth place was New Zealand's representative for the forthcoming World Junior Championship, Paul Cooper. In all three of his draws he achieved small endgame advantages which did not prove to offer real winning chances.

We have already mentioned Sarapu's two losses. One, if not both, were entirely avoidable but Ortvin played too hard for wins when it was not justified by the position. Garbett came to grief similarly in the last round when his advanced passed pawn proved only to be a liability. Doubtless his position in the tournament led to the excessive risk taking which gave Dive, the beneficiary, the respectable fourth place tie which he had not seemed likely to achieve after the first day's play.

Michael Hare, seeded only ninth, proved a convincing winner of the 44-player B-grade event with a possible 5 points. Philip Hair missed a golden opportunity to take clear second but misplayed a winning opposite-colour bishop ending against surprise packet Iki Livaii in the last round and had to settle for a tie with Livaii and three others.

B-grade scores: l M.Hare 5; 2-6 J.Bojtor, D.J.Boyd, P.I.Hair, I.Livaii & S. van Dam 4; 7-11 J.Broughton, A.S.Drake, T.P.Dwyer, R.Loos & M.K.Morrison 3½; 12-17 P.D.Cunningham, R.B.Johnstone, L.N.Parlane, E.Tuffery, C.Wilson & I.Zwart 3; 18-25 J.K.Boyd, M.E.Higgins, G.W.Mears, S.M.Moore, D.Morrow, J.A.O'Connor, E.M.Petrove & A.Reid 2½; 26-33 H.A.Ales, G.M.Jones, B.Newman, A.Pillsbury, B. Sullivan, B.Whitaker, P.R.Wilcock & K.Wong 2; 34-38 M.Garland, L.P.Grevers, M. Mills, R.M.Neal & C.Walker 1½; 39-42 R.P.Bowler, A.G.Ladd, J.McRae & B.M.Winsor 1; 43-44 R.Mackenzie & M.Utting 0.

GAMES

ION - NOKES, Queen's Pawn:

1 d4 Nf6 2 Nf3 c5 3 c3 b6 4 Bg5 Bb7 5 Nbd2 h6 6 Bf4 e6 7 e3 Be7 8 Bd3 0-0
9 0-0 Nb5 10 Ne5 Nxf4 11 exf4 cxd4 12 cxd4 d6 13 Nef3 Qd7 14 Qe2 Nc6 15 Rfe1

Bf6 16 Nb3 Nb4 17 Bb1 Rac8 18 a3 Nd5 19 Qd3 g6 20 g3 Rc7 21 h4 h5 22 Ng5

Rfc8 23 Nd2 Bg7 24 Ba2 Qc6 25 Ndf3 Qc2 26 Qxc2 Rxc2 27 Ne4 Nf6 28 Nxd6 Bxf3

29 Nxc8 Rxc8 30 Rac1 Rd8 31 Bb1 Ng4 32 Be4 Bxe4 33 Rxe4 Bxd4 34 Rc2 Bxf2 35

Rxf2 Nxf2 36 Kxf2 Rd2+ 37 Kf3 Rxb2 38 Re3 Kg7 39 Ke4 Kf6 40 Kf3 Rc2 41 Rd3

Ke7 42 Ke3 f6 43 Kf3 e5 44 Ke3 Ke6 45 Kf3 Rc4 46 Ke5 Kf5, 0 - 1.

NOKES - GARBETT, Sicilian Taimanov:

1 e4 c5 2 Nf3 e6 3 d4 cxd4 4 Nxd4 Nc6 5 Nc3 Qc7 6 Be3 a6 7 Bd3 Nf6 8 0-0 Ne5 9 h3 Bc5 10 f4 Nc6 11 Nf5 Ne7 12 Nxg7+ Kf8 13 Bxc5 Qxc5+ 14 Kh1 Kxg7 15 e5 Ne8 16 Ne4 Qc7 17 Qh5 Ng6 18 Nf6 d6

19 Qxh7+!

Kf8 20 Nxe8 Kxe8 21 Qg7 Rf8 22 Bxg6 b5 23 Be4 d5 24 Bd3 Bb7 25 f5 Bc8 26 fxe6 Bxe6 27 Bf5 Qe7 28 Bxe6 fxe6 29 Rxf8+ Qxf8 30 Qb7 Rd8 31 Qxa6, 1 - 0.

CARPINTER - TUFFERY, King's Indian:

Re6+ Kh7 30 Bb2 hxg5 31 fxg5 Nd7 32 Rf1 Kg8 33 Rxf5 Qxf5 34 Qxf5 Bxb2 35 Rg6+, 1 - 0.

BENNETT - E.GREEN, Sokolsky Opening:

1 b4 e5 2 Bb2 Bxb4 3 f4 d6 4 e3 Nf6 5 fxe5 dxe5 6 Bxe5 0-0 7 Nf3 Nc6 8 Bb2

Ng4 9 Nc3 Nce5 10 Be2 Nxf3+ 11 Bxf3 a5 12 Bxg4 Qh4+ 13 g3 Qxg4 14 Qxg4 Bxg4

15 0-0 Rad8 16 Rf4 Be6 17 d4 Rfe8 18 a3 Bd6 19 Rf2 Bc4 20 e4 Bf8 21 Rd1 b5

22 Rf4 b4 23 axb4 axb4 24 Nb1 Bd6 25 Rg4 Be2, 0 - 1.

E.GREEN - COOPER, Grunfeld Defence:

1 d4 Nf6 2 c4 g6 3 Nc3 d5 4 Nf3 Bg7 5 Bg5 Ne4 6 cxd5 Nxg5 7 Nxg5 c6 8 dxc6

Nxc6 9 e3 e5 10 d5 Qxg5 11 dxc6 bxc6 12 Ne4 Qe7 13 Nd6+ Kf8 14 Rc1 Be6 15

Nc4 e4 16 Na5 Rd8 17 Nxc6 Rxd1+ 18 Rxd1 Qc7 19 Rd8+ Qxd8 20 Nxd8 Bxa2 21 Nc6

Bxb2 22 Ba6 Kg7 23 Ke2 Re8 24 Nb4 Re6 25 Bb5 Rb6 26 Nxa2 Rxb5 27 Rb1 Rb6 28

Kd2 Bd4 29 Rxb6 Bxb6 30 Kc3 Kf6 31 Kc4 Ke5 32 Nb4 f5 33 g3 Ke6 34 Kb5 h5 35

Nc6 Kf6 36 Ka6 g5 37 Nxa7 Bxa7 38 Kxa7 h4 39 gxb4 gxb4 40 h3 Ke5 41 Ka6,

GARBETT - COOPER, English Opening:

1 Nf3 Nf6 2 c4 g6 3 Nc3 d5 4 cxd5 Nxd5 5 g3 Bg7 6 Bg2 0-0 7 0-0 c6 8 Qb3

Nxc3 9 bxc3 Nd7 10 Rb1 Nb6 11 d3 e5 12 Be3 Nd5 13 Bc5 Re8 14 Rfc1 b6 15 c4

bxc5 16 cxd5 cxd5 17 Rxc5 Be6 18 e3 d4 19 Qc2 dxe3 20 fxe3 Rc8 21 Rxc6 Qxc6

22 Rc1 Qa6 23 Qc6 Qxc6 24 Rxc6 Rb8 25 h4 Rb2 26 Rc5 Rxa2 27 Ng5 Rc2 28 Nxe6

fxe6 29 Rc8+ Bf8 30 Bf1 Ra2 31 Rc6 Bb6 32 Bx 3 Rxe3+, ½ -½.

GARBETT - SPAIN, Scandinavian Defence:

1 e4 d5 2 exd5 Qxd5 3 Nc3 Qx5 4 d4 Nf6 5 Nf3 Bg4 6 h3 Bxf3 7 Qxf3 c6 8 Bd2

Nbd7 9 Bc4 e6 10 0-0 Be7 11 Rad1 Qd8 12 Rfe1 0-0 13 Bb3 Rc8 14 Ne2 b5 15 a4

Nb6 16 axb5 cxb5 17 Ba5 Qd6 18 Nc3 Nc4 19 Bxc4 bxc4 20 Ne4 Nxe4 21 Qxe4 Bd8

22 Bc3 Bc7 23 g3 Rfd8 24 d5 exd5 25 Qg4 Qg6 26 Rxd5 Qxg4 27 Rxd8+ Rxd8 28 hxg4

f6 29 Re4 Bb6 30 Rxc4 Rd1+ 31 Kg2 Kf7 32 Re4 Rd1 33 Re2 Kg6 34 Kf3 h5 35

gxh5+ Kxh5 36 Ke4 Kg4 37 Bd4 f5+ 38 Ke5 Bxd4+ 39 Kxd4 Kf3 40 Rd2 g5 41 c4 f4

42 gxf4 gxf4 43 c5 Kg2 44 Kd5 f3 45 c6 Kf1 46 b4 Ke1 47 Ra2 Rd1+ 48 Ke6 Rc1

49 Kd7 Rd1+ 50 Kc8 Rb1 51 c7 Rxb4 52 Rc2 a5 53 Kd7 Kd1 54 C80, 1 - 0.

SPENCER-SMITH - REID, Modern Benoni:

1 dt Nf6 2 c4 c5 3 d5 e6 4 Nc3 ext5 5 cxd5 d6 6 e4 g6 7 f4 Bg7 8 Bb5+ Nfd7
9 a4 0-0 10 Nf3 a6 11 Bd3 Qc7 12 0-0 Re8 13 Bd2 c4 14 Bc2 Qb6+ 15 Kh1 Qxb2
16 Rb1 Qa3 17 e5 dxe5 18 Ne4 exf4 19 Bb4 Qe3 20 Nd6 Rd8 21 Nxc4 Qa7 22 Ba5 b5
23 Bxd8 bxc4 24 Re1 Nf6 25 Bb6 Qd7 26 Ne5 Qxd5 27 Qxd5 Nxd5 28 Nxc4 Be6 29 Be4
Nd7 30 Red1 N7f6 31 Bf3 Rc8 32 Rdc1 Nd7 33 Bxd5 Bxd5 34 Rd1 Nf6 35 Nd6 Rc6 36
Bd4 Rxd6 37 Rb8+ Bf8 38 Bxf6 Rxf6 39 Rxd5 Kg7 40 a5 h5 41 Rb6 Ba3 42 Rxf6 Kxf6
43 Rd4 g5 44 Rc4, 1 - 0.

16th PLACEMAKERS TRADEBASE 40-40 By Chris BELL

ON SATURDAY July 30, Upper Hutt's mayor Mr Rex Kirton, welcomed chessplayers from as far afield as Auckland and Dunedin to this year's 40-40. The 125 entrants were divided into four grades - A (32), B (34), C1 (27) and C2 (32) - for the first time since 1984. This included four college teams, whose members were also competing as individuals.

There has been something of a renaissance in Wellington interschool chess recently and hopefully even more teams will be represented next year.

The tournament rules introduced in 1987 were amended slightly to conform with changes in the international sixty minute (per game) rules. In particular, the draw claim where the opponent has no practical winning chances has been simplified. Arbiters cannot now intervene in such positions; the intiative must come from the player/s. There remain a couple of anomolies in the redrafted international rules, to my mind. A draw cannot be claimed by the 50-move rule, nor by the fact that one's opponent has insufficient mating material when one's flag fails. I presumed that, in the latter case, FIDE's intention was that the draw be claimed under rule 13 (c), ie. on the grounds that the opponent has no practical winning chances, and pointed this out to the players prior to play. The crucial point though is that a CLAIM HAS TO BE MADE, otherwise the game can still be lost on the clock. As for the former. I simply appended the 50-move rule to the rest of the 40-40 rules.

So to the tournament itself. The A grade finished in a tie

between Anthony Ker and Jonathan Sarfati, who drew their game in the fourth round and won in the final round against Lev Aptekar and Russel Dive respectively. Leonard McLaren was third on four points. John Hartley, with the

maximum score, won the B grade for the second year in succession. Second equal on four points were Pat Cunningham, Jonathan Lowe and Martin Sims (Pahiatua).

In the first division of the C grade. Simon Grainger and Shamnika Rupasinohe were first egual on 4.5, followed by Gordon Chamley and Marcus Gordon on 4. In division 2, Rick Loos matched John Hartley's total. Don Carr, David Cohen, James Donaldson and James Edwards shared second spot with 4 points. The college prize was closely contested with St Pats (Wellington) scoring 12.5 (out of 20) to Rongotai's 12. The members of the winning team were Marcus Gordon, Tim Stephens, Craig Boddington and Richard Jury.

Just before the start of round 5, a Commodore Mk 12 chess computer was raffled. The winner was the person who came closest to predicting the total number of black wins after four rounds. Sixty four tickets were sold and Tony Yuan correctly guessed the magic number of 110.

It should be said that without Placemakers" generous sponsorship again this year, the 40-40 would have struggled to break even, and this despite the excellent number of entries. The associated costs seem to increase by leaps and bounds every year. New Zealand Chess Supplies, who were represented by Brian Foster, shared the printing costs, which helped considerably.

This year we made efforts to publicise the tournament more widely by sending two posters

with each club's quota of entry forms, as well as to local libraries, social clubs and educational institutes. I would like especially to thank Glen Sullivan for the time and effort he put into producing these. Thanks are once again due to the organising committee and in particular to the assistant DOPs — Gerald Carter, Anton Reid and Don Stracy.

1ST LATVIAN GAMBIT

OPEN CHESS TOURNAMENT

VENUE: Pakuranga Cultural Centre, 13 Reeves Rd, Pakuranga, AUCKLAND.

DATE: Saturday 18th & Sunday 19th February, 1989.

FORMAT: 7 Round swiss with a time control of 1 hour per player to complete the game.

TIMETABLE:	SATURDAY 18th FEBRUARY SUNDAY 19th FEBRUARY				
	R1 9.00am - 11.00am R2 11.30am - 1.30pm R3 2.30pm - 4.30pm R4 6.00pm - 8.00pm				
PRIZE FUND:	Total prize fund totals \$2,500 divided as follows: 1st \$500 2nd \$400 3rd \$250 4th \$150 5th \$100 PLUS: 4 grade prizes of \$75 PLUS: Youth prize (best result for under 20 year olds) divided as follows: 1st \$125; 2nd \$75 & 3rd \$50 PLUS: Latvian Gambit all-comer prize. Chess computer valued at \$500 to the contestant who scores a win against the highest elo rated player using the Latvian Gambit.(see overleaf) PLUS: \$50 computer prize to the highest scoring computer if at least two computers entries received. NB computer entries will not be eligible for any major prizes.				
RATING:	This is an unrated event.				
REFRESHMENTS:	A canteen will be operating during the tournament providing a $gcod$ range of refreshments.				
ACCOMMODATION:	Available at the nearby Pakuranga Motor Lodge, 100 Pakuranga Rd, Pakuranga.				
SMOKING:	Fire regulations do not permit smoking in the playing room.				
EMIRY FEES:	\$20 if postmarked by 11th February. \$25 if postmarked after that date. Late entries will be accepted up to 9am on Saturday 18th Players are asked to report by 8.45am on Saturday.				

The Latvian gambit also known as the Greco Counter-Gambit was recommended over 300 years ago be Greco. The opening moves of the Gambit; 1. e4 e5 2. Nf3 f5 represents a violent attempt to seize the initiative by <u>Black</u>. The tournament offers a substantial prize of a chess computer valued at \$500 to the contestant who scores a win against the highest elo rated player using this gambit. We hope that you will take up the challenge! This prize is being co-sponsored by NZ Chess Supplies.

116

1988 RANK XEROX JUNIOR CHAMPIONSHIP

By Luke CAMPBELL

HELD in the Otago Chess Club rooms over Queen's Birthday Weekend, the event attracted 15 entries after a late withdrawal.

The players competed over a total of five rounds with the feature being an accelerated Swiss system used in the first two.

Favourites for the tournament were 1987 winner Ben Martin of Otago and Paul Cooper of Auckland. Stephen Lukey (Canterbury), after his recent success in the North Island Championship, was also expected to make an impact, but after losses in Rounds two and three he was never in contention.

Both Cooper and Martin finished with 4.5/5, so tiebreak was required to determine that Paul Coper is New Zealand Junior Champion for 1988.

An excellent performance was registered by Darryn Elliot of the North Shore. He played above his rating, defeating both Lukey and Sutherland on his way to third place.

Sole woman entrant Isabel McIntosh (Otago) played well and gained a share of fourth place.
ROUND 1: Earthquake tremors emmanating from Te Anau didn't seem to disturb the top seeds much and they all registered

wins.

ROUND 2: An important round as the accelerated pairing meant the top seeds played each other. Martin, after swapping queens early, had a comfortable win against Sutherland. Cooper declared his intentions early, offering a draw on the ninth move. Lukey declined and at one stage appeared to have won a pawn, the problem was he had to give up his gueen!

Lesson for this round: Never offer a draw before making a move. If one player had heeded this advice he may have noticed a mate in one!.

ROUND 3:Martin sacced rather unclearly, but his tactical ability proved too great for McIntosh. Sutherland, rather fatedly, turned up 35 minutes late, but managed to play himself into a winning position. With less than a minute to spare, Cooper offered a draw which was rejected by Sutherland, who several moves later lost on time. Any hopes Lukey may have had were dashed when he blundered a piece against Elliot.

ROUND 4: In the critical game of the tournament Martin had to be content with a draw against Conner.

RDUND 5: Quick wins were registered by Martin and Cooper against Boyd and McIntosh respectively. With SDS being so close, the winner of the game Lukey - Rayner would decide who would be 1988 NZ Junior Champion. Rayner completed a less than happy tournament by blundering away a piece on the 10th move and with Lukey's win Cooper earned the title from Martin on tiebreak.

Luke Campbell was Director of Play and thanks to Rank Xerox for sponsorship.

P CVOOPER - S LUKEY, Round 2: Sicilian - 1. e4 e6 2. Nf3 d5 3. exd exd 4. Be2 Bd6 5. O-O Nf6 6. d4 h6 7. Re1 O-O 8. Nc3 Bf5 9. Bd3

EWhite offered a draw at this stage, which was declined. In a tournament of only five rounds, a loss of a point can mean the end of any chances of finishing as one of the top two qualifiers, especially if the opponent is one of the favourities. I was content

to obtain half a point against Stephen Lukey as I considered him to be my most difficult opponent, hence the quiet opening. I 9. ... Bg4 10. h3 Bh5 1. Nb5 Be7 12. Bf4 Na6 13. Be2 c6

14. Nc3 Nc7 15. Ne5
[This move was the culmination of the plan started by white's 10. h3. White has obtained the good square e5 for his knight and has obtained a good development for his QB on f4. as a result of

White has a slight Nc3-b5-c3. to his edge due advantage, but black's position appears solid.] 15. ... Bxe2 16. Rxe2 Ne6 17. Bh2 Qb6?! [This move appears to win a pawn, but black has overlooked white's next movel 18. Ng6! fxg6 19. Rxe6 Qxb2? [19. ... Rae8 was stronger when the game is still fairly even. Black's move looks OK as the knight on c3 is unquarded, eg. 20. Rxe7 @xc3 21. Rxb7 c5 and black is doing all right. But white has a stronger move...] 20. Re3! [Winning material by force. If now 20. ... Ne4 as originally intended by my opponent, then 21. Nxe4 dxe4 22. Rb3 traps the oueen] 20. ... Rae8 21. Rb1 Qa3 Nxd5 Nxd5 23. Rxa3 Bxa3 24. Qd3 EBut not 24. Rxb7? when 24. ... Nc3 gets some counterplay) 24. ... Bb4 25. Be5 a5 26. a3 Rf7 28. Rxb7 Be7 27. Qxq6 RBfB 29. 0xc6 Nf6 30. Bxf6 31. Qd5 Bxd4 32. Rxf7 Bxf2+ 33. Rxf2 Resigned. Notes by Paul Cooper.

ANOTHER NEW CLUB! By Brian CARTHEW

THE Cambridge Chess Club was started with an article in our local paper, which aimed at drawing chess players together. It had a very good response and the club was officially formed on September 6 with 20 initial members. The feedback since we started has also been very positive and it looks like we will soon have about 30 members.

Cambridge originally had a club which was formed in 1949, but faded out about 25 years ago. We have been very fortunate to have the original cups and ladder returned to us.

While we expect we will be busy until the new year getting everything up and running, we would like to make contact with other clubs who may be interested in inter-club competitions. We meet every' Tuesday at 7 pm and visitors are welcome - Refer to Club Directory for our address.

IM Ortvin Sarapu came down in late September and played a simultaneous against 19 players. He won 18 and lost 1. Many thanks to Ortvin for his interest — and a great night for our members.

ABOUT COMPUTERS

1988 PAPATOETOE
INVIATION
MICROCOMPUTER
TOURNAMENT

By Graham BANKS

THIS was an inviation tournament with only six entries for s aspecific reason. At the time of organisation I believed there to be six companies worldwide that manufacture chess competers (MEPHISTO, NOVAG, FIDELITY, CXG, SAITEK - formerly SCI-SCYS - and CONCHESSO, and so I felt it would be good to have one machine representing each. I have since learned that there is now a seventh company (CHESS KING) although none of their machines

are available in New Zealand as vet.

The machines that participated were, if not the strongest available from each company, then very close to it.

The time control chosen (60 moves in 60 minutes) enabled a double round robin tournament to be completed at a standard of play that I believed would be a fairly accurate indication of each machine's ability.

		1	2	3	4	5	6	Tti
1	Mephisto		1=	¢≈	===	11	11	7
2	CXG	=0		1 =	1 =	=1	11	7
3	Novag	=1	=0		01	= 1	11	6.5
4	Fidelity	==	=0	01		==	11	5.5
5	Saitek	00	0 =	0=	===		10	3
6	Conchess	00	00	00	00	10		1



COMMODORE COMPUTER (NZ) LTD KASPAROV CHESS COMPUTERS

Prices effective 01 July 1988

Description	Price (inc GST)				
Pocket Chess	79.00				
Express 16K	199.00				
Mark 10	149.00				
Mark 12	199.00				
Companion III	299.00				
Turbo 16K	399.00				
Turbo King	599.00				
Astral	399.00				
Stratos	799.00				
Leonardo	999.00				
Maestro H Module (upgrade for Leonardo)	165.00				
Analyst Module (upgrade for Leonardo)	315.00				
Pro Bridge 100	159.00				
Sensory Backgammon	249.00				



250 Forrest Hill Road, Forrest Hill, P.O. Box 33-847, Takapuna, Auckland, N.Z. Telex: NZ CBM 63118. Telephone: (09) 410-9182. Fax: 410-9189.

The tournament was a great success in that it not only provided a close result, but also attracted a great deal of spectator interest. The high standard of play achieved under

the time control used undoubtedly impressed many people who had been previous sceptics. I now hope (with the aid of the NZ agents for the various brands) to make this tournament an annual event.

A big thank you must go to COMMODORE COMPUTERS as they were instrumental in enabling this tournament to take place.

SOME GAMES

Mephisto Roma - Fidelity Par Excellence - After the opening phase Fidelity took control of the open d-file and created unpleasant pressure which eventually gained control of the seventh rank for its rooks. Extremely careful defence from Menhisto held its queenside position intact and Fidelity, being unable to make further progress, repeated moves. 1. c4 e5 2. Nc3 Nc6 3. Nf3 Nf6 4. e3 Be7 5. d4 ed 6. Nxd4 0-0 7. Nxc6 dc 8. Be2 0xd1+ 9. Bxd1 Bf5 10, a3 Rfd8 11, 0-0 Bd3 12. Be2 Bxe2 13. Nxe2 Ne4 14. Rb1 Nd2 15, Bxd2 Rxd2 16, Nd4 Rd8 17. Nb3 Rc2 18. Na5 c5 19. Nxb7 Rb8 20, Na5 Rb6 21, Rfd1 Bf8 22, b3 Ra6 23, Nb7 Rxa3 24. h3 Raa2 25. Rf1 Ra3 26. Rfd1 Raa2 27. Rf1 Ra3 Draw.

CXG Sphinx Commander - Mephisto Roma - A truly exciting game. CXG played in a most enterprising manner, choosing to stir things up on the kingside straight out of the opening before either side had castled. Mephisto accepted a kingside pawn sacrifice offered by CXG, but in order to hold onto the pawn would be required to forego castling by moving its king on the kingside (move 12). Rather than risking this Mephisto returned the pawn and castled kingside. CXG now preferred to take the perpetual check which

was available instead of trying to pursue the attack further.

1. c4 e5 2. Nc3 Nc6 3. Nf3 Nf6 4. e3 Be7 5. d4 ed 6. ed d6 7. Bd3 Bg4 8. h3 Bh5 9. q4 Bg6 10. Bg5 Nxg4 11. hg Bxg5 12. Qe2+ Be7 13. Bxg6 fg 14. Qe4 0-0 15. Qe6+ KhB 16. Qxg6 h6 17. Rxh6+ gh 18. Qxh6+ Kg8 19. Qg6+ KhB 20. Qh6+ Kg8 21. Qg6+ KhB 22. Qh6+ Draw.

** Copies of the tournament bulletin are available from G Banks, 2/10 Phoenix Place, Papatoetoe at \$7.50.





NEW COPPER ON THE BEAT?

By Chris BELL

WHO or what is this PC-Scorebook that first appeared on the back cover of your April '88 magazine, you may be asking? Well, version 2.00 of this game processor is now in the germination stage, so it's time to satisfy the curious.

Basically, it's a package for the storing of games; most useful for correspondence players, but also for OTB players, chess writers, instructors and others. What you need to run it is an IBM (or IBM compatible) PC with at least 256K of memory, a colour graphics card and color monitor. A printer is an optional extra.

PC-Scorebook may not be reproduced or modified in any form, except that licensed users may reproduce the software for the sole purpose of making backup copies. Each user's name is embedded in the course code.

The program invites you to load an existing file (game) or create a new file. You are then prompted to input the players' names, addresses, openings etc. The display you see most often; ie. after loading the desired game from disk, shows a board set up in the starting position and these formats:

PC-SCOREBOOK
File
Tournament name
Opening/defence used
White Player's name
Black Player's name

White to play.

Move White Black
1
2
3
4
5
6
7
8
9

Move:

N,L,S,V,B,R,T,C,G,P,?,Q or move

Briefly, the codes stand for New Game, Load, Save, View a game, take Back last move, Rotate board, Toggle notation, edit any Comment, edit Game information, Print, display help information and Quit to DOS (disk operating system).

Moves cane be input in

international notation (in which squares range from 11 to 88), or in algebraic notation eg. PD4 (piece and destination) D2D4 - 4244. The Toggle command alternates the display between the two. Comments can be entered at any half-move up to a maximum of 64 characters. The View mode allows you to play through a game (forwards OR backwards). The position and/or moves can be printed, so long as you have a printer with graphics capability.

Arresting Updates to Look Forward to...

Version 2.00 will include many additions and refinements. The more important of these will allow users a far greater choice of printout options and also much longer comments. Other features are user-selectable colour palettes, standard descriptive punctuation following the moves and dates received/sent for postal chess, just to mention a few. If you want to know more about them, or anything else about PC-Scorebook, then write to the address on the back of this magazine (or visit your nearest police station!?).

OVERSEAS NEWS

By NM Peter STUART

AMSTERDAM

Viktor Korchnoi won a close race against John Numn for first prize in the Grown Group of this year's OHRA tournament in early August. Unusually there was no representative of the Soviet Union, due to the clash with the Soviet Championship.

The scores in the double-round event were: 1 GM Korchnoi (SWI) 6/10; 2 GM Nunn (ENG) $5\frac{1}{2}$; 5-5 GM Hort (BRD), GM Nikolic (YUG) ξ GM van der Wiel (NLD) 5; 6 GM Ljubojevic (YUG) $3\frac{1}{2}$.

The GM group, a 9-round Swiss with 24 players, saw a triple tie for first place with IM Gelfand (USR), GM Gulko (USA) and GM Lobron (BRD) all scoring $6\frac{1}{2}$ points. Sharing fourth with $5\frac{1}{2}$ points were IM Andruet (FRA), GM Lerner (USR), GM Mednis (USA) and GM Miles (USA).

SPEELMAN v SHORT

The first of the Candidates quarter-final matches was played in London during August. The other three matches are not due to be played until the New Year but

the early scheduling of the all-English clash fitted in with other tournament commitments.

Doubtless Nigel Short was the favourite in this tie but perhaps only on the grounds of his greater potential since Jon Speelman has also had some very impressive results over the last couple of years, including his 4:1 rout of Seirawan in the first round at St John.

After sizing each other up with two draws Short's form fell away and his errors in games 3 and 4 were mercilessly punished by Speelman. Game 5 was drawn to make the final score $3\frac{1}{2}:1\frac{1}{2}$ in Speelman's favour in the best-of-six clash.

U.S.S.R. CHAMPIONSHIP

The 55th Soviet Championship at Moscow (July/August) was among the strongest ever. The field included Kasparov and Karpov as well as seven of the other Candidates who played at St John in February. On the FIDE scale the tournament was category 14 with an average rating of 2594, very high for an event with as many as 18 players.

At the half-way stage (9 rounds) a slightly subdued Kasparov was sharing the lead, on $5\frac{1}{2}$ points, with Valery Salov and Alexander Belyavsky. Salov, however, had two adjourned games while Anatoly Karpov and Artur Yusupov each had 5 points with one adjournment.

From that point on the two K's were totally dominant. Karpov won his adjourned game and then scored 3 points from his next four games while Kasparov scored $3\frac{1}{2}/4$ to share the lead. This duo remained unseparated until the end and the intriguing prospect of a tie-breaking match arises. Salov was unable to take advantage of his extra adjourned games and gradually fell off the pace although he still ended in a tie for third. The performance of 67-year old Vassily Smyslov in finishing in the middle of the field is certainly noteworthy.

The scores: 1-2 GM Karpov & GM Kasparov $11\frac{1}{2}$; 3-4 GM Salov & GM Yusupov 10; 5-6 GM Eingorn & IM Ivanchuk $9\frac{1}{2}$; 7 IM Yudasin 9; 8 GM Belyavsky $8\frac{1}{2}$; 9-13 GM Ehlvest, GM Gavrikov, GM Smyslov, GM Sokolov & GM Vaganian 8; 14 GM Halifman $7\frac{1}{2}$; 15-16 GM M.Gurevich & Smirin 7; 17-18 IM Haritonov & GM Malaniuk 6.

KARPOV - YUSUPOV, Queen's Gambit:

1 c4 e6 2 Nc3 d5 3 d4 Be7 4 Nf3 Nf6 5 cxd5 exd5 6 Bg5 c6 7 Qc2 g6 8 e4 Nxe4 9 Bxe7 Kxe7 [Looks strange, but 9...Qxe7? loses to 10 Nxd5] 10 Nxe4 dxe4 11 Qxe4+ Be6 12 Bc4 Qa5+ 13 Kf1 Qf5 14 Qc3 Nd7 15 Re1 Rae8 16 d5! [After this pawn sacrifice the black king cannot escape from the centre] 16...cxd5 17 Bb5 a6 18 Qa3+ Kd8 19 Qa5+ Ke7 20 Qb4+ Kf6 21 Qd4+ Ke7 22 Bd3 Qh5 23 h4 Kd8 24 Ng5 Rhf8 25 Be2 Qh6 26 Bf3 Re7 27 Qb4 Nf6 28 Qd6+ Rd7 29 Qf4 Ng8 30 Bg4 Kc8 31 Bxe6 fxe6 32 Rc1+ Kd8 33 Nxe6+ Ke7 34 Qxf8+ Qxf8 35 Nxf8 Kxf8 36 Rh3 Ne7 37 h5 Kg7 38 h6+ Kf6 39 Rf3+ Ke6 40 Re1+ Kd6 41 Rf6+ Kc7 42 g4 Nc6 43 Re8 d4, 1: 0.

122

KASPAROV - SALOV, English Opening:

1 c4 Nf6 2 Nc3 e5 3 Nf3 Nc6 4 g3 d5 5 cxd5 Nxd5 6 8g2 Nc6 7 0-0 Bc7 8 a3 Be6
9 d3 0-0 10 b4 Nd4 11 Bb2 Nxf3+ 12 Bxf3 c6 13 Nc4 20 a4 f5 21 b5 c5 22 e3 Rf7
16 Nxf3 Bd6 17 Nd2 Qc7 18 Nc4 Rae8 19 Nxd6 Qxd6 20 a4 f5 21 b5 c5 22 e3 Rf7
23 Rfe1 Nf8 24 Qc4 Rd8 25 Rad1 b6 26 Kg2 Ng6 27 f4 exf4 28 exf4 Qd5+ 29 Kf2
Rfd7 30 Rc1 h5 31 Qxd5+ Rxd5 32 d4 cxd4 33 Rc7 R8d7 35 Rd1 Nf8
36 Rxd4 Rxd4 37 Bxd4 Nb2+ 8c5 Xf7 39 Bc5 Nc5 40 Kd4 Nxa4 41 Bb8 Kc6 42 Bxa7
g6 43 Kc4 h4 44 gxh4 Nb2+ 45 Kc3 Na4+ 46 Kb4 Nc5 47 Bxb6 Nd3+ 48 Kc4 Nxf4 49
Bf2 Nh3 50 Ba7 Kd7 51 Kd5 Nf4+ 52 Ke5 Nb5 53 Bc5 f4 54 Kc6 Kc7 55 Kc4 Ke6 56
Bd4 Kd6 57 Kf3 Kd5 58 b6, 1 : 0.

KARPOV - MALANIUK, Leningrad Dutch:

1 d4 f5 2 g3 Nf6 3 Bg2 g6 4 c4 Bg7 5 Nf3 d6 6 0-0 0-0 7 Nc3 Qe8 8 b3 Na6 9

Ba3 c6 10 Qd3 Bd7 11 Rfe1 Rd8 12 Rad1 Kh8 13 e4 fxe4 14 Nxe4 Bf5 15 Nxf6 Bxf6

16 Qe3 Qf7 17 h3 Nc7 18 Re2 Bc8 19 Ng5 Qg8 20 Qd2 Ne6 21 Nxe6 Bxe6 22 Rde1 Bd7

23 Rxe7! [The main point of this exchange sacrifice lies in control of the long

black diagonal] 23...Bxe7 24 Rxe7 Rf6 25 d5 Qf8 26 Re3 Kg8 27 Bb2 Rf5 28 Qd4

Re5 29 Rxe5 dxe5 30 Qxe5 Kf7 31 d6 Bf5 32 c5 h5 33 g4 hxg4 34 hxg4 Bd3? [A

blunder cutting short the agony] 35 Bd5+!, 1 : 0.

SYMMETRICAL PAWN STRUCTURES By Leonard McLAREN

Imagine you are starting a tournament game and are wanting a draw - either because of your tournament situation or because the opponent is stronger. After the opponent has declined your one-move draw offer you may start to worry that the opposite-coloured bishop ending is a long way off....
But wait, there is an answer!

But wait, there is an answer!
Your best bet, theory tells us,
is to play an opening that
produces a symmetrical pawn
structure. In such positions each
side has similiar mobility and
analogous key squares. So the risk

of dynamic imbalance creating winning chances is minimized. However, a theoretical problem then arises. What exactly is a symmetrical pawn structure? A workable answer is this: pawn symmetry is a matter of degree. In the fully fledged version the respective pawn formations mirror each other in the dividing line (i.e. the horizontal line between the 4th and 5th ranks) and there is some solidity in the centre, e.g. the formation after the moves 1 c4 e5 2 d3 c5 3 e4 d6. If either or both of these features is absent then the pawn formation is still symmetrical to an extent if each player has the same number of pawns on each file,

e.g. the following are all partially symmetrical: 1 d4 d6 2 c4 e5 3 d5 (the reflexion feature is missing), 1 d4 d5 2 c4 c5 3 Nc3 Nc6 4 e4 e5 (solidity is missing) and 1 d4 d5 2 c4 e6 3 Nc3 c5 (both are missing).

So symmetry is based on a continuum where the closer a position is to the fully fledged version, the better the drawing chances.

Now two examples, one successful and one unsuccessful, of a player adopting the drawing method. J Mestel - T Petrosian Hastings 1977-78

French

1 e4 e6 2 d4 d5 3 ed (Mestel wanted a GM norm) 3...ed 4 Bd3 Bd6 5 c3 c6 6 Nf3 Qc7 7 Bg5 Ne7 8 Bh4 Ng6 9 Qe2+ Kf8!? (9...N/Be7 wastes time) 10 Bg3 Bg4 (10...Nf4) 11 Nbd2 Nd7 12 O-O-O Nf4 13 Qf1 Re8 14 Re1 Rxe1+ 15 Nxe1 g6 16 Bxf4 Bxf4 17 f3 Be6 18 g3 k-k

S Tatai - V Korchnoi Beersheva 1978 French 1 e4 e6 2 d4 d5 3 ed ed 4 Bd3 c5!?

(An interesting anti-symmetry idea) 5 Nf3 (5 c3 makes it more difficult for black to break the symmetry) 5...Nc6 6 Oe2+ (With this and his next move white appears to change plans and play for the win) 6...Be7 7 dc Nf6 8 h3 0-0 9 0-0 Bxc5 10 c3 Re8 11 Oc2 Qd6! (Black has achieved equality according to "BCO" but a draw seems unlikely because the pawn structure is now assymmetrical. The IOP will either help black win [by his superior development and attacking chances] or help him lose (weakness in the endgame)) 12 Nbd2? (12 Kh1 stops black's next)



12...Qg3! (Threatening simply 13...Bxh3. Now 13 Nd4 loses to 13...Nxd4 or 13 Kh1 Bxf2) 13 Bf5 Re2! 14 Nd4 Nxd4 0-1 (15 cd Bxd4 and there is no defence of f2).

CANTERBURY CC meets 7.30pm Wednesdays at the clubrooms, 227 Bealey Avenue. President Murray SIM, phone 885-113; Secretary Owen Thomson, phone 519-351. Club Rooms Phone (03) 663-935. NELSON CC meets 7.30pm Thursdays at 2 Shakespeare Walk. Contact - Dan Doljes, 89827 or Denis Boyce, Motoek 87985. Visitors Welcome.

OTAGO CC meets 7.30pm Wednesdays and Saturdays at 7 Maitland

Street, Dunedin. Phone 776-919 (clubrooms). Contact - Arthur PATTON, 26 College Street. Phone 877-414.

CLUB DIRECTORY

DETAILS of the advertising rates for this page can be found on the inside front cover.

AUCKLAND CHESS ASSOCIATION: Contacts - President, Robert GIBBONS, phone 864-324: Secretary Winsome STRETCH, 3/33 Sunnyhaven Avenue, Beach Haven, Auckland.

AUCKLAND CHESS CENTRE meets Mondays 7.15 pm (tournament and casual play) at 17 Cromwell Street, Mt Eden, phone 602-042. All chess players and visitors welcome.

DEVONPORT CHESS CLUB meets Tuesdays 7.30 pm in the Devonport Community House, Kerr St, Devonport. All Welcome. President: Philip HAIR 458-673; Secretary: David SHEAD 456-175. Postal address: 18 Grove Rd, Devonport.

HOWICK-PAKURANGA CC meets Tuesdays 7.30 pm at Howick Bridge Club, Howick Community Complex. Contact DERRICK LARK, 39 Minaret Driv Bucklands Beach, Auckland. Phone 5341114.

NORTH SHORE CC meets Wednesday 7.30pm (tournament and casual play) in the Northcote Community Centre, cnr College Road/ Ernie Mays St, Northcote. Postal address: PO Box 33-587, Takapuna. Contact - Peter STUART, phone 456-377. Visitors welcome. PAPATOETOE CC meets Wednesdays, 7-11pm at St Georges Anglican Church Hall, Landscape Road, Papatoetoe. Contact G Banks

279 8170 or J McRae 278 4520 (evenings). WAITEMATA CC meets 7.30pm Thursdays at Kelson West Community Centre, cnr Great North and Awaroa Roads. Postal address: PO Box 69-005, Glendene, Auckland 8. Contacts - Ben SAVAGE 8362713; Bob

SMITH 818-4113.

HAMILTON CC meets Thursdays 7pm at the Hamilton Bowling Club, Pembroke Street, Hamilton. Contact Len WHITEHOUSE, 165 Galloway Street, Hamilton. Phone 69-582.

CAMBRIDGE CC meets Tuesday, 7 pm, at The Red Cross Hall, Milicich Place, Cambridge. Contact Brian CARTHEW, Box 611, Cambridge. Phone: (071) 277-948. Visitors welcome.

MOUNT MAUNGANUI CC meets 2 pm Tuesday and 7 pm Thursday at the Hillier Memorial Centre, Gloucester Road, Mt Maunganui. Contact Barney Sullivan, Ph. 56793.

TAUPO CC meets 7.30pm Mondays at "Lakewood", 5a Fletcher Street,

HASTINGS/HAVELOCK NORTH CC meets 7pm Wednesdays at the Library, Havelock North High School, Te Mata Road, Havelock North. Contact -- Mike Earle phone 776-027.

PALMERSTON NORTH CC meets 7.30pm Tuesdays at the Palmerston North Intermediate School, Ferguson Street, Palmerston North. Contact - President JOHN CHAPMAN Phone 80337; Secretary Allen Blackburn Phone 64522.

CIVIC CC meets 7.30pm Tuesdays at Wellington Bridge Club, Moturoa Street, Thorndon. Contact - Brent SOUTHGATE, phone 757-604.

KAPITI CHESS CLUB meets Thursday, 7.30 pm Block E, Kapiti College, Margaret's Road, Raumati Beach. Contact Bill Cox Paraparaumu (058) 88589 or Tom Powell (058) 33105.

HUTT VALLEY CC meets Tuesdays at Hutt Valley Intermediate School, south end, entrance off Kauri Street. Contact - Nathan GOODHUE,

south end, entrance off Kauri Street. Contact - Nathan GODDHUE, 28 Waikare Avenue, Lower Hutt. Phone 696-420. UPPER HUTT CC meets 7.45pm Mondays, at Fraser Crescent School

UPPER HUTT CC meets 7.45pm Mondays, at Fraser Crescent School Hall, Redwood Street, Upper Hutt. Contact Anton REID, 16 Hildreth Street, Upper Hutt. Phone 288-756.

NEW ZEALAND CORRESPONDENCE CHESS ASSOCIATION, PO Box 3278, Wellington. Local and overseas play. Contact - J W (Sandy) MAXWELL, phone 367-682.