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AUCKLAND AND OTAGO PROBABLY
FINALISTS IN BLEDISLOE CUP

After the first three matches in the Bledisloe Cup competition, the probable finalists are Auckland and Otago. The position, in summary, is:

- + Auckland met Waikato over the board on July 12 and won, 17½-2½.
- + Wellington met Auckland, by telegraph, on July 26. Interim score is Auckland 8½, Wellington 5½, with Wellington expecting to score best in the six outstanding games, but Auckland still the probable winners.
- + Otago, the holders, met Canterbury by telegraph on the same day as the Auckland-Wellington match. The interim score was Otago 8½, Canterbury 4½, with Otago expecting to score best in the seven outstanding games.

Final results were not available as this issue of "C.N." went to press, but the final will probably be played by telegraph about the end of August.

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AUCKLAND REPRESENTATIVE: Mr E. Douglas, 67 Martin Ave., Mt Albert, has agreed to be Auckland agent of "Chess News" and is authorised to accept subscriptions. He will also be our regular Auckland correspondent.

CREDIT WHERE CREDIT IS DUE

Over the years N.Z. chess administrators have been subject to a great deal of criticism. One of the reasons "C.N." was established is that we believe much said has been unjustified, and our object, while permitting free expression in our columns of all points of view, will be to ensure that attention is drawn to the good points, as well as to those on which opinion is divided.

A matter of importance, and one which has been in dispute for years, is the Swiss system, and in particular we believe the Association should be commended for its commonsense approach.

We hold no brief for the Swiss system. We do not believe it is the best method for determining the N.Z. Championship.

But we have no wish to influence constituents in deciding upon the issues now before them. The sole point we wish to make at this stage is that we believe that, following the recommendation from the players' meeting at last Congress that the Swiss system be adopted, purely as an experiment, for this year, the Association has been wise to seek the opinion of constituents on the

matter. We hope that a clear view, one way or the other, is expressed.

If constituents are not in favour of the Swiss, we hope the matter will be dropped for a reasonable time.

If the Swiss system, as an experiment, is favoured, the strict procedure would be for a change of rules to be made before it could be adopted for the Championship.

But under the circumstances, for this experiment, we believe that the Association would be justified in adopting the Swiss for this year's event -- provided constituents vote in favour -- without changing the rules.

The general policy, which could involve rule amendments, would then be subject to full review next year.

We offer some reservations in the event that the Swiss is adopted: That the number of rounds be even, so players can have an equal number of Blacks and Whites; and that no system of count-back be used to resolve ties but that the only distinction be made by play-off.

In the belief that the Association has taken a commonsense line on this ticklish problem, we extend our full support regardless of the outcome.

"C.N." applauds the decision of N.Z.C.A. to break the tradition of electing the Governor-General as patron by appointing Mr A.W.Gyles to this highest office. In tribute we give a thumb-nail sketch of the. . .

PATRON OF NEW ZEALAND CHESS

A.W.Gyles (Alf to his multitude of friends) played in his first telegraphic chess match in 1904 - yes, 54 years ago. He was a student at Wellington College and played against Auckland. His first tourney success was in the Wellington C.C.Petherick Handicap in 1905.

At various times Mr Gyles has helped to form clubs in many parts of N.Z. and has played for Westport, Karori, Wellington, Wellington South, and Hutt, being champion of them all.

Mr Gyles has played in 23 N.Z.Congresses, his first being 1908, just 50 years ago. ++ N.Z. Champion, twice. ++ Tied for first, lost play-off 4 times. ++ Second, 8 times. ++ Winner brilliancy prize, 4 times. Also fourth twice, won qualifying prize for being placed in a section twice, and winner of special prizes twice.

All-Wellington champion 19 times, and when in London (World War I) was one of the last four of 200 in a lightning tourney, being knocked out by the winner. Appointed N.Z. Master, October, 1956.

In half a century of administrative service, Mr Gyles has held every office in N.Z.C.A. and most offices in Wellington C.C. He and Mrs Gyles are now living in retirement in Levin. On behalf of all N.Z. chess players, we wish them well.

Our tribute would be incomplete without one of Mr Gyles' many fine games. This one is from N.Z.Championship, 1930-31.

Queen's Pawn Game

WHITE	BLACK
A.W.Gyles (N.Z.)	W.J.Greenfield (Australia)
1.N-KB3	N-KB3
2.P-Q4	P-Q3
3.N-QB3	B-B4
4.P-K3	QN-Q2
5.B-K2	P-K4
6.N-KR4	B-K3
7.P-Q5	NxP
8.NxN	P-QB3
9.P-K4	BxN
10.PxB	QxN
11.B-K3	P-QB4
12.O-O	Q-Q1
13.P-KB4	N-KB3
14.PxP	PxP
15.B-N5ch	T-Q2
16.P-Q6	P-QR3
17.Q-Q5	P-KB3
18.B-QB4	Q-N3
19.Q-B7ch	K-Q1
20.B-K6	Q-B3
21.QR-Q1	R-QR2
22.BxN	QxB
23.RxP	Q-B3
24.R-K6	Resigns.

Ortvin Sarapu . . .

===== " O N B L U N D E R S " =====

All chessplayers, from beginners to world champions, know the word "blunder" too well, so I do not need to try and give an exact definition.

What I want to write about is how they come about and what to do to avoid them as much as possible.

Unfortunately, nobody likes to go deeply into the problem of "blunders" and players like to think and talk about positions before and after the blunder.

No matter what anyone thinks about blunders, they will stay as long as chess is played and should be accepted as part and parcel of the game. They are the opposite of brilliancy, best move, etc. (Note how many names are given for a good move).

What makes a player make such a bad move, a blunder?

I have thought about it many times, and I can say from my own bitter experience that there are many reasons. The main one is our own mind, which thinks of one thing at a time and forgets the other things.

We cannot change this by scientific training of the mind, I presume.

I have worked out combinations as

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We have pleasure in presenting the first of a series of articles written specially for "Chess News" by Ortvin Sarapu, four times N.Z. Champion, N.Z. Master, and winner of the Australian Championship Tournament. Next Month: "Abstract Thinking in Chess."

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far as 20 or more moves ahead, but I have also overlooked that my opponent was threatening to win a Pawn or piece or mate the next move.

This does not make sense. It is not logical. But as examples I could give positions where Capablanca, Alekhine, Botvinnik, Smyslov, Bronstein and Keres and other great players have blundered.

Time trouble has been a helping factor, but even with plenty of time on the clock they have blundered badly. However, with the world's top players it happens not so frequently as with others.

How are we to overcome or reduce obvious oversights caused by carelessness or chess blindness?

I have worked out a system of thinking before each move any player makes.

The beginner should observe each

piece on the board before he starts thinking on his next move.

The advanced player should do the same and add observation of the possible movements of each Pawn and piece, his own and his opponent's. He would then see if one or more pieces are attacked.

The expert should be able to memorise the position with all its immediate threats and after each move by his opponent should observe and check the changes caused by his opponent's move.

This takes only 1 to 3 seconds, to see what is threatened by the piece or Pawn just moved by the opponent and which pieces have gained threats along the squares uncovered.

I have used this system of thinking with success and have not left a single piece or Pawn to be taken on the move in 10 years!

There have been other systems to avoid blunders. The German grandmaster, Samisch, used to sit on his hands so he could not make a move too soon.

No wonder that he is known as one of the greatest time-trouble artists in the world, with Reshevsky.

I hope that all my fellow-blunderers find this short story useful and that it inspires their thoughts. Next month, "Abstract Thinking in Chess," in which I will try to tackle a more complex subject.

FOOTNOTE: The editor of "C.N." had the advantage of reading this article before the Wellington-Auckland Bledisloe Cup match, and decided to apply

the sound suggestions made by Mr Sarapu. The result speaks for itself.

Dutch Defence

WHITE	BLACK
J.Leith	E.Frost
1.P-Q4	P-KB4
2.N-KB3	N-KB7
3.P-K3	P-K3
4.B-Q3	P-Q4
5.QN-Q2	B-Q3
6.P-QB4	P-B3
7.P-QN3	O-O
8.B-N2	N-K5
9.O-O	Q-B3
10.N-K5	N-Q2
11.P-B4	K-R1
12.N/2-B3	BxN
13.NxB	Q-R5
14.B-R3	NxN
15.QPxN	R-B2
16.PxP	N-B6
17.Q-Q2	NxQP
18.R-B3	B-Q2
19.R-R3	Q-Q1
20.Q-K2	Q-N3

Black appears to have counter-chances. Next he must open the KN file.

21.R-KB1 R-KN1??

Chess blind? No. Ignoring a basic rule: Examine all checks. 22.RxPch, Res.

Bledisloe Cup Report. . .

WELLINGTON FIGHT BACK

AUCKLAND OVERWHELM WAIKATO

Auckland journeyed south to play Waikato in the first of the 1958 Bledisloe Cup matches. They met on a sunny afternoon in the Whitiara Bowling Club rooms, playing to a time limit of 40 moves in 2 hours. Play started sharp at 1pm and only one game (Hirst-Baoyertz) was adjudicated.

Wellington knew they would have a hard fight against Auckland, and the match looked black when Auckland scored several fairly quick wins. However, Wellington's other players fought back. When play closed the score was Auckland 7½, Wellington 2½, and early negotiations made it 8½-5½, at which stage Wellington still had a chance of catching up.

WAIKATO

AUCKLAND

1. B. Marsick.....0	O. Sarapu.....1
2. L. Whitehouse...0	J. R. Phillips...1
3. W. Reindler.....0	F. A. Foulds.....1
4. J. Ferega.....0	B. Menzies.....1
5. A. T. Scott.....½	Sutton.....½
6. Hooker.....½	M. Velekic.....½
7. Hopkins.....0	A. H. Douglas...1
8. J. Kyle.....0	C. A. Rose.....1
9. R. C. Pickering..0	A. L. Fletcher...1
10. F. A. Hirst.....½	R. E. Baeyertz...½
11. McIver.....0	J. B. Kay.....1
12. Boyd.....0	J. Leith.....1
13. A. C. Gagen.....0	G. Sale.....1
14. Carter.....0	A. G. Rowland...1
15. G. Lumb.....0	B. Douglas.....1
16. Mrs Milburn...0	S. Van Dam.....1
17. Harper.....0	Moss.....1
18. Stuart.....0	F. Vincent.....1
19. Saunders.....0	T. H. Phillips...1
20. Gifford.....1	J. J. Hurley....0
Total.....2½	Total.....17½

WELLINGTON

AUCKLAND

1. A. Feneridis...½	O. Sarapu.....½
2. J. E. Eriksen...a	J. R. Phillips...a
3. Z. Frankel.....½	F. A. Foulds...½
4. J. D. Steele...0	B. Menzies.....1
5. A. W. Gyles....a	A. H. Douglas...a
6. R. O'Callahan..a	C. A. Rose.....a
7. R. S. Kent.....a	A. L. Fletcher...a
8. K. Beyer.....0	R. E. Baeyertz...1
9. J. K. L. Webling.l	J. B. Kay.....0
10. O. N. Thomson..0	T. Bohlee.....1
11. E. J. Dyer.....½	G. Sale.....½
12. E. Frost.....0	J. Leith.....1
13. T. J. Costello..0	Mrs Short.....1
14. M. Ponimoni...1	A. G. Rowlands...0
15. J. Howc.....½	B. Douglas.....½
16. Dr J. H. Darwin.½	S. Van Dam.....½
17. S. Dartnall...a	F. Vincent.....a
18. J. L. Hardy....a	T. H. Phillips...a
19. H. F. Pobar....0	J. J. Hurley...1
20. D. Goble.....1	Purcell.....0
Total.....5½	Total.....8½

Many games were more even than the score!

OTAGO TOO STRONG FOR CANTERBURY

On the same day that Wellington met Auckland, Otago, holders of the Bledisloe Cup for the past five years, met Canterbury. Otago generally proved too strong, and had a four-point advantage at the end of play. Seven games were adjudicated, but Otago were assured of winning the match as the advantage lay with them in the unfinished games.

<u>OTAGO</u>	<u>CANTERBURY</u>
1. R.A. Rasa..... $\frac{1}{2}$	F.P. Hutchings... $\frac{1}{2}$
2. T. van Dijk...a	L.J. Walpole...a
3. W.A. Poole..... $\frac{1}{2}$	J.A. Hunter..... $\frac{1}{2}$
4. J.F. Lang.....a	R.M. Broadbent..a
5. W.B. Petre.....1	L.J. Darwin.....0
6. R.W. Lungley..1	A.J. Nyman.....0
7. W.G. Stenhouse $\frac{1}{2}$	D.J. White..... $\frac{1}{2}$
8. R.S. Watt.....1	R.W. Smith.....0
9. I.D. Hayes....a	Dr N. Fulton...a
10. K.M. Steele...a	O.C. Chandler..a
11. R.J. Glass.... $\frac{1}{2}$	R. Lovell-Smith $\frac{1}{2}$
12. H.E. Hewitt... $\frac{1}{2}$	R.S. Abbott.... $\frac{1}{2}$
13. R. McDermid...a	L.J. Mitchell..a
14. I.H. Penrose.. $\frac{1}{2}$	D. Robertson... $\frac{1}{2}$
15. A.C. Twose.... $\frac{1}{2}$	E.J. Denys..... $\frac{1}{2}$
16. R.E. Williamson1	Miss Wellard-King0
17. A. Lentz.....a	M.K. Logan.....a
18. Dr R. Gardner.1	E. Dalton.....0
19. L. Wheeler....a	D. Hewison.....a
20. J.J. Marlow...0	F.J. Eagles....1
Total..... $8\frac{1}{2}$	Total..... $4\frac{1}{2}$

WORLD JUNIOR CHAMPIONSHIP

A misunderstanding dating back to the last Congress led to "C.N." believing that a special invitation had been extended to J.R. Phillips to play in the next World Junior Championship. This was not the case, as is made clear in a copy of the rules for the event which has reached us.

The fact that a special invitation has not been extended does not lessen the fact that it will be a high honour for N.Z. chess for us to be represented in this event. We are correcting this point now because we have mentioned a special invitation and naturally do not wish the misunderstanding on this point to be perpetuated.

The rules for the event state that it shall be held every second year and that participants must have been born since Sept. 1, 20 years before the year of the tourney.

Each F.I.D.E. affiliate is entitled to only one representative, and if there are up to 17 entrants a round robin is to be played. If there are more than 17 qualifying tourneys and a final tourney will be played, to be run within three weeks, and with a maximum of 17 games each.

GAMES FROM BLEDISLOE CUP MATCHES

FIRST BLOOD

First game to finish in the Otago-Canterbury match was Petre-Darwin, in which White obtained an overwhelming position in the P-KB3 variation of the Sicilian. Black's Queenside counterplay wastoo slow. (Notes by T. van Dijk).

SICILIAN DEFENCE

WHITE BLACK

W. Petre L. J. Darwin

- 1. P-K4 P-QB4
- 2. N-KB3 N-QB3
- 3. P-Q4 PxP
- 4. NxP N-KB3
- 5. N-QB3 P-Q3
- 6. P-B3 P-KN3
- 7. B-K3 B-N2
- 8. Q-Q2 B-Q2

O-O had to be played here. Black's uncastled King leads to trouble.

- 9. O-O P-QR3
- 10. P-KN4 P-QN4
- 11. P-KR4! NxN
- 12. BxN P-N5
- 13. N-Q5 NxN?

This is a mistake which

is refuted by Petre with a few strong moves. Black must at least lose a piece.

- 14. BxB! R-N1
- 15. Q-R6!! N-B3
- 16. P-N5

After this move the R is lost. 16...., N-R4 fails after 17. QxRP, RxB; 18. Q-R8ch followed by mate. A neat combination.

- 16. ... RxB
- 17. QxR B-K3
- 18. Q-R8ch! K-Q2
- 19. QxQch RxQ
- 20. PxN PXP
- 21. B-R3 P-B4
- 22. PXP PXP
- 23. R-Q4 P-QR4
- 24. R-KB4 Resigns.

RELENTLESS ATTACK

Another game from the Otago-Canterbury match.

Sicilian Defence

WHITE BLACK

A. J. Nyman R. W. Lungley

- 1. P-K4 P-QB4
- 2. P-Q4 PXP
- 3. N-KB3 N-QB3
- 4. NxP N-B3

- 5. N-QB3 P-Q3
- 6. B-K2 P-KN3
- 7. B-K3 B-N2
- 8. N-N3 B-K3
- 9. Q-Q2 C-O
- 10. P-KB4 Q-B1
- 11. P-KR3 R-Q1

Black is now ready for the freeing move P-Q4.

- 12. O-O-O P-Q4
- 13. P-K5 N-K5
- 14. Q-K1 N-N5
- 15. K-N1 P-B3

With NxN Black could have given White a doubled P. He intends, however, to give his KB a part in the attack first.

- 16. P-R3 NxNch
- 17. NPxN N-B3
- 18. B-Q4 PXP
- 19. PXP NxP
- 20. BxN BxB

Here B-N4 looks a better try.

- 21. ... R-Q3
- 22. B-N4 R-N3ch
- 23. K-R1 Q-B4
- 24. BxBch RxB!
- 25. K-N2 R-QB1!
- 26. R-Q3 R-R3

27.N-N3 QxRPch
 28.K-N1 Q-R7ch
 29.K-B1 B-B5ch
 30.R-K3 P-Q5!
 31.Resigns.
 A relentless attack on
 the White King.

THE BLACK SQUARES

R.E.Baeyertz made most
 effective use of the Black
 squares in forcing a brisk
 win against K.Beyer in the
 Auckland-Wellington match.

Old Indian Defence

WHITE	BLACK
R.E.Baeyertz	K.Beyer
1.P-Q4	N-KB3
2.P-QB4	P-Q3
3.N-QB3	QN-Q2
4.P-KN3	P-K4
5.B-N5	B-K2
6.B-N2	O-O
7.N-B3	P-QB3
8.O-O	N-R4
9.BxB	QxB
10.P-K4	P-KN3
11.R-K1	QN-B3
12.P-KR3	B-K3
13.PxP	PxP
14.P-N3	

If NxP, NxP; 15.PxN,
 Q-B4ch regaining the

piece with a strong posi-
 tion for Black.(Ed.)
 14. ... QR-Q1
 Q-B4 seems to win a
 Pawn (R.E.B.).

15.Q-B2 N-Q2
 16.QR-Q1 P-QR4
 17.K-R2 K-N2
 18.Q-N2 P-KB3

Now Black is right on
 the defensive. P-KB4
 on his 16th move seems
 to offer a more vig-
 orous defence.

19.N-K2 Q-B4
 20.P-KN4 N-B5
 21.NxN PxN
 22.P-N5 K-N1
 23.PxP P-R3
 24.P-K5 K-B2
 25.R-Q6 QR-K1

Otherwise RxB, N-Q4ch
 and P-K6 wins a piece.
 KR-K1 was better.(R.E.B.)

26.Q-Q2 P-KN4
 27.RxN BxR
 28.QxBch K-N3
 29.N-R4ch PxN
 30.Q-N7ch Resigns.

A demonstration of the
 vigorous style which is
 required to win in
 telegraphic matches.

S.I. B GRADE GAME

We learned with pleasure
 that the "Oamaru Mail"
 runs a chess column.
 This game, played in the
 B grade event at the S.I.
 tourney, we republish.

Reti Opening

WHITE	BLACK
H.C.Sergent	R.Wood

1.N-KB3	P-Q4
2.P-B4	P-QB3
3.P-KN3	P-K3
4.P-QN3	B-N5
5.B-QN2	N-KB3
6.B-N2	Q-N3
7.BxN	PxB
8.O-O	N-Q2
9.Q-B2	N-K4
10.NxN	PxN
11.P-QR3	B-B4
12.P-QN4	B-Q5
13.R-R2	P-K5
14.P-K3	B-K4

15.P-Q3, PxP; 16.QxP,
 PxP; 17.QxP, P-KB4; 18.
 N-B3, P-QR4; 19.B-B3,
 R-B1; 20.R-Q2, PxP; 21.
 B-R5ch, K-K2; 22.PxP,
 R-R6; 23.N-K2 (better is
 R-Q3), RxP; 24.Q-R4ch,
 B-B3; 25.Q-B4, R-K5?;
 26.Q-Q6mate.

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MORE GAMES FROM SOUTH ISLAND CHAMPIONSHIP

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RASA IN FORM

Dunedin's R.A.Rasa was in good form right at the start of the S.I. Championship, early confirming his favouritism for the event. In Round 1 his victim was W.B.Petre.

(Notes by O.Sarapu)

King's Fianchetto

WHITE BLACK

W.B.Petre R.A.Rasa

1.P-K4 P-KN3

This move is not new and not to be recommended. It has only the value of surprise. White has a large field of possible variations to choose from and it is almost impossible to get an inferior opening.

2.P-Q4 P-Q3

3.P-QB4

As Black is preparing to return to a normal opening with his last move, P-KB4 would give White a better centre, preparing to play P-K5

and refuting Black's K-finchetto.

3. ... B-N2

4.N-QB3

Allowing Black to build pressure on the QP.

Better B-K3 or N-KB3

4. ... N-QB3

5.B-K3 P-K4

6.P-Q5?

Again White is neglecting his dark-coloured centre squares. KN-K2 was the move.

6. ... N-N1?

It is surprising that Rasa did not take the opportunity to play N-Q5! and after 7.BxN, PxB; 8.N-N5 (or QN-K2), P-QB4; 9.PxPe.p., PxB with more than an equal game for Black. This variation (N-Q5) happens in the K-Indian defence and is well-known. It is especially valuable here, when Black gets 2 Bishops and White is extremely weak on the dark squares because of the absence of

his Bishop. White cannot take the QP, as NxP/4? gives Black the opportunity to play Q-R4ch!; 11. K-K2, Q-K4! and Black has a winning position.

7.Q-Q2

White now has a clear advantage. He has three pieces developed, more space, and Black's KB is closed in - the only "developed" piece he has.

7. ... P-QR4

This is the old idea in the K-Indian Defence. B prepares the square QB4 for his QN and delays White's pawnstorm on the Q-side. This form of build-up is regarded now as too passive and time-wasting. As for the position in this game, where Black lost time in development, it is worse. Besides, White can refute it all, if he wants, by 8.P-B5! 8.P-KR4? Premature, as Black has

not castled yet. Here White had several plans. One is to increase his development by B-Q3, followed by KN-K2 and O-O-O with an attack on the Kingside, as Black will have difficulties to counter on the C-side because of his move P-QR4. He needs to be able to play P-QR3 and P-QN4. Another plan is 8.KN-K2 to play N-B1 and N-Q3. A third is 8.P-B5 with play on the C-side.

8. ... P-KR4? Also unnecessary, as 9.P-R5 was no threat and exchange of KR's is harmless to both players. 8. ..., QN-Q2 or N-QR3 would at least develop one piece.

9.B-Q3
If he was going to open lines of the K-side he should have played here B-K2 with P-KB3 and P-KN4.

9. ... QN-Q2
As Black's KB is badly

placed, we can consider that Black develops his first piece on his 9th move! Remarkably, he gets away with it. Another developing move was B-R3, exchanging his bad B for White's good one!

10.KN-K2 N-B4
11.B-B2
White saves his bad B to keep two Bishops. The question is whether it is necessary to waste a move and whether Black would exchange his well-placed N? Two Bs usually are an advantage when the position is open and when they can take good positions. In this closed position Black's Bs are of little value. His KB is closed in by his own Pawns and his QB has only the square Q2 to go to after P-B3.

11. ... P-N3
12.N-R4
I may seem too critical with my notes, but I feel that this is most instructional for those

who wish to improve their chess. ("C.N." does not wish, or intend, to embarrass any player with an excess of critical comments, but we agree wholeheartedly with Mr Sarapu. We invite him to add extensive notes to games solely for the instructional value of those notes, not just to pat the respective players on the back. - Ed.)
White is now exchanging Black's well-placed N at the price of a half-open file on the K-side, which rules out C-side castling for himself. If White here played O-O-O with P-KB3 to follow, then P-KN4, he would keep the initiative. Black could hardly make any active play on the C-side, as he has adopted a defensive position with P-QR4 and P-QN3 and is unable to open a file for his Rooks.

12. ... B-Q2

13. NxN NPxN
 14. N-B3 P-R5!
 It is correct to stop
 White exchanging his bad
 Bishop for Black's better
 one by B-R4.

15. B-Q3
 It is very difficult to
 explain what this move
 is for.

15. ... N-K2
 Here again B-R3 would
 give Black a favourable
 exchange and an endgame
 advantage.

16. B-N5 P-B3
 17. B-K3 Q-N1
 Due to White's non-
 committal play, Black has
 developed and now has
 approximately even chances.

18. O-O O-O

19. P-B4?
 This move usually is bad
 with this kind of pawn-
 centre formation, and is
 bad here. It makes B's
 KB very strong and gives
 B the square K4. The
 open KB file is better
 for Black than White. In-
 stead, KR-N1 with the
 opening of the QN file

or N-N5 would give good
 chances on the Q-side.

19. ... Pxp
 20. Bxp P-R6!
 To weaken White's posi-
 tion along his KB's
 diagonal.

21. QR-N1 Q-K1!
 Black has the initiative
 now. He threatens to open
 his game by P-KB4.

22. P-QN4 Pxp
 23. RxP P-KB4!
 24. B-N5 B-Q5ch
 24. K-R1?

It was necessary here to
 play B-K3 and try to ex-
 change Black's strong B.

25. ... B-B4
 26. R-N3

Not R-N7, B-N3!

26. ... Q-B2

27. N-K2 K-R2

28. B-B2
 White is concentrating
 on the K-side, but Black
 still breaks through via
 the Black squares. Again
 B-K3 was better.

28. ... Q-N2!

29. R/3-KB3? QR-N1

30. R-QN3
 He could not permit R-N7.

30. ... Pxp!
 31. KRxR RxR/1

32. Bxp??

A blunder, but his posi-
 tion was already very
 shaky. His back rank is
 weak, so are the dark
 squares. Besides, B is
 a Pawn up. Again B-K3
 or N-N3 would prolong
 the game.

32. ... R-B8ch

33. K-R2 Q-K4ch

34. N-B4

Despair. After 34. N-N3,
 B-N8ch; 35. K-R1, B-K6
 dis ch wins the Q, but
 for R and B, and after
 36. NxE, BxQ; 37. NxB,
 N-B4 Black should still
 win, though not as fast
 as in the game.

34. ... QxKB
 35. Resigns.

HARD WORK FOR HALF-POINTS

No fewer than 13 of the
 35 S.I. championship games
 were drawn, and A.E.
 Turner drew each of his.
 The game which follows,
 from R.2. shows how hard-
 earned were the 1/2-points.

Sicilian Defence

WHITE	BLACK
R.S.Watt	A.E.Turner
1.P-K4	P-QB4
2.N-KB3	N-QB3
3.P-Q4	PxP
4.NxP	N-B3
5.N-QB3	P-Q3
6.B-K2	P-K4
7.N-N3	B-K2
8.B-K3	O-O
9.P-QR3	B-K3
10.O-O	P-QR4
11.B-B3	P-R5
12.N-Q2	P-Q4
13.NxP	NxN
14.PxN	BxP
15.P-B3	P-B4
16.BxBch	QxB
17.N-B3	Q-B5
18.P-R3	P-B5
19.B-Q2	P-K5
20.N-R2	N-K4
21.R-N1	P-B6
22.P-QN3	Q-K3
23.P-KN4	P-R4
24.PxQRP	QR-Q1
25.Q-B2	PxP
26.QxP	RxB
27.NxNP	R-K7
28.Q-Q4	B-B4??
29.QxB	NxN
30.R-N6	R-K4

31.RxQ	RxQ
32.PxN	R-QB5
33.R-KN6	K-R2
34.R-N5	K-R3
35.R-R5ch	K-N3
36.R-R3	RxBP
37.R-QN1	R-KB2
38.R-N4	RxP
39.R-R5	R-B2
40.R-N6ch	K-B2
41.R-B5ch	K-N1
42.R-B4	Drawn

by agreement.

ONE TRANSPOSED MOVE

When I.D.Hayes played B-K2 instead of B-Q2 on move 8 in a Sicilian Defence against the winner-to-be, it was the first move towards a very forceful win by van Dijk.

Sicilian Defence

WHITE	BLACK
T.van Dijk	I.D.Hayes
1.P-K4	P-QB4
2.N-KB3	N-QB3
3.P-Q4	PxP
4.NxP	N-B3
5.N-QB3	P-Q3
6.B-KN5	P-K3
7.Q-Q2	P-QR3

8.O-O-O	B-K2?
9.BxN!	PxB
10.P-B4	P-KR3?
11.K-N1	B-Q2
12.B-K2	P-QN4
13.P-B5	N-K4
14.PxP	PxP
15.B-R5ch	K-B1
16.N/3-K2	Q-N3?
17.N-B4	R-B1
18.N/Q4xKPch	BxN
19.NxBch	K-N1
20.Q-K1	R-R2
21.KR-B1	Q-B3
22.R-Q2	N-B5
23.R/2-B2	P-Q4
24.PxP	QxP
25.N-B4	Q-Q5??
26.Q-K6ch	Resigns,

SPING IN STONEWALL

In the final round W. Petre earned equal second place by giving an object lesson in the Stonewall.

C.P., Stonewall.

WHITE	BLACK
W.Petre	M.Skerrett
1.P-Q4	P-Q4
2.P-K3	P-QB4
3.P-QB3	N-QB3
4.P-KB4	B-B4

- 5. N-KB3 P-K3
- 6. B-N5 R-QB1
- 7. O-O N-KB3
- 8. QN-Q2 B-Q3
- 9. N-K5 Q-O
- 10. Q-R4 Q-N3
- 11. P-K4 PxQP
- 12. K-R1 PxBP
- 13. NPxP BxN
- 14. PxKB KNxP
- 15. NxN BxN
- 16. B-R3 KR-Q1
- 17. B-Q6 N-R4
- 18. B-K7 RxB
- 19. BxR QxB
- 20. QR-Q1 Q-N4
- 21. R-B2 N-B3
- 22. BxN RxB
- 23. QxP R-B1
- 24. QxP R-B1
- 25. P-QR4 QxKP
- 26. P-R5 P-Q5
- 27. R-K2 BxQ
- 28. RxQ R-B1
- 29. R-QN5 B-R3
- 30. R-N6 B-K7
- 31. R/1-QN1 P-Q6
- 32. R-N8 R-B1
- 33. P-R6 P-Q7
- 34. P-R7 Resigns.

From the series of exchanges White's play was finely calculated.

ANOTHER HARD DRAW
 With most of the field in the running for minor places every point in R.5 was critical. Two games were drawn, but not tamely, as this one shows.

C.G.D., Orthodox Defence

- | WHITE | BLACK |
|-------------|----------|
| L. Esterman | G. Haase |
| 1. P-Q4 | N-KB3 |
| 2. P-QB4 | P-K3 |
| 3. N-QB3 | P-Q4 |
| 4. N-B3 | QN-Q2 |
| 5. PxP | PxP |
| 6. B-N5 | B-K2 |
| 7. P-K3 | P-KR3 |
| 8. B-R4 | O-O |
| 9. B-Q3 | P-B3 |
| 10. Q-B2 | R-K1 |
| 11. O-O | N-B1 |
| 12. KR-K1 | N-K5 |
| 13. B-N3 | NxB |
| 14. RPxN | B-B3 |
| 15. P-QN4 | P-R3 |
| 16. P-QR4 | B-N5 |
| 17. N-Q2 | Q-Q3 |
| 18. Q-N3 | N-K3 |
| 19. P-N5 | R-K2 |
| 20. PxRP | RxP |
| 21. QR-N1 | QR-K1 |
| 22. KR-QB1 | P-QR4 |

- 23. Q-N6 N-N4
- 24. N-N5 Q-N1
- 25. QxQ RxQ
- 26. RxP B-Q2
- 27. R-R6 BxN
- 28. R/1xB R/2-K1
- 29. R/6xP QR-B1
- 30. R-B5 RxR
- 31. RxR N-K5
- 32. NxN PxN
- 33. P-R5??

Esterman had suffered early from 'flu, but by now had recovered and was playing well -- he was still able to draw after leaving a piece en prise.

- 33. ... PxB
- 34. R-B3 P-Q7
- 35. R-Q3 R-R1
- 36. RxP RxP
- 37. P-K4 R-R8ch
- 38. K-R2 K-B1
- 39. P-K5 B-Q1
- 40. P-Q5 R-R4

Drawn by agreement.
 (Final selection of S.I. tourney games next month.)

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CONGRESS ACCOMMODATION:
 Write to Mr N.A. Palmer,
 123 Pembroke Rd., Hamilton.

FINAL SELECTION OF GAMES FROM N.I. TOURNEY

DECISIVE GAME

In Round 5 of the N.I. tourney L.E.Whitehouse, 4-0, met J.R.Phillips, 3 1/2-2, in a vital game. (Notes by J.R.Phillips)

French Defence

WHITE BLACK

J.R.Phillips L.Whitehouse

1.P-K4 P-K3

2.P-Q4 P-Q4

3.P-K5

The more plastic N-QB3 is usually preferred here, but I was following a plan I had already used successfully before.

3. ... P-QB4

4.N-KB3

P-QR3 is more usual. The 3.P-K5 line has been rehabilitated because of 4.P-QB3, N-QB3; 5.N-KB3, Q-N3; 6.P-QR3.

4. ... N-QB3

5.B-Q3

This manoeuvre, which deliberately sacrifices the QP, was devised by Nimzovitch. The idea is that after Black takes

the P he will have to place his pieces in-actively to hold his extra material. Several ways are known to secure equality and it is generally realised that White's task of winning back his P is very difficult. Strictly, White should not bother to recapture this P, as in doing so he will automatically increase the activity of Black's pieces - but few players like to carry on a Pawn down.

5. ... PxP

6.O-O KN-K2

Q-N3 or B-B4 is more usual. There appears to be nothing wrong with the simple text, which aims to strike quickly at W's weak spot, his KP.

7.QN-Q2

7.B-KB4, N-N3; 8.B-N3 (8. BxN, RPxB is good for B), Q-N3; 9.QN-Q2, QxNP is safe for Black.

7. ... N-N3

8.R-K1

N-B5

9.B-N5

9.N-N3, NxB; 10.QxN was playable and probably better. B's two Bishops are not very effective because of the "bad" QB on the white squares. This continuation would leave White with the freer game and a cramp-in P on K5.

9. ... Q-N3

By P-QR3 Black could have gained the 2 Bishops. Black wants White to give up his B without Black playing P-QR3, since then Black's QB would have a beautiful diagonal.

10.P-QR4 B-N5

Attempting to disrupt White's development by stopping him moving his N on Q2. I had anticipated and was prepared.

11.R-B1 O-O

12.N-N3

Now Black's B is rather misplaced.

12. ... N-N3

13.Q-K2 P-B3!

Black plays to destroy White's bulwark and to gain control of the centre.

Black has nothing much else. White was threatening P-B3 and R-K1, concentrating on the backward KP.

30. P-R5 R-Q5
31. R-Q1 R-Q6
Better was R-K3; 32. R-Q8ch, B-K1; 33. K-B1, although even here Black has few hopes.

14. PxP Rxf?
A small slip allowing White to free his game. Pxp, taking over the centre with a massive P phalanx would have assured his advantage. White could not then have played 15. BxN, PxB; 16. QNxP, since 16... P-K4; 17. N-N3, B-R3, when Black wins the exchange. Indeed, White cannot regain his QP and has few chances against Black's King. "He who holds the centre need not fear an attack on his flanks."

18. BxN/B4 NxN
19. NxN PxB
Rxf; 20. N-K2 or PxN;
20. B-K5 are both quite good for White.
20. P-QB3 P-QR3?
Giving up a P for nothing. After B-Q3; 21. Q-B3 wins Black's QP. 20... B-B4; 21. Q-B3, Q-Q3; 22. QR-Q1, P-QR3 was preferable for Black.

32. RxB FxP
33. K-B1 B-B5
34. K-K1 K-B1
35. K-Q2 K-K2
36. N-K4 K-Q2
37. N-B5ch K-B3
38. P-QN3!
NxQP, K-N4; 39. NxP, KxP was risky, but the text is certain.

15. B-N5 N-B5?
R-B1 was better. White is then hard put to regain his P. E.g., 16. BxN, PxB; 17. QNxP, P-K4; 18. KNxP, R-K1; 19. N/4xBP, B-Q3; 20. B-K3, BxN!; 21. NxB (or 21. BxQ, BxPch), RxN; 22. BxQ, RxQ and Black wins.

21. PxB PxB
22. NxNP B-K3
23. Q-Q4 Q-Q1
24. Q-K5!
Forcing an exchange of Qs or winning material. E.g., B-B2; 25. QxBP. Or B-B1; 25. N-B7 and QxQP. Or Q-K2; 25. N-B7.

38. ... B-R3
The main variation I worked on was B-Q4; 39. P-B3, K-N4; 40. NxQP, BxNP; 41. K-B3, B-B2; 42. NxBP when I thought White would have to win.

16. Q-Q1 R-B1
17. QNxP P-K4

24. ... Q-B3
25. QxQ RxQ
26. KR-K1 R-QB1
27. QR-B1 R-B5
What else?
28. RxB PxB
29. N-B3 B-B2

39. P-KR4
NxQP, BxN; 40. KxB, K-N4; 41. K-K4 (K-B3, P-KN4; 42. P-KN3, P-KR4; 43. PxB, PxB; 44. P-KR4, K-B3 was also playable for White), KxP; 42. KxP, KxNP; 43. K-K5, K-N5; 44. P-B4, KxP; 45. P-B5, P-N4; 46. P-N4, P-N5; 47. P-N5, P-N6; 48. P-B6, P-N7; 49.

"Chess News"

P-B7, P-N8(Q); 50. P-B8(Q) with the following ramifications were too difficult to work out over the board.

- 39. ... P-KN3
- 40. P-R5 PxP
- 41. NxB

Now that White virtually has a passed KBP he will be well ahead in the race.

- 41. ... PxN
- 42. KxP K-N4
- 43. K-K4 Resigns.

Black's last chance was for something like 44. K-B3, P-R5; 45. K-Q4, P-B6! to occur, but White could easily prevent this by P-B3. Now White also has his King across.

TRAP FOR A KNIGHT

In Round 5 at New Plymouth John Howe found, on an open board, that his Knight had nowhere to go.

Ruy Lopez

WHITE	BLACK
J. Howe	B. H. P. Marsick
1. P-K4	P-K4
2. N-KB3	N-QB3

- 3. B-N5 P-QR3
- 4. B-R4 N-B3
- 5. O-O B-K2
- 6. R-K1 P-QN4
- 7. B-N3 O-O
- 8. P-B3 P-Q4
- 9. P-Q4 PxKP
- 10. PxKP QxQ
- 11. BxQ PxN
- 12. PxN BxP
- 13. BxP B-Q2
- 14. B-B4 QR-K1
- 15. N-Q2 N-K4
- 16. B-K4 P-QB4
- 17. QR-Q1 B-B1
- 18. N-N3 N-B5
- 19. B-B1 P-N5
- 20. NxP PxP
- 21. PxP BxP
- 22. R-K2 R-Q1
- 23. R-B1 N-Q7
- 24. BxN BxB
- 25. P-N3 P-QR4
- 26. R-Q1 B-QN5
- 27. RxR RxR
- 28. N-N3 P-R5
- 29. B-Q5 PxN
- 30. PxP K-B1
- 31. B-B6 B-KR6
- 32. Resigns.

KINGSIDE ATTACK
In Round 6 R.A. Court showed how to conduct a Kingside attack when White in a Sicilian.

Sicilian Defence

WHITE	BLACK
R.A. Court	K.R. Austin
1. P-K4	P-K3
2. P-QB4	P-QB4
3. N-KB3	N-QB3
4. N-B3	P-QR3
5. P-Q4	PxP
6. NxP	B-N5
7. B-K2	P-K4?
8. N-B5	Q-B3
9. O-O	KN-K2
10. P-B4!	N-Q5
11. PxP	NxBch
12. QxN	Q-N3ch
13. K-R1	NxN
14. PxN	BxN
15. PxB	O-O
16. B-R3	R-K1
17. B-Q6	P-B3
18. Q-R5	Q-Q1
19. PxP	R-KB1
20. BxR	QxB
21. QR-K1	P-N3
22. PxP, P-R3; 23. R-K8, Res.	

Several other N.I. games which we have not yet published will appear as opportunity permits. All unpublished games go into our games library.

CLUB GAME OF THE MONTH

Readers have entered right into the spirit of this regular competition, and a choice had to be made from several entries. This month's 5/- book token goes to A.Wassilief, of Palmerston North, and the schoolboy award to R.Chapman, of New Plymouth. Remember, the competition is open to all, without entrance fee. Any game from a current club or inter-club tourney is eligible.

- 16.PxN KR-K1
- 17.K-Q2 Q-N8
- 18.Q-B5ch R-K3
- 19.QxBP

Threatening mate on B7, but just too late.

- 19. ... RxBch
- 20.N-Q3 Q-B7ch
- 21.Resigns.

Mate in two follows. This game was played in the selection tourney for the Scandia Club Champ.

ATTACK AND COUNTERATTACK

(Notes by A.Wassilief)

Falkbeer Gambit

W.Bello A.Wassilief

- 1.P-K4 P-K4
- 2.P-KB4 P-Q4
- 3.PxQP P-K5
- 4.P-Q3 N-KB3
- 5.Q-K2 B-KN5
- 6.N-KB3 QxP
- 7.P-KR3?

With the idea, after 7. ... , Q-KR4, of 8.PxB, QxR; 9.P-N5, N-N5 (strongest); 10.QxBch, B-K2; 11.QxNP, O-O; 12.QxR, but Black gets too strong an attack and the R is taboo. 7.QN-Q2 was better.

- 7. ... Q-KR4
- 8.PxP N-QB3!

To get control of Q5 and preparing for Q-O-O.

- 9.N-QB3 O-O-O
- 10.PxB QxR
- 11.B-Q2 N-Q5!!

Black's 8th move proves itself. The text move prevents White from O-O-O and actually leads to his downfall.

- 12.Q-Q3, B-B4. 13.N-K5
- If O-O-O then N-N6ch!
- 13. ... N-N6

The sacrifice on B7 would cost the game.

- 14.N-Q5 NXR
- 15.B-R5

Pretty safe. After all, a Rook is a Rook. Preparing K-Q2 and then Q-R6!? and then, if PxQ, BxBch and mate in 3. But--

15. ... NxB! --and the little trick is out of the question.

NEW PLYMOUTH AGAIN!

We can't keep them out of the prizes. The following game is a worthy winner of the first award for a schoolboy game. It was played in N.P.C.C. championship.

King's Indian Defence

WHITE BLACK

- | | |
|-------------|-----------|
| R.B.Hosking | R.Chapman |
| 1.P-QB4 | N-KB3 |
| 2.P-Q4 | P-KN3 |
| 3.N-QB3 | B-N2 |
| 4.P-K4 | P-Q3 |
| 5.N-B3 | O-O |
| 6.B-K2 | QN-Q2 |
| 7.O-O | P-K4 |
| 8.P-Q5 | P-QR4 |

- 9. B-Q2 N-B4
- 10. Q-B2 N-K1
- 11. P-QN3

Evidently trying for Q-side play, but it comes to nothing. Possibly better was P-QR3 and P-QN4.

- 11. ... P-B4
- 12. PxB BxP
- 13. Q-B1 Q-K2

In the time White uses to exchange off Black's KB, Black is able to double Rs on the KB file and exert pressure on White's K-side.

- 14. B-R6 R-B2
- 15. BxB NxB
- 16. N-K1

Presumably White plans to get the N to K3.

- 16. ... QR-KB1
- 17. N-B2 BxN!

Black's 2 good Ns are much stronger than White's N and "bad" KB.

- 18. QxB N-B4
- Threatening N-Q5.
- 19. Q-Q2 N-Q5

Threatening either NxP; 21. PxB, NxP; 22. Q-K3, NxR; 24. RxN, winning R and 2

Ps for two pieces.

- 20. B-Q1 Q-R5

Trying to provoke the weakening P-KN3.

- 21. R-N1 Q-B5

Now Black gets very strong pressure along this file. If White tries to avoid the exchange 22

...., N-Q6 is very strong.

- 22. QxQ RxQ
- 23. R-N2 N-Q6
- 24. R-Q2 N-B4
- 25. N-K2 N-K5

White had to make his next 15 moves in 2½ mins and Black deliberately frustrates his attempt to simplify.

26. R-N2? Second-best, losing a P. RxN, PxB; 27. NxR, RxN gives White some chances.

- 26. ... RxP
- Perhaps better was NxBP, threatening 27...., N-R6 ch; 28. PxB, RxRch. If 27. NxN??, N-R6ch; 28. PxB, RxR ch; 29. K-N2, PxB. White's best would be 27. N-N3, N-Q6; 28. RxR, NxR/N7; 29. RxRch, KxR; 30. B-K2.
- 27. RxR RxR

28. P-QR3 NxNch
 29. BxN K-N2 and wins. Both players were now in acute time trouble and Black played the text move to avoid error. Shortly afterwards White erred and lost another P and Black won.

CORRESPONDENCE GAME

A game from the current N.Z.C.C.A. grade 2 Trophy Tourney. A precise attack. (Notes by K.M.Okey).

- K.P., Irregular.
- WHITE BLACK
- G.H. Atkinson L.R. Prentice
- 1. P-K4 P-K4
- 2. N-KB3 B-B4
- Boldness Be My Friend!
- 3. P-Q3
- Intimidated?
- 3. ... P-Q3
- 4. P-KR3
- Could be part of a definite plan for a K-side attack, but the following moves show that is not White's intention.
- 4. ... B-K3
- 5. B-K2 N-KB3
- 6. O-O N-B3

JUNE COMPETITION GAME.

Harmless.B-K3 is better. This game, for annotat- but better was QBPxQP.
 7. ... O-O ing which R.Chapman and G. 9. ... B-B4
 8.N-QB3 P-KR3 Sale won prizes, was 10.Q-R4 O-O
 9.B-R4 N-Q5 played in last year's 11.B-K3.
 10.NxN BxN World Junior Champion- Unwise. Better is 11.P-K3,
 11.Q-Q2? ship between the winner Kt-B4;12.Q-Q1.
 Seeking exchanges by 11, and runner-up. We give the 12.R-Q1 PxB
 B-N4 would be an effect- game with brief notes by All chess players would
 ive way of lessening the/ the winner, plus comments like such a chance.-Sale.
 cramp, but White would by our prize-winners. 13.RxQ PXPch
 have a bad endgame after Nimzo-Indian Defence 14.K-Q1 KRxRch
 ...BxB;12.BxN,BxQ;13.BxQ, WHITE BLACK 15.K-B1 P-QR3
 BxP;14.BxP,BxP;15:BxP. M.Gerusel W.Lombardy 16.Q-N3 N-B4
 11. ... NxP 1.P-Q4 N-KB3 17.Q-B3 Kt-R4
 Winning a Pawn. 2.P-QB4 P-K3 18.P-K4 Kt/R4-KtCh
 12.NxN QxB 3.N-QB3 B-N5 19.Resigns.
 13.P-QB3 B-N3 4.Q-B2 N-B3
 14.P-QN4 P-Q4 White's move is tame.The
 15.N-N3 P-QB3 reply makes play sharp
 16.K-R2 and interesting.
 White can only wait. 5.N-B3 P-Q4
 16. ... B-B2 6.P-QR3
 17.QR-K1 P-K5 B-KN5 is better.
 18.P-QB4 6. ... BxNch
 PxP would not help much. 7.QxB N-K5
 18. ... B-B5 8.Q-B2
 19.Q-Q1? Chapman suggests Q-N3,
 Overlooking Black's reply, but Lombardy advocates
 The Q must stay on the Q-Q3, which permits a
 second rank. breakthrough by P-K4.
 19. ... P-K6 8. ... P-K4
 20.Resigns. 9.PxKP

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JULY COMPETITION

The July competition will remain open until August 31. For details see Page 12, July issue.

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OTAGO CORRESPONDENT.

Otago C.C. has appointed Mr T. van Dijk, South Island champion, as the club's correspondent to "C.N."
 All clubs, especially those in schools, are invited to do likewise.

"Chess News"CHESS POPULARITY IN AUCKLAND SCHOOLS

=====From J.R.Phillips.==

Chess has gained a firm following in Auckland secondary schools, and a big factor is the inter-school teams competition in which play is held at Dominion Rd CC on Friday nights.

Last year Mt Albert Grammar won the tourney (4-0), with Kelston High $2\frac{1}{2}$ - $1\frac{1}{2}$, King's College 2-2, Auckland Grammar 1-3, St Kentigern Coll. $\frac{1}{2}$ - $3\frac{1}{2}$.

This year Penrose H.S. has also entered, and Kelston seem to be issuing a strong challenge to Mt Albert. Both won their first three matches and points for both were $13\frac{1}{2}$ - $4\frac{1}{2}$. Other scores were: Auckland Grammar $1\frac{1}{2}$ - $1\frac{1}{2}$, Penrose $\frac{1}{2}$ - $1\frac{1}{2}$, King's 1-3, St Kentigern 0-3.

The match between Mt Albert and Kelston is likely to be decisive. Last year Mt Albert won 5-1 and the previous year Mt Albert won a friendly match, $4\frac{1}{2}$ - $1\frac{1}{2}$.

The Mt Albert Club has a membership of 70 and is continually growing. An entry fee of 1/- provides funds for new sets and boards. Fifteen entries were received for the school team for the inter-club tourney, and places are maintained or lost by a system of challenges. In playing order, the team has been drawn from

J.R.Phillips (capt.), J.D.Prince, J.B. Stevens, R.A.Lamont, K.E.Hartley, R. Paterson, O.Hoffman.

Kelston H.S. Club has a membership of about 24. Hugh Ensor, winner of the club's championship last year, is captain of their team, which comprises P.Curson, J.Butler, M.Fournier, D.Knowles and K.Brown. The club has six girl members, one of whom played in last year's Auckland schoolboys'-girls' tourney.

At King's the club has about 20 members and their team captain is B.Parker, who played at Board 2 in a match between a combined schools' team v. Dominion Rd CC last year.

At Auckland Grammar the club is reported to have a membership of about 40, and worthy of mention is 13-year-old Donald Burry, who was fourth equal in last year's Auckland schoolboys'-girls' tourney.

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NEW PLYMOUTH B.H.S. CLUB FLOURISHES

A keen club of about 20 members at New Plymouth B.H.S. meets at lunch-hours under the supervision of Mr K.R.Austin. R.Chapman, 6-0, has won the club championship, with A.Butler second with 5-1. Chapman and Butler are both likely to visit Wellington soon for the regional schools' event.

SNIPPETS. . . We were thrilled to see 95-year-old J.J. Marlow has recovered from an illness and was back in his place in the Otago-Canterbury match. We were dismayed to learn he had lost a point for Otago, being the victim of a wrongly-recorded move. . . The Prime Minister, Mr Nash, has accepted office as patron of Wellington's Statistics CC. Mr Nash is Minister of Statistics. . . Statistics president and club captain is V.E. Cuff. . . Reason for Otago CC's application for Congress next year is that in 1959 the club will celebrate its 75th birthday. . . Otago CC membership is increasing, partly due to beginners' classes which have had up to 14 present. Friday night is schoolboys' night, run by Messrs R.A. Rasa and G. Haase, with attendances of 20 to 30. . . Otago CC rooms have been repainted in attractive pastel shades with chess-style murals, the artist being Mr Rasa. . . W.A. Poole recently played two groups of Otago CC beginners, playing in consultation, in a blindfold simul. He won both games. . . O. Sarapu leads in Dominion Road CC championship. J. R. Phillips, who drew with Sarapu, has slipped back through a surprise loss to G. Stringer, who caused a second upset with a win against B. Menzies,

+ who lost on time. . . F.A. Foulds, N.Z. champion in 1955-56, is reported to be making a thorough preparation for this year's event. . . Bob Wade, N.Z.-born International Master, followed up his tie for first in the annual Bognor Regis tourney with his fourth successive tie for first in the annual Ilford tourney (with J. Penrose) and looks certain of a place in the British team for the international teams tournament in a couple of months. . . Noticed in a recent issue of the London "Sunday Times" a photo of Russian violinist David Oistrakh, who was in N.Z. a few weeks ago, relaxing over a chessboard backstage at the Festival Hall, London, with N.Z. violinist, Alan Loveday. . . N.Z.C.A. will be represented at the annual congress of F.I.D.E. later this month at Dubrovnik by F. Cam-Pomanes, who will be attending as Philippines delegate. . . The annual All-Wellington tourney is about to start. Players are V. Artemiev, K. Beyer, J. Eriksen, Z. Frankel, E. Young, N.T. Fletcher, M. Ponimoni and R.O. Callahan.
++++
WELLINGTON C.C. . . . Meets Saturday + evenings, above Wellington Taxis, + Vivian St. Visitors always welcome. +
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ANSWERS TO CORRESPONDENTS: L.Esterman and R.A.Court have suggested that we use algebraic notation to save space. We intended to experiment with it this month, but have held it over until next month. After running a game or two in algebraic we will await reactions. Overseas Games: It has been suggested that "C.N." run an overseas game each month. That was our intention, but so far we have had so much N.Z. material to deal with we have not had space. However, the interzonal tourney in the World Championship series starts this month and the international teams tourney will be held in a couple of months. We will give results, plus games, of those major events. Regular Publication: Several correspondents have warned us of the dire consequences of in-

frequent or irregular publication. We can only say we have made a definite publication date and will stick to it. Correspondents must remember our copy deadline -- the last day of each month.

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PROBLEM CORNER: No.1:4bQ2/2B4K/2p3pN/1P2n2p//q3k2s/1Bpp3r/5P2/4N3. Mate in 2. No.2: 3K1b2/3P2p1/N1pk2P1/1pirR3/7Q/3pN3/B2P1B2/8. White to mate in 2. We appreciate Forsyth notation is not fully satisfactory for problems, but if readers wish we will start a perpetual ladder, with trophies. Solutions must reach us by the first of each month, starting immediately.

=====

SCORE SHEETS: 60 moves with diagram, good quality paper, 3/- per 100. Books of 50 score sheets, well bound, 1/9 each. Postage included in price. From "Chess News."

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TOURS FUND APPEAL GATHERS MOMENTUM

"I think it is a splendid idea to have these interchanges between various countries," wrote Sir Will Appleton, in his younger days a keen chess player, when sending a contribution to the Tours Fund. As the list shows the appeal is now gathering momentum.

PENNY FUND: First club to start is Hamilton E., but we believe that others soon will follow -- and we understand that a special effort is going to be made in Auckland.

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To the Editor, "Chess News," 43 Wilton Road, Wadestown, Wellington.

Enclosed please find cheque/postal note/money order for £ being donation to the Chess Tours Fund. £...../.....s.....d

I will contribute a further £...../.....s.....d in instalments during the appeal for funds to send Rodney Phillips to the 1959 World Junior Tourney.

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