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(Continued on inside back cover)

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Single Copies 2/- Subscription 11/- per year.

Editor and Problem Editor: A. L. Fletcher

Associates:

R. G. Wade

International Master, formerly N.Z. Champion

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Address correspondence for Editor, Problem Editor, or Manager respectively to the N.Z. Chessplayer, 256 Dominion Road, Auckland S.2.

Distributing Agents: Gordon & Gotch (A'asia) Ltd.

Volume 3—No. 17

December, 1950

## PLAYERS FOR THE N.Z. TITLE

CONTESTANTS for the 58th New Zealand Chess Championship, starting at Christchurch on Boxing Day, 1950, have been announced by the Management Committee of the New Zealand Chess Association as follows:—

D. I. Lynch, Hastings	H. P. Whitlock, Wanganui
H. McNabb, Nelson	A. E. Turner, Auckland
R. O. Scott, Wellington	R. A. Rasa, Otago
A. L. Fletcher, Auckland	I. S. Crawford, Auckland
W. E. Moore, Canterbury	F. A. Haight, Auckland
A. W. Gyles, Wellington	
J. F. Lang, Otago	

Entries for other events at Congress are:—

Major Open.—F. Beamish, J. Holdsworth (Gisborne), K. R. Austin (Oamaru), A. S. Hollander, T. J. Costello, D. Manson, J. Woolley, E. J. Denys (Christchurch), H. Pobar, A. Summers, E. G. A. Frost, L. Lindekrans, R. A. Godtschalk (Wellington), J. K. L. Webling (Otago), Mrs. E. L. Short, A. G. Short, C. A. Rose (Auckland).

First Class.—R. T. Woodfield (Levin), V. Hay (Otago), I. Barker, N. L. McBeth and F. R. Best (Christchurch).

Women's Championship.—Miss A. Wellard-King (Christchurch). Minimum entries required, four.

Post entries will be accepted for all minor events.

★

### NEW ZEALAND SCHOOLBOY CHAMPIONSHIP

R. J. Glass, co-winner of the first New Zealand Schoolboy Championship, has been awarded the trophy for the best game of the tourney. The trophy is a two-year subscription to the CHESSPLAYER, donated by E. G. A. Frost, of Wellington.

In giving the names of boys who drew with Dr. Allerhand in his simul, the name of Edgar Hift, of Auckland, was omitted by some inadvertence.

## OTAGO'S BLEDISLOE CUP WIN

In the final Bledisloe Cup telegraphic match on October 14, Otago soundly trounced Civic, winning 11 games and losing only one, with eight games drawn. The game W. Lang v. J. R. Cusack was played over the board at Dunedin. Otago had white at even boards. Details:—

Otago		Civic	
1. S. J. Webb . . . . .	1	v. N. T. Fletcher . . .	0
2. W. Lang . . . . .	1	v. J. R. Cusack . . . .	0
3. J. F. Lang . . . . .	1	v. L. Lindekrans . . .	0
4. W. B. Stenhouse . . .	1	v. R. Teece . . . . .	0
5. R. Rasa . . . . .	½	v. J. W. Ross . . . . .	0
6. R. W. Lungley . . . .	1	v. A. S. Goldsmith . . .	0
7. R. Watt . . . . .	½	v. A. Summers . . . . .	0
8. A. McDermott . . . .	1	v. A. F. Faulkner . . .	0
9. R. McDermid . . . . .	½	v. F. Kivell . . . . .	0
10. R. E. Williamson . . .	½	v. D. Wiseman . . . . .	0
11. J. K. L. Webling . . .	0	v. R. Davey . . . . .	0
12. A. C. Twose . . . . .	0	v. W. Anderson . . . . .	0
13. R. J. Glass . . . . .	1	v. H. Rhodes . . . . .	0
14. C. Ahern . . . . .	½	v. A. Johnston . . . . .	0
15. A. C. B. Ward . . . .	½	v. C. Roberts . . . . .	0
16. J. F. McEwan . . . .	1	v. A. Hartmann . . . . .	0
17. Dr. R. Gardner . . . .	1	v. W. Haycraft . . . . .	0
18. J. A. Jackson . . . . .	½	v. Mrs. Goldsmith . . .	0
19. I. H. Penrose . . . . .	1	v. J. Goldsmith . . . . .	0
20. J. J. Marlow . . . . .	1	v. O. Strom . . . . .	0

15

★

### NEW ZEALAND CHESS ASSOCIATION

No advice had been received from England about a suitable date for the British Commonwealth Championship at the time the December meeting of the New Zealand Chess Association Council was held. It is now very unlikely that the tourney will be held during 1951.

An admission from the Otago Chess Club that there had been some consultation, caused by interference from spectators, at the lower boards in its telegraphic Bledisloe Cup match with Auckland was accepted by the Council. No further action is to be taken in view of the frankness of the Otago report and full explanation of the circumstances.

The Bledisloe Cup will be presented to Otago during the Congress at Christchurch.

A. W. Gyles reported that an import licence for chess sets had been granted and a number of Chess Valley sets would arrive soon.

The president of the N.Z.C.A., A. S. Hollander, of Christchurch, was present and took the chair.

★

### WELLINGTON NOTES

E. V. Cuff has resigned from the secretaryship of the Wellington Chess League through ill-health. His successor is R. A. Godtschalk, who has returned to Wellington after doing good work in Taranaki.

Dr. B. M. Cwilong has accepted a university lecturing appointment in Canada and leaves here during this month. His geniality and playing strength will be missed in New Zealand.

★

### ON THE COVER

The chess class at Aylesbury Road Modern County School, Bromley, possibly the only girls' school in Britain including chess in the curriculum.

## Book Review

BRITISH CHESS (Bound Volume) December, 1949.

However good a chess player (and the British player) is, our subject, its value is enhanced if the issues are examined.

The B.C.M.'s 12 issues are nicely bound, make a nice impression on the eye. To begin with, the chess games, many being splendidly by Game Master O.D. Alexander.

An outstanding feature is a series of seven lectures by Dr. M. Euwe, and Judging in Chess would make a separate great merit.

A fine single item by J. Mieses on the celebrated Vienna match for the World Championship, and who was in a set match.

The B.C.M. problem under T. R. Dawson, of course, long been one of the best in the world.

The magazine further a small but very good section, and is embodied very many smaller good one being "Otago Years Ago," by R. M. specialist in chess history.

We liked a reference from a correspondent (mythical) "memorandum between Shripton II and Wopping Gasworks II."

Editor J. du Mont pleased with the achievement of himself and his association in the 69th year of publication of this notable chess periodical.

In 1950 the British Chess Magazine has a change of control. J. du Mont succeeded as Editor by J. du Mont and the Games Editor.

## WELLINGTON

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TUESDAY, THURSDAY



# CUP WIN

Telegraphic match  
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## ASSOCIATION

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A. S. Hollander,  
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DECEMBER 1950

# Book Review . . .

BRITISH CHESS MAGAZINE  
(Bound Volume), January to  
December, 1949.

However good a chess magazine  
is (and the British Chess Maga-  
zine, our subject, is very good), its  
value is enhanced when a year's  
issues are examined in book form.

The B.C.M.'s 12 issues of 1949,  
nicely bound, make a very favour-  
able impression on several counts.  
To begin with, there are 210  
games, many being annotated  
splendidly by Games Editor C. H.  
O'D. Alexander. These games  
would provide material for at least  
two books of master games.

An outstanding technical feature  
is a series of seven lengthy articles  
by Dr. M. Euwe, "On Planning  
and Judging in Chess," which also  
would make a separate book of  
great merit.

A fine single item is an article  
by J. Mieses on Carl Schlechter,  
the celebrated Viennese who drew  
with Em. Lasker in a 10-game  
match for the World Champion-  
ship, and who was never beaten  
in a set match.

The B.C.M. problem section,  
under T. R. Dawson, has, of  
course, long been recognised as  
one of the best in the world.

The magazine further contains  
a small but very good end game  
section, and is embellished with  
very many smaller features, a  
good one being "One Hundred  
Years Ago," by R. N. Coles, the  
specialist in chess history.

We liked a reference in a letter  
from a correspondent to the  
(mythical) "memorable friendly  
between Shripton Thursday and  
Wopping Gasworks II."

Editor J. du Mont can be well  
pleased with the achievement of  
himself and his associates in this,  
the 69th year of publication of a  
notable chess periodical.

In 1950 the British Chess  
Magazine has a change of editorial  
control. J. du Mont has been  
succeeded as Editor by B. Reilly,  
and the Games Editor is now H.

Golombek, the eminent British  
player and author. The magazine  
can now be dispatched to overseas  
subscribers by air mail (at a sur-  
charge). The Air Mail Edition  
is printed on beautiful paper  
(Indian paper) of very little  
weight, which adds to the  
attractiveness of the journal. This  
is an enterprising move by the  
B.C.M. which will be welcomed  
by those who want the latest  
wrinkles ahead of the other fellow.

—A.L.F.



1. P — KB 4 (A  
Guide to Bird's  
Opening) — by  
R. E. Robinson.  
(London: The  
Mercury Press)



Since receiving  
for review a copy  
of "1. P—KB 4,"  
we have noticed sundry reviews  
of the same in other chess  
journals. Having had our thunder  
stolen, we can only emit an  
antipodean echo of that laudatory  
comment.

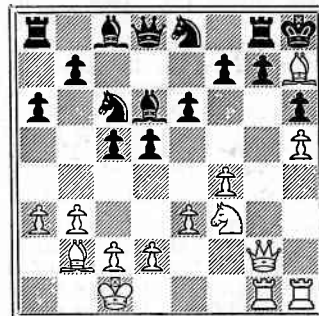
Mr. Robinson (is he the party  
referred to by R. J. Broadbent in  
his effective introduction as the  
"man who adopted Bird's Opening  
regularly and . . . has achieved  
excellent results with it . . .")  
has produced a really good and  
unusual chess book. Briefly, it  
consists of nearly 250 annotated  
games at Bird's Opening, including  
a section of From Gambit games  
and a few other games related to  
Bird's, e.g., Nimzovitch Attack,  
with many diagrams; an historical  
and analytical introduction; a  
photograph of H. E. Bird and an  
account of his chess career; and a  
most complete index of opening  
moves.

The games range from those by  
leading world masters to strongish  
amateurs. Many of the games are  
undoubtedly splendid, some of the  
combinative finishes being breath-  
taking. The book can be recom-  
mended to all players, specially  
those who are prepared to try

Bird's in their own games. And  
why not?

One item that took our fancy  
was the following, which occurred  
as a possibility only in a game  
won by Zukertort, Berlin 1874:

Count de Kostaki Epoureano



Zukertort (conceding QN)

- |              |       |
|--------------|-------|
| 1 . . . . .  | K x B |
| 2 Q—N 6 ch   | P x Q |
| 3 P x P ch   | K—R 1 |
| 4 R x P mate |       |

From the diagram, the actual  
finish was:

- |                |         |
|----------------|---------|
| 1 . . . . .    | P—B 3   |
| 2 B x R        | K x B   |
| 3 Q—N 6        | K—R 1   |
| 4 N—N 5        | R P x N |
| 5 P x P        | N—K 2   |
| 6 P x P        | N x Q   |
| 7 P x N dis ch | K—N 1   |
| 8 R—R 8 ch     | K x R   |
| 9 P—B 7        | Resigns |

—A.L.F.

## DOMINION ROAD C.C. ITEMS

A six-round Swiss handicap  
tournament with 26 players has  
just been concluded at Dominion  
Road. R. M. Haycock won with  
6 points, next being A. J.  
Macnamara with 4½. Haycock  
thus wins the Patron's Cup and  
Macnamara the Douglas Cup. V.  
A. Rowland and D. Goodall won  
junior prizes.

The club was pleased with its  
champion, Barry C. Menzies,  
and Jack Bailey, who secured  
third and equal fourth places  
respectively in the recent Auck-  
land Chess League Championship.

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President: A. W. Gyles,  
Phone 26-619.

# AROUND THE NEW ZEALAND CLUBS . .

## OTAGO

By the death of Mr. J. H. F. Hamel on October 6, at the age of 85, the Otago C.C. loses a link with its earlier days. Mr. Hamel joined the club in 1898, in which year he played in the telegraph match against Oamaru. For the next 40 years he continued to represent the club at top boards in inter-club matches. He was honorary secretary of the club in 1903-06 and president in 1907.

S. J. Webb is now certain of the Otago club championship for 1950. With 11 wins out of 12 games and two to play, he cannot now be overtaken. He has played extraordinarily good chess during the season and won his games in all three telegraph matches. It is regrettable that professional duties preclude his playing in the New Zealand Championship this year, as on his current form he would certainly be dangerous.

Winners in other grades have not yet emerged with certainty. In the intermediate, A. C. Twose with nine wins out of 13 games played; and in the junior, V. Hay with 10 points and one game to play, are present leaders. Either could be caught by a last-minute run by other competitors.

## AUCKLAND

Following the club championship, a King's Gambit tourney conducted on a points handicap system provided an interesting contest for 16 players. Four rounds saw Rev. C. G. Flood the winner with 8½ points, A. L. Fletcher and R. J. Browne being second equal with 8 points each.

Fourteen have entered for the Summer Cup. The leaders after three rounds are D. B. Duggan 3-0, C. A. Rose 2-0 and B. H. P. Marsick 2-0.

## REMUERA

On an October Saturday, C. G. Burry took a coaching party to King's School, Remuera, comprising C. P. Belton, W. Webb, R. E. Baeyertz, I. S. Crawford, B. A. Mayhill and Dr. H. Burrell. A short chess talk was given by Belton, and a match was played against a team of the boys. The visitors were entertained at supper by the principal and his wife, Mr. and Mrs. J. R. Morris.

## GISBORNE

The Gisborne club championship (five-round Swiss) resulted: J. H. Walker 4½, F. Beamish 4½, P. Fischbach 2½, Bruce Kay 2½, J. Holdsworth 2, L. Meredith 2, J. Cranswick 2, F. Cranswick 1. The Gisborne club is in recess until early in February.

## WELLINGTON

Wellington Chess League A grade individual championship progress scores: Gyles 5-0, Dr. Allerhand 4½-½.

Dr. Allerhand is a sure winner of the Wellington C.C. championship. W. J. Emery won the B grade from L. P. Williams.

## NAPIER

L. Pleasants won the Napier C.C. championship this year.

## READERS' VIEWS . .

To the Editor

### THE SWISS SYSTEM REPORT

The N.Z.C.A. committee's report on the last Major Open comes as a big surprise to those who attended the meeting of competitors after the last Congress. That meeting recommended to the N.Z.C.A. Council that it consider running the New Zealand Championship on the same lines as the 1949 Major Open. [Our recollection is that the recommendation was "on a system based on the 'Auckland system,' with a maximum of 32 players."—Ed.] As this annual meeting of competitors is the only representative gathering of strong players held, one would expect its recommendations to carry some weight with the Council. But the report acknowledges the meeting's recommendations only by implication, in the words (3) (d): "If the N.Z.C.A. should ever decide to depart from the present rules relating to the New Zealand Championship . . ." One would hardly gather from this that the most representative possible group of N.Z.C.A. members had already decided on specific changes. [Our correspondent may be confusing the functions of the Council and the sub-committee bringing down the report.—Ed.] Against opening the Championship, the report urges only the "aura" that surrounds it—the aura, in a land which in about three-quarters of a century of organised chess has produced exactly one master! This is a dangerous misconception. As a chess nation, New Zealand is

simply not on the map. The only hope for better chess here lies in giving young players of promise every chance to meet in match play the four or five moderately good players we possess. The Championship offers them their only good opportunity. If we are to improve into a third-rate chess nation, instead of being merely a country that plays a lot of inferior chess, we must open the Championship.

A. E. TURNER (Auckland)

It has become apparent that the Swiss system has its place, but there are many circumstances where it is better to use the round robin. One pertinent argument against the use of the Swiss at Congress, as I see it, is this: A player does like to have some chance of being placed. Suppose there are 36 entrants for Congress and that they play several rounds in one class under the Swiss. Under usual Congress rules the top 12 to 13 will be placed. The players near the bottom have no chance. If these 36 players are divided into the Championship, Premier Reserves and Third Class, 12 players in each, playing a round robin, four to six of the bottom 12 of the original 36 will be placed in their appropriate class and will be perfectly happy. The others will also be happy, feeling they had some chance of being placed. Also there would be no chance of Smith, strength unknown but negligible, meeting the champion, a farce useless to both. I know the difficulties that any selection committee must have in placing in their right class entrants for Congress tournaments, but with the widening acquaintance of and with tourney players the task of such a committee is rapidly becoming easier, and it is the duty of any club or league nominating a player to give full details of that player's strength, whether or not it is already known to the selection committee. Such considerations as the above will never deter me from taking part in Congress. I will be there trying to find the answer to 1 P-K4 at every possible opportunity. Also, are we condemned for ever to suffer those meaningless names: Major Open and First Class, or will common sense one day prevail and rename these classes Premier Reserves and Third Class?

RALPH WOODFIELD (Levin)

## WADE'S RUY

Two further games by Schmid (Germany).

The sixth game:

Game No. 3

RUY LOPEZ

Steinitz Defence

R. G. Wade L  
 1 P-K4 P-  
 2 N-KB3 N-  
 3 B-N5 P-  
 4 B-R4 P-  
 5 P-B3

The building of a p seems to give White's longest endurance.

6 P-Q4 B-  
 KN

An idea of Rubinstein by Keres in recent years reserves the option of planting his K4 by N-KN3 and B-N2.

7 B-N3 P-

White's threat was

8 N-R4

A move from Smys

9 . . . . . N-

Not 8 . . . . . P-KN4

R-R2; 10 B x NP, win

10 P-KN3

Here 9 Q-R5 is co

. . . . . Q-B3 and 11 .

11 . . . . . Q-

12 P-KB4!

Schmid



Wade

P x C

After this move, B great difficulties. Best 12-R6, when White sh 13 P-Q5, followed up with no clear adva 14 Q-R5, P-KN3! 15 N1, and Black wins

Castles

P x F

# WADE'S RUY LOPEZ RETURNS DIVIDENDS

Two further games from the match between R. G. Wade and L. Schmid (Germany). The notes are by Wade.

The sixth game:

Game No. 319

RUY LOPEZ

Steinitz Defence Deferred

♠ R. G. Wade	L. Schmid
1 P-K4	P-K4
2 N-KB3	N-QB3
3 B-N5	P-QR3
4 B-R4	P-Q3
5 P-B3	

The building of a pawn centre seems to give White's initiative the longest endurance.

5 . . . . .	B-Q2
6 P-Q4	KN-K2

An idea of Rubinstein's fostered by Keres in recent years. Black reserves the option of strong-planting his K4 by N-N3 or of P-KN3 and B-N2.

7 B-N3	P-R3
--------	------

White's threat was N-N5.

8 N-R4	
--------	--

A move from Smyslov.

8 . . . . .	N-B1
-------------	------

Not 8 . . . P-KN4; 9 Q-R5, B-R2; 10 B x NP, winning a P.

9 Q-N3	
--------	--

Here 9 Q-R5 is countered by . . . Q-B3 and 11 . . . P-KN3.

10 P-KB4!	Q-B3
-----------	------

Schmid



Wade

10 . . . . .	P x QP
--------------	--------

After this move, Black is in great difficulties. Best is 10 . . . B-B6, when White should play P-Q5, followed up with P-B3, with no clear advantage; but 11 Q-R5, P-KN3!; 11 N x P, Q-N1, and Black wins.

11 Castles	P x P
------------	-------

12 P-K5	Q-K2
13 N x P	N-N3

The defensive position thought out many moves before by my opponent has one flaw.

14 P-K6!	B P x P
----------	---------

14 . . . B x P; 15 B x B, P x B is similar to the game.

15 N-N6	Q-B3
16 N x R	P-N3

White has a potential win on material by 17 N x P, but Black could put up a fierce resistance. My next move thoroughly disorganises the defence.

17 P-B5!	NP x P
----------	--------

17 . . . KP x P allows either 18 N-B7 or 18 B-B7 ch.

18 Q-R5 ch	K-Q1
19 N-N6	B-N2

19 . . . B-K1; 20 Q-R4 is a counter pin.

20 B x R P	Q-Q5 ch
21 R-B2	Resigns

★

The eighth game:

Game No. 320

RUY LOPEZ

♠ R. G. Wade	L. Schmid
--------------	-----------

1 P-K4	P-K4
2 N-KB3	N-QB3
3 B-N5	P-QR3
4 B-R4	N-B3
5 Castles	B-K2
6 P-Q4	P x P
7 R-K1	

Apparently an idea of Horowitz, the U.S.A. master.

7 . . . . .	P-QN4
-------------	-------

After the game my opponent suggested 7 . . . O-O; 8 P-K5, N-K1, followed by P-Q3.

8 P-K5!	N x P
---------	-------

Not pleasant for Black are 8 . . . P x B; 9 P x N, P x P; or 8 . . . N-Q4; 9 B-N3.

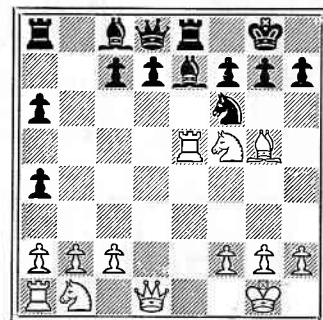
9 R x N	P x B
10 N x P	Castles

Not 10 . . . P-Q3; 11 N-B6.

11 N-B5 R-K1 11 . . . B-N5; 12 B-N5, P-Q3 allows 13 N-K7 ch, K-R1; 14 B x N, P x B (not 14 . . . P x R; 15 N-N6 ch); and Black has a badly broken King position.

12 B-N5	
---------	--

Schmid



Wade

12 . . . . .	N-Q4
--------------	------

White's threat was 13 N x B ch, R x N; 14 B x N.

13 N x P!	K x N
-----------	-------

Not 13 . . . B x B; 14 R x R ch.

14 Q x N	P-QB3
----------	-------

Best chance now was 14 . . . P-KB3; 15 Q x R, P x R. In the long run White's position is good.

15 Q-Q4	P-B3
16 R-K3	P-QB4

If White plays 17 Q-B3, P-Q4 is promising.

17 B-R6 ch!!	K x B
--------------	-------

17 . . . K-R1; 18 Q-Q5, R-QN1; 19 Q-B7 wins immediately much material.

18 Q-N4	P-B4
19 R-R3 ch	B-R5
20 R x B ch	Q x R
21 Q x Q ch	K-N3
22 N-B3	Resigns

## ● AUCKLAND CHESS LEAGUE LIGHTNING TOURNEY

On December 14 the Auckland Chess League conducted a lightning tourney in the Auckland club's rooms. About 30 players competed. League president F. G. McSherry opened the proceedings. Charles Stewart was the time-keeper, a job he generally handles. Prizes were donated by the N.Z. CHESSPLAYER.

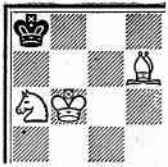
After five rounds, eight players were left to argue the final. First round: A. Short beat F. A. Foulds, R. J. Browne beat R. E. Baeyertz, C. J. Taylor beat A. L. Fletcher, F. C. Ewen beat B. H. P. Marsick. Second round: Taylor beat Brown, Ewen beat Short. Final: Taylor beat Ewen. Ewen played a good game here and got Taylor out of position. With a piece to be won simply in reply to a useless check, Ewen moved his King instead—and lost his Queen.

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(Auckland)

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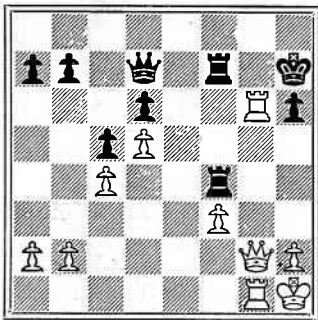
DFIELD (Levin)



# MOVE AND WIN

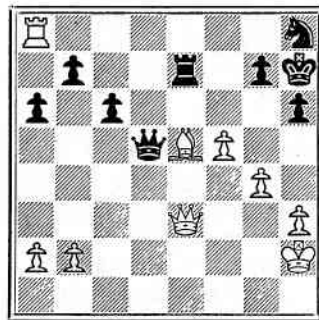
THIS PAGE is designed to assist the inexperienced player to learn to recognise a winning position when it arises (not necessarily a quick mate). Give the page your thorough attention before examining the answers. White plays UP the board always.

Solutions - - Page 116



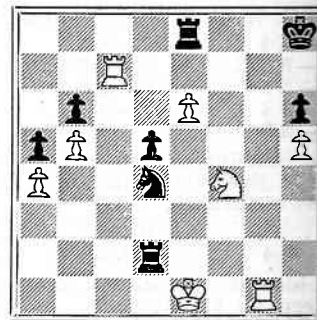
No. 1—White to move

To the experienced player White's advantage will be plain. An easy one for a start.



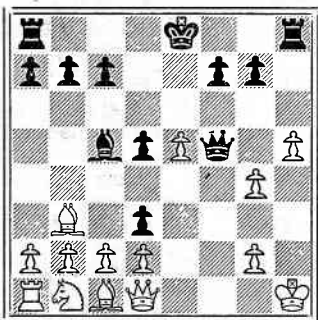
No. 2—White to move

By missing wins like this, many players make harder work of chess than is necessary.



No. 3—White to move

White's advantage lies in his superior passed pawn. How does he proceed?



No. 4—Black to move

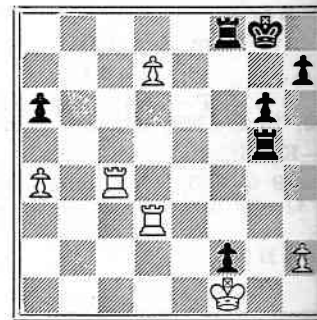
Black is material down, so he must do something in a hurry.

The Editorial Panel of the N.Z. Chessplayer extends to all readers

THE  
COMPLIMENTS  
OF THE SEASON

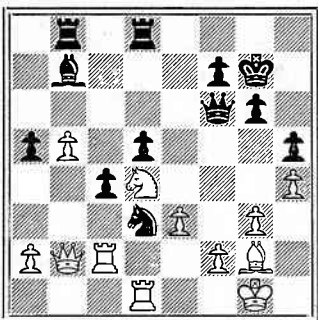
Both Sides to Move!

The ONLY solution is: **Subscribe to the CHESSPLAYER—the best move you can make!**



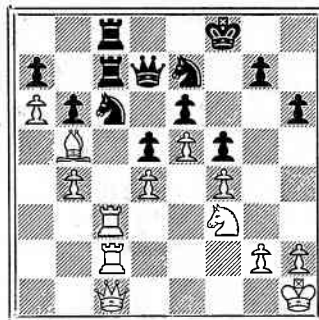
No. 5—White to move

Black threatens to play R—N8 and promote his pawn. How does White counter this?



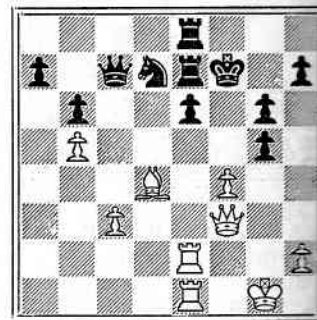
No. 6—White to move

Black is a pawn up and has a strong Knight. But that is only part of the story.



No. 7—White to move

White has built up a strong attack and must not allow Black to escape. A bit harder, this one.



No. 8—White to move

A tougher one still. White must get the best out of his positional advantage.

New Zealand  
J. D. S

WE TAKE special interest in presenting to our Associate Editor of Wellington. His analysis has appeared from time to time and subjects he must be one of our most polished contributors.



After taking the prize being born (Hawera, began the real business learning chess in 1938 at the New Zealand College. After a first second in two Major Openings he was fifth (5-4) in the New Zealand Championship Wellington. At Christchurch 1945-6 he was second with 8½-2½. At Palmerston North the next year he was third. In the last two tournaments he lost only one game. David Steele's telegraphic record must be one of the best in the country. At board level he has played for Wellington 10 times for 10 wins and 10 losses. We recall seeing one of his games that against Carl Fisher at the Auckland C.C. championship he played a Nimzovitch type opening, and may have won a bit soon; anyway, he would say "Mate in two" and had opened the KR file, with two Rooks and a Knight and a Queen in it (that's how it goes in our memory) and...



# WIN

learn to recognise  
Give the page your  
UP the board always



White to move  
advantage lies in his  
used pawn. How does



White to move  
ens to play R-N8  
his pawn. How does  
ter this?



White to move  
one still. White  
out of his position

## New Zealand Personalities . . . J. D. STEELE, WELLINGTON

WE TAKE special pleasure in presenting to our readers Associate Editor J. D. Steele, of Wellington. His high-class analysis has appeared in our pages from time to time and on technical subjects he must be considered our most polished contributor in New Zealand.



After taking the precaution of being born (Hawera, 1924), he began the real business of life by learning chess in 1938 at Wellington College. After a third and a second in two Major Open events, he was fifth (5-4) in the wartime New Zealand Championship at Wellington. At Christchurch in 1945-6 he was second with Wade with 8½-2½. At Palmerston North the next year he was third (8-3). In the last two tourneys mentioned he lost only one game.

David Steele's telegraph match record must be one of the best in the country. At boards 1 to 6 he has played for Wellington 12 times for 10 wins and two draws. We recall seeing one of these wins, that against Carl Fisher, then Auckland C.C. champion. Carl played a Nimzovitch Attack, his pet opening, and may have castled a bit soon; anyway, before you could say "Mate in two" Steele had opened the KR file, put about four Rooks and a Knight and a Queen in it (that's how it seems in our memory) and . . . well,

Carl didn't dare play the Nimzovitch Attack for fully a month afterwards.

Steele drew with M. E. Goldstein at board 3 in the New Zealand-Australia cable match in 1948. In 1941 and again in 1944 Steele had matches with R. G. Wade, losing both times, 2-3.

Steele's is another case in which professional duties (he is a qualified accountant and bachelor of commerce) have put a limit to his chess, though he has been a regular contestant in inter-club chess in Wellington.

J.D.S. plays a competent game of tennis. As a golfer he plays on a 6 handicap—on reading which F. G. McSherry will surely turn green!

Steele thinks the following game his best (New Zealand Championship, Christchurch 1945-46, round 3). Steele's notes.

### Game No. 321

#### KING'S INDIAN DEFENCE

- |               |           |
|---------------|-----------|
| †J. D. Steele | H. McNabb |
| 1 P-Q 4       | N-K B 3   |
| 2 P-Q B 4     | P-K N 3   |
| 3 N-Q B 3     | B-N 2     |
| 4 P-K 4       | P-Q 3     |
| 5 P-K R 3     |           |

This way of playing against the King's Indian has long been a favourite of mine. It is good if White wants to play the slow, overpowering game.

- |   |         |
|---|---------|
| 5 | Q N-Q 2 |
| 6 | P-K N 3 |
| 7 | B-N 2   |
| 8 | K N-K 2 |
| 9 | N x P   |
|   | Castles |
|   | P-K 4   |
|   | P x P   |
|   | N-K 4   |

Only a waste of time. Black is obviously playing for complications. The QBP can be defended with the gain of time.

- 10 P-N 3

The long black diagonal is "wide open," but there is no danger.

- |    |         |
|----|---------|
| 10 | B-Q 2   |
| 11 | Castles |
| 12 | B-N 2   |
| 13 | Q-B 1   |
|    | N x N   |

- 13 K-R2 loses a piece.

- 13 . . . . . P x N

Quite bad, weakening his Q-side pawns irrevocably. After 13 . . . B x N White has the better game, but no organic weakness in Black's game to fasten on.

- |    |         |       |
|----|---------|-------|
| 14 | K-R 2   | R-K 1 |
| 15 | Q-Q 2   | R-N 1 |
| 16 | Q R-Q 1 | P-B 4 |

17 P-B5 was threatened.

- |    |         |       |
|----|---------|-------|
| 17 | K R-K 1 | B-B 3 |
| 18 | P-B 4   |       |

White has attained a text book development, every piece being trained on the centre. Now comes the break-through.

- 18 . . . . . N-Q 2

The best move.

- 19 P-K 5!

Forestalling the defensive 19 . . . P-KB3, by which Black would have delayed the break and gained time to rearrange his forces.

- |    |        |
|----|--------|
| 19 | B x B  |
| 20 | Q x B  |
| 21 | Q-B 6! |
|    | P x P  |
|    | N-B 1  |

If 21 . . . R-Q1; 22 N-Q5, with an overwhelming game. Black could, however, have given up a piece for three pawns with chances of drawing the ending by playing 21 . . . P x P; 22 R x R ch, Q x R; 23 R x N, P x P ch; 24 K-N2!, B-K4; 25 Q-Q5, P-KR4; 26 P-KR4, R-B1 (if 26 . . . K-N2; 27 Q x B ch!); 27 Q-Q3 (not 27 N-Q1, B-Q3!), although White should still win. E.g., 27 . . . R-N1; 28 N-Q1 (at last), B-Q3; 29 Q-B3, or 27 . . . B-Q3; 28 N-Q5!

- |    |        |       |
|----|--------|-------|
| 22 | N-Q 5  | N-K 3 |
| 23 | B x P! | R-N 3 |

The best chance. If 23 . . . B x B; 24 R x B, K-N2 (the only move to save the exchange is 24 . . . K-R1, which is worse); 25 P-B5, P x P; 26 R x P, and the attack wins easily.

- |    |          |         |
|----|----------|---------|
| 24 | N x R    | R P x N |
| 25 | B x B    | K x B   |
| 26 | P-K N 4! |         |

Breaking up the black King's position.

- |    |       |
|----|-------|
| 26 | R-Q 1 |
| 27 | P-B 5 |
|    | P x P |

If 27 . . . N-Q5; 28 P-B6 ch, K-N1; 29 Q-K4, P-R3; 30 Q-B4, K-R2; 31 R-K7, winning easily.

- |    |        |       |
|----|--------|-------|
| 28 | P x P  | N-N 4 |
| 29 | Q-N 2! |       |

Winning at once.

- |    |         |
|----|---------|
| 29 | K-B 3   |
| 30 | P-K R 4 |
|    | P-R 3   |

The Knight has no move on an open board.

- |    |          |         |
|----|----------|---------|
| 31 | P x N ch | P x P   |
| 32 | Q-N 2 ch | Resigns |

# FLETCHER UNBEATEN IN AUCKLAND CHESS CHAMPIONSHIP

1. A. L. Fletcher (Auckland)—W2, W7, W3, W4, W10, W18, D2 .. 6½
2. C. P. Belton (Auckland)—W9, W7, W3, W15, W20, D1, L1 .... 5½
3. B. C. Menzies (Dominion Rd.)—W12, W7, W14, W21, W10, L1, L2 5
4. C. A. Rose (Onehunga)—W13, W21, W10, W18, D12, L1, L15 .. 4½
5. J. Bailey (Dominion Road)—W12, W17, W19, W17, D8, L13, L18 4½
6. R. Browne (Auckland)—W13, W11, W15, D19, L8, L10, Bye .... 4½
7. W. D. B. Rotherham (University)—W9, W8, W14, W11, L1, L2, L3 4
8. G. Sale (Auckland)—W14, W16, W6, D10, D5, L9, L7 ..... 4
9. R. E. Baeyertz (Remuera)—W8, W15, W16, W17, L2, L12, L7 . 4
10. G. Challenger (Auckland)—W15, W19, W17, D8, L1, L3, L4 .... 3½
12. F. A. Haight (University)—W9, W11, W16, D4, L14, L3, L5 .... 3½
11. B. H. P. Marsick (Auckland)—W16, W19, W18, D13, L12, L7, L6 3½
13. A. G. Rowland (Dominion Rd.)—W5, W18, D11, L14, L4, L6, Bye 3½
14. W. Webb (Remuera)—W12, W13, W20, L8, L7, L3, L17 ..... 3
15. H. A. Roberts (Dominion Rd.)—W4, W19, L2, L9, L10, L6, Bye 3
16. J. B. Finlay (Remuera)—W21, W19, W20, L9, L12, L8, L11 .... 3
17. R. M. Haycock (Dominion Rd.)—W19, W20, L5, L13, L9, L5, Bye 3
18. J. Davis (Waterside)—W5, W21, D20, L1, L13, L11, L4 ..... 2½
19. D. E. Miller (Dominion Rd.)—W21, D6, L11, L15, L16, L5, Bye 2½
20. C. Utting (Dominion Rd.)—W21, D18, L2, L14, L16, L17, Bye 2½
21. G. Hodge (Papatotēoē)—L16, L3, L4, L19, L20, L18, Bye ..... 1

Division Winners: First, A. L. Fletcher. Second, B. C. Menzies. Third, J. Bailey and R. Browne equal; Bailey won on Sonneborn.

The Auckland Chess League Championship (Swiss), held from October 14 to 31, went seven rounds and saw the holder of the title, A. L. Fletcher, retain it decisively. The winner and C. P. Belton were the terrors of the field. They met in the first round, and drew; then each won five in a line. By this time they were well clear of the others, and they met again in the seventh round, when Fletcher knocked out his rival in good style.

This year the Auckland League decided to try an alternative idea in the first round draw. Hitherto, No. 1 was paired with the middle man in the ranking list, No. 2 with the one below the middle, and so on. This time, in the first round No. 1 met No. 2, No. 3 met No. 4, etc. Most contestants thought the experiment showed the old idea to be better, which is probably the right view.

Fletcher and Belton dominated the others. Barry Menzies' performance would be next best. In one game he brought off the Rook and Bishop mate in the corner after Q x RP ch. "Just routine," he remarked when somebody used the word "brilliant." Menzies is Dominion Road champion this year and in a few years we expect him to be very prominent in Auckland. Cyril Rose, J. Bailey and R. J. Browne showed competence, particularly Rose, but it will be seen from the score sheet that the performances of these three are no better than that of W. D. B. Rotherham, half a point below them. The latter met first, second

and third place-getters, thereby getting through more hard work than most. Rotherham's results will improve when he can give more time to chess. The rest of the competitors got pretty much what their play merited.

The director of play was the imperturbable W. J. Luck.

The deciding seventh round game, annotated by A. E. Turner:

## Game No. 322

### FRENCH DEFENCE

♠A. L. Fletcher      C. P. Belton  
**1 P-K 4**            **P-K 3**  
**2 P-Q 4**            **P-Q 4**  
**3 N-Q B 3**          **B-N 5**

The Winawer Variant.

**4 P-K 5**            **P-Q B 4**  
**5 P-Q R 3**          **P x P**

The normal line is 5 ... B x N ch; 6 P x B, N-K2, after which White has no certain advantage, though 7 Q-N4 and 7 P-KR4 are both very difficult to meet.

**6 P x B**            **P x N**  
**7 Q-N 4**

The most aggressive move. It is curious that the "natural" 7 P x P gives White an unsatisfactory game after 7 ... Q-B2. But by giving up the pawn, White gets a strong initiative and an enduring command of the board. This is why Black seldom plays 5 ... P x P.

**7 . . . . .**            **K-B 1**  
**8 N-B 3**            **P x P**

Black succumbs to the temptation to hold the pawn for good. The wiser course was to forget the

pawn and to erect a bastion on the King-side by 7 ... P-KR4, followed by ... N-KR3, N-B3-K2 and N/3-B4.

**9 B x P**            **N-K R 3**

This should be preceded by ... P-KR4, since now the Knight can never settle at KB4 because of the immediate reaction P-N4. On KR3 he intensifies the existing congestion, for neither the KRP nor the KNP can now move, and the KR is going to be very hard to develop.

**10 Q-B 4**            **Q-B 2**

Looks good, for it attacks the QBP and pins the KP.

**11 B-Q 3**            **K-N 1**

Leaving the open dark diagonal on which White's QB is so often effective against the Winawer. In addition there is now a real threat of ... P-B3, which could not be played at once (12 P x P winning a Rook).

**12 Q-N 5**

Not 12 Q-N3, as ... N-B4 would upset White's game. Now there is a latent threat of mate on Q8 embarrassing to Black.

**12 . . . . .**            **N-B 3**

A sounder looking move would be hard to find, and yet this leads directly to worse difficulties for Black. Not improbably he is in a losing position already.

**13 P-N 5**

The only move to keep the initiative, but very effective.

**13 . . . . .**            **N-Q N 5**

13 ... N-R4 is no improvement and ... N-N1 or Q1 would be abject. 13 ... N-K2 is smashingly refuted by 14 P-N6, and now either: (a) 14 ... Q-Q2 15 R x P, R-N1 (or 15 ... R x B; 16 P x R, B-Q2; 17 B-R3, K-B1; 18 B x N ch, Q x B; 19 P-B3 (Q), etc.); 16 B-R3, K-B1; 17 B-Q6. (b) 14 ... Q-Q2; 15 R x P, R-N1; 16 B-R3, N-B3 (or 16 ... N/2-B4; 17 P-N4; 17 B-N5, followed by 18 B-Q6.

**14 Castles (K)**      **P-Q N 3**

This looks slow, but there seems nothing better. Black cannot keep the hostile QB out, e.g. ... P-QR4; 15 B-R3, R-N1; 16 P-B3, N x B; 17 B-Q6, and wins.

**15 B-R 3**

Finely judged. The open file

more than compensating with his 15 ... .  
**16 P x N**

Staking everything on his superiority in the King-side if there should be a necessary move was and if 17 P-N4, P-Q2, N-K2; follow and R-K1. Of course, Black should still lose.

Belton



Fletcher

**17 B-Q 6**

Strong, but there was a better move in 17 P-N4, with a threat of B-K7-E8 mate. If Black tries 17 ... B2; then 18 KR-B7, B-K7, Q-K1; 20 B-N1 R x B. 17 ... Q at KB1, thus permitting B-K7-B6, allows a tremendous advantage.

**17 . . . . .**            **Q**  
**18 KR-B 1**          **N**

At last! Now Black King-side can come. White still has a power in the QB file.

**19 R-B 7**            **Q**  
**20 QR-Q B 1**

Black's reply indicates R2 was more exact, for the Queen.

**20 . . . . .**            **P**  
**21 Q-Q 2**            **K**  
**22 Q-B 2**            **P**

This hardly seems a good move. The alternative ... R-QB1 would have permitted a longer reply.

**23 P-N 4**            **N**

The intention behind this move. The alternative ... N x B; 24 P x N, B-K5, R-Q1; (B x P; 25 N x B, R x N; 27 ... followed, whether Black Books or not, by Q x

# CHAMPIONSHIP

... a bastion on the  
... P—KR4, B—  
... N—KR3, N—B3—

N—KR3

... be preceded by ...  
... now the Knight can  
... at KB4 because of  
... reaction P—N4. On  
... simplifies the existing  
... neither the KP  
... can now move, and  
... to be very hard

Q—B2

... for it attacks the  
... the KP.

K—N1

... the open dark diagonal  
... White's QB is so often  
... the Winawer. In  
... there is now a mate  
... P—B3, which could  
... at once (12 P x P  
...).

... N3, as ... N—B4  
... White's game. Now  
... threat of mate at  
... to Black.

N—B3

... looking move would  
... and, and yet this leads  
... worse difficulties for  
... probably he is in a  
... already.

... move to keep the  
... very effective.

N—QN5

... 24 is no improvement  
... N1 or Q1 would be  
... N—K2 is smothered  
... by 14 P—N6, and  
... (a) 14 ... Q—Q2  
... N1 (or 15 ... R x R  
... Q2; 17 B—R3, K—  
... ch, Q x B; 19 P—B3  
... B—R3, K—B1; 20  
... 14 ... Q—Q2; 15  
... 16 B—R3, N—B4  
... /2—B4; 17 P—N4  
... followed by 18 B—Q2  
...)

P—QN3

... slow, but there seems  
... Black cannot  
... while QB out, e.g. 15  
... 15 B—R3, R—N4  
... x B; 17 B—Q4, and  
...)

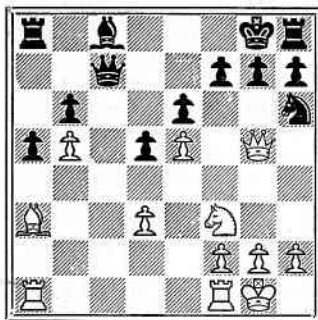
3. DECEMBER, 1950

more than compensates White for  
parting with his less useful B.

15 ... N x B  
16 P x N P—R4

Staking everything on a Queen-  
side superiority in the end game,  
if there should be one. But the  
necessary move was 16 ... N—B4,  
and if 17 P—N4, P—KR3; 18 Q—  
Q2, N—K2; followed by K—R2  
and R—K1. Of course Black  
should still lose.

Belton



Fletcher

17 B—Q6

Strong, but there was a stronger  
move in 17 P—N4, with the nasty  
threat of B—K7—B6 and Q x P  
mate. If Black tries 17 ... R—  
R2; then 18 KR—B1, Q—Q2; 19  
B—K7, Q—K1; 20 B—B6, Q—B1;  
21 R x B. 17 ... Q—Q2, aiming  
at KB1, thus permitting White's  
B—K7—B6, allows White a tremen-  
dous advantage also.

17 ... Q—Q2  
18 KR—B1 N—B4

At last! Now Black's whole  
King-side can come to life. But  
White still has a powerful weapon  
in the QB file.

19 R—B7 Q—K1  
20 QR—QB1

Black's reply indicates that R—  
R2 was more exact, leaving QB1  
for the Queen.

20 ... P—R3  
21 Q—Q2 K—R2  
22 Q—B2 P—N3

This hardly seems necessary  
yet. 22 ... B—Q2, followed by  
... R—QB1 would probably have  
permitted a longer resistance.

23 P—N4 N—N2

The intention behind his last  
move. The alternative was 23 ...  
N x B; 24 P x N, B—Q2; 25 N—  
K5, R—Q1; (B x P; 26 N x BP);  
26 N x B, R x N; 27 Q—B6, fol-  
lowed, whether Black exchanges  
Rooks or not, by Q x NP, and the

two separated, advanced passed  
pawns must win.

24 R—K7 Q x P

If 24 ... Q—KN1; 25 Q—B7  
wins.

25 R x P B—Q2

The best chance was 25 ...  
Q—K1; 26 Q—B7, R—KN1. But  
then 27 P—N5, and White wins  
after 27 ... P x P, ... P—R4, or  
... P—R5. [Lengthy analysis of  
these three continuations has been  
omitted.—Ed.] After the text,  
White gets a mating attack.

26 N—Q4 Q—R5

Otherwise the Bishop goes.

27 Q x Q B x Q  
28 N x P KR—KN1  
29 R/1—B7 P—Q5

Nothing to be done.

30 N x N B—N6  
31 N—K6 ch Resigns

Mate in three.

White's play was very energetic  
and mostly accurate as well.

## WELLINGTON

An unwise pawn push by Black  
on the King's side, a "hesitant"  
retreat by the white QB, and the  
surprising collapse of Black's game  
are features of this game from the  
Wellington Chess League  
inter-club championship this year.

Game No. 323

KING'S INDIAN DEFENCE

†Dr. B. M. Cwilong A. W. Gyles

- |                |         |
|----------------|---------|
| 1 P—Q4         | N—KB3   |
| 2 N—KB3        | P—KN3   |
| 3 P—B4         | P—Q3    |
| 4 N—B3         | B—N2    |
| 5 P—K4         | Castles |
| 6 B—Q3         | QN—Q2   |
| 7 B—N5         | P—KR3   |
| 8 B—B4         | P—KN4   |
| 9 B—K3         | P—K4    |
| 10 P—KR3       | N—R2    |
| 11 Q—Q2        | P x P   |
| 12 N x QP      | N—K4    |
| 13 Castles (Q) | B—K3    |
| 14 P—QN3       | N x B   |
| 15 Q x N       | B—K4    |
| 16 P—N3        | B x N   |
| 17 B x B       | P—KB4   |
| 18 P—B4        | Q—B1    |
| 19 N—Q5        | R—B2    |
| 20 B—B3        | B x N   |
| 21 Q x B       | K—B1    |
| 22 P—K5        | P x P   |
| 23 P x KP      | P—B3    |
| 24 Q—Q6 ch     | K—K1    |
| 25 Q x RP      | Q—B2    |
| 26 P—K6        | R—K2    |
| 27 Q—N6 ch     | Resigns |

## World Championship Arrangements

At the F.I.D.E. Congress at  
Copenhagen in July, R. G. Wade  
represented Australia and New  
Zealand, acted as a vice-president  
with a seat on the Central Com-  
mittee and on the Commission of  
Qualifications. F.I.D.E. president  
is Folke Rogard, of Sweden.

Twenty-three countries were  
represented at the Congress, and  
five more were admitted, namely,  
Israel (instead of Palestine), East  
Germany, West Germany, South  
Africa and Egypt.

In the past the World Cham-  
pionship has not always been free  
from "manoeuvring" on the part  
of the holder with a view to his  
own advantage. This state of  
affairs is now past. Henceforth  
the title will be competed for on  
the following programme:—

The 1951-1954 series will consist  
of zonal tourneys next year, inter-  
zonal tournament in 1952, Candi-  
dates tourney in 1953, and match  
in 1954.

Zones are: U.S.S.R., with 5  
players to qualify for the inter-  
zonal; Europe East with 5; Europe  
West with 5, Canada 1, U.S.A. 2,  
Central America 1, South America  
2, Australia-New Zealand 1—total  
qualifying 22.

Europe East consists of Sweden  
with 3 players in zonal tourney,  
Iceland 1, Denmark 1, Norway 1,  
Finland 1, Poland 1, Czecho-  
slovakia 3, Hungary 3, Bulgaria 1,  
Rumania 1, Israel 1, Egypt 1,  
South Africa 1, Austria 1.

Europe West consists of Scot-  
land 1, Ireland 1, England 2,  
Holland 3, Belgium 1, France 1,  
Spain 1, Luxembourg 1, Switzer-  
land 1, West Germany 2, East  
Germany 1, Italy 1, Yugoslavia 3,  
Greece 1.

Australia and New Zealand may  
organise a match between two  
players or agree on the nomina-  
tion of a player. Travelling  
expenses for zonal and inter-zonal  
tourneys are to be borne by the  
sending country.

The Women's World Champion-  
ship has been organised into a  
three-yearly series: 1951, zonal  
tourney (for Australia and New  
Zealand, similar condition to the  
men's); 1952, Candidates tourney,  
with Nos. 2 to 7 from the past  
tourney qualifying automatically;  
1953, match.

# SUPERB GAME

## The Eleventh from the Match Bronstein - Boleslavsky

By J. D. STEELE

Outstanding in recent years is the 11th game of the match between D. Bronstein and I. Boleslavsky to decide Botvinnik's challenger for the World Championship. This is a really great grandmaster game, fought with the use of every modern refinement of technique. Combinations and flashy sacrifices do not appear on the board because they are foreseen and prevented. Once an advantage is gained, it is pressed home with the aid of subtle tactical manoeuvres that rest on hairsbreadth calculation.

### Game No. 324

#### KING'S INDIAN DEFENCE

D. Bronstein ♠I. Boleslavsky

- |           |         |
|-----------|---------|
| 1 P-Q 4   | N-K B 3 |
| 2 P-Q B 4 | P-Q 3   |
| 3 N-Q B 3 | P-K 4   |
| 4 N-B 3   | Q N-Q 2 |
| 5 P-K N 3 | P-K N 3 |
| 6 B-N 2   | B-N 2   |
| 7 Castles | Castles |
| 8 P-K 4   | R-K 1   |

The pattern of the middle game is already becoming clear. White commands more space, but Black's game is very solid, and White's pawns at K4 and QB4 may become weak.

- |          |         |
|----------|---------|
| 9 B-K 3  | N-N 5   |
| 10 B-N 5 | P-K B 3 |
| 11 B-Q 2 | N-R 3   |
| 12 R-B 1 |         |

In the 13th game Bronstein played 12 P-KR3, N-B2; 13 B-K3. This latter continuation is more solid, but does not hold out much more hope of advantage.

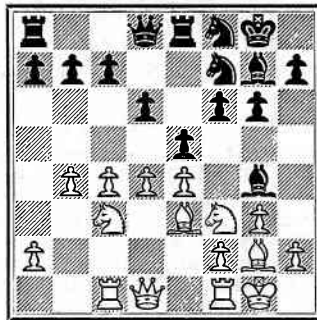
- |              |       |
|--------------|-------|
| 12 . . . . . | N-B 1 |
| 13 P-Q N 4   |       |

Bronstein probably soon bitterly regretted this advance, which loosens his Queen-side. Again 14 P-KR3 and 15 B-K3 was better.

- |              |        |
|--------------|--------|
| 13 . . . . . | N-B 2  |
| 14 B-K 3     | B-N 5! |

The right move at the right time! Black is planning to base his attack upon the weak white pawn structure on the strongpoint e5 and control of d4. As a first step the white Knight is to be eliminated. It is interesting to note how ineffective the white KB is in the following play, blocked in by the pawns on the white squares K4 and QB4.

Boleslavsky



Bronstein

Position after 14 ... B-N 5!

- |            |          |
|------------|----------|
| 15 P-K R 3 | B x N    |
| 16 B x B   | P-Q R 4! |

Forcing the opening of the QR file in very favourable circumstances. After 17 P-N5 the white Queen-side pawns would be very weak and there would be no chance of counter-play on that side by an eventual P-QB5.

- |            |         |
|------------|---------|
| 17 P-R 3   | R P x P |
| 18 R P x P | P x P   |
| 19 B x P   | B-R 3   |

The formidable looking steamroller of white pawns does not look so strong now!

- |          |       |
|----------|-------|
| 20 N-Q 5 | N-K 4 |
| 21 B-K 3 | B x B |
| 22 N x B | P-B 3 |

A bold move, leaving the QP permanently backward. Against this, however, Black has permanently denied the white pieces the use of Q5, which means a serious limitation on the scope of the white Knight. Besides, the QP is quite immune to attack by the white minor pieces.

- 23 B-N 2

The weakness of this B, blocked in by its own pawns, is now clear.

- 23 . . . . . R-R 6!

The direct attack on the Queen-side pawns begins. Incidentally, Black stops the strong defensive move 24 Q-N3, with 25 KR-Q1 to follow.

- |          |       |
|----------|-------|
| 24 Q-Q 2 | R-Q 6 |
| 25 Q-R 2 |       |

25 Q-K2 at once was better.

- |              |        |
|--------------|--------|
| 25 . . . . . | Q-R 1! |
| 26 Q-K 2     |        |

With his weak Queen-side P's and the aggressively placed black N and R, White cannot allow the exchange of Queens.

- 26 . . . . . Q-R 6

The obvious move, but nicely calculated all the same.

- 27 N-N 4

Not 27 R-R1, Q x P; 28 P-B4, Q-B4!

- |              |       |
|--------------|-------|
| 27 . . . . . | N x N |
| 28 Q x N     | Q x P |
| 29 R-N 1     | R-N 6 |

Better than 29 ... Q x P, which allows the invasion of his second rank by the white Rook.

- |              |       |
|--------------|-------|
| 30 R/N 1-Q 1 | K-N 2 |
| 31 P-R 4     | P-R 4 |
| 32 Q-K 2     | N-Q 2 |

The second Knight steps into his fallen comrade's place.

- |           |       |
|-----------|-------|
| 33 R-Q 4  | N-K 4 |
| 34 Q-Q 1  | R-Q 1 |
| 35 P-B 5! |       |

Neatly exchanging his weak QBP, which would otherwise be lost.

- |              |         |
|--------------|---------|
| 35 . . . . . | Q x P   |
| 36 Q x R     | Q x R   |
| 37 Q x P ch  | R-Q 2   |
| 38 Q-B 8     | Q-R 2   |
| 39 B-R 3     | R-K B 2 |
| 40 R-Q 1     |         |

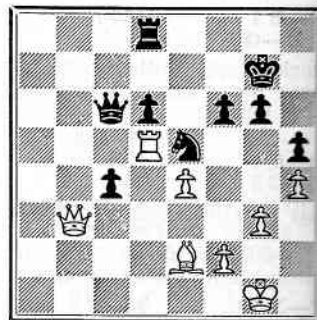
White has some counter-play on the weak QP for his pawn, but he can do nothing about the dominating black Knight. The only move to shift it is P-KB4, and this would fatally weaken his King's side.

- |              |          |
|--------------|----------|
| 40 . . . . . | R-B 1    |
| 41 Q-K 6     | P-Q B 4! |
| 42 B-B 1     |          |

If 42 R or Q x QP, the QBP advances irresistibly.

- |              |        |
|--------------|--------|
| 42 . . . . . | R-Q 1  |
| 43 B-K 2     | Q-Q 2  |
| 44 Q-N 3     | Q-B 3  |
| 45 R-Q 5     | P-B 5! |

Boleslavsky



Bronstein

The passed pawn advances alone. The following stage of the game required accurate calculation, since the pawn can henceforth be defended only by pieces.

- 46 Q-Q B 3  
47 K-N 2

Preparing to drive

- 47 . . . . .  
48 Q-Q 2

If 48 P-B4, R-N6 wins.

- 48 . . . . .  
49 R x P  
50 P-B 3

Not 50 ... Q-N3, R-R8; 52 R-Q7 ch, Nch, K-R3; 54 Q-N3; 55 P x P ch, P x P; Q-N3; 57 Q-B8 ch, Q-K7 ch, with per Or 51 ... N x B; 52 P-N1; 53 R-Q8 ch, R ch, K-N2; 55 Q-B7

- 51 Q-B 4

Not 51 B x P, Q x mating attack.

- 51 . . . . .  
52 R-Q 2

If 52 Q-Q4, the suffices.

- 52 . . . . . P-

The Rook is now f defensive position. beginning of the end

- 53 R-B 2  
54 Q-K 4  
55 P-B 4

At last the Knight from its dominating p is now too late.

- 55 . . . . .  
56 B x N

Forced.

- 56 . . . . . P x  
57 Q-K 6 R-

Boleslavsky winds up powerful strokes.

- 58 Q x P R-  
59 Q-K 2 Q-  
60 K-B 2

If 60 K-R3, R x R Q-R8 ch; 62 K-N4, P-N5, Q-B3, with mate.

- 61 K-B 3 Q-  
62 K-K 3 Q-  
63 K-Q 3 Q-  
64 K-K 3 Q x  
65 R x Q P-I

The Rook is lost.



move, but nicely  
the same.

1. Q x P; 28 P-B4.

N x N  
Q x P  
R-N6

29 ... Q x P, which  
sion of his second  
white Rook.

K-N2  
P-R4  
N-Q2

Knight steps into his  
place.

N-K4  
R-Q1

anging his weak  
ould otherwise be

Q x P  
Q x R  
R-Q2  
Q-R2  
R-KB2

ne counter-play on  
for his pawn, but  
othing about the  
ck Knight. The  
hift it is P-KB4,  
fatally weaken his

R-B1  
P-QB4!

Q x QP, the QBP  
nly.

R-Q1  
Q-Q2  
Q-B3  
P-B5!

slavsky



nstein

pawn advances  
owing stage of the  
accurate calcula-  
pawn can be  
ed only by presu-

46 Q-QB3 Q-N3  
47 K-N2

Preparing to drive away the N.

47 ... R-QR1  
48 Q-Q2

If 48 P-B4, R-R7; 49 R-Q2,  
Q-N6 wins.

48 ... Q-B3!  
49 R x P Q x P ch  
50 P-B3 Q-N2

Not 50 ... Q-N8?; 51 B x P!,  
R-R8; 52 R-Q7 ch, N x R; 53 Q x  
N ch, K-R3; 54 Q-Q2 ch, P-N4;  
55 P x P ch, P x P; 56 Q-Q6 ch,  
Q-N3; 57 Q-B8 ch, K-R2; 58  
Q-K7 ch, with perpetual check.  
Or 51 ... N x B; 52 R-Q7 ch, K-  
N1; 53 R-Q8 ch, R x R; 54 Q x R  
ch, K-N2; 55 Q-B7 ch, drawing.

51 Q-B4

Not 51 B x P, Q x P ch, with a  
mating attack.

51 ... Q-K2  
52 R-Q2

If 52 Q-Q4, the same answer  
suffices.

52 ... P-B6

The Rook is now forced into a  
defensive position. This is the  
beginning of the end.

53 R-B2 Q-B4  
54 Q-K4 R-QB1  
55 P-B4

At last the Knight is driven  
from its dominating position, but  
it is now too late.

55 ... N-N5  
56 B x N

Forced.

56 ... P x B  
57 Q-K6 R-QN1

Boleslavsky winds up with a few  
powerful strokes.

58 Q x P R-N7  
59 Q-K2 Q-B3 ch  
60 K-B2

If 60 K-R3, R x R; 61 Q x R,  
Q-R8 ch; 62 K-N4, P-B4 ch; 63  
K-N5, Q-B3, with unavoidable  
mate.

60 ... Q-N3 ch  
61 K-B3 Q-N2 ch  
62 K-K3 Q-N6  
63 K-Q3 Q-N4 ch  
64 K-K3 Q x Q ch  
65 R x Q P-B7!  
66 Resigns

The Rook is lost.

## W. H. DICK TAKES GISBORNE ANNUAL

1. W. H. Dick (Opotiki)—W16, W4, W6, W8, W10, D5, L2 ..... 5½
2. N. T. Fletcher (Wellington)—D3, W9, D7, D5, W10, D6, W1 ..... 5
3. Les. Cook (Waipukurau)—D2, L15, W4, D7, W17, W9, W10 .. 5
4. F. Beamish (Gisborne)—W9, L1, L3, W16, W7, W14, W6 .... 5
5. B. H. P. Marsick (Auckland)—L6, W13, W10, D2, W14, D1, W8 5
6. T. G. Paterson (Hastings)—W5, W11, L1, W14, D8, D2, L4 .... 4
7. M. Windle (Takapau)—L11, W16, D2, D3, L4, W13, W14 ..... 4
8. B. Kay (Gisborne)—W15, W10, D14, L1, D6, W11, L5 ..... 4
9. H. J. Toye (Gisborne)—L4, L2, W16, W18, W15, L3, W11 .... 4
10. G. Mitchell (Hastings)—W13, L8, L5, W12, L2, W17, L3 ..... 3
11. R. J. Thompson (Gisborne)—W7, L6, W17, W15, L1, L8, L9 .. 3
12. T. D. Stichbury (Wairoa)—L17, L18, W13, L10, L16, W18, W15 3
13. P. Fischbach (Gisborne)—L10, L5, L12, W17, W18, L7, W16 . 3
14. J. Holdsworth (Gisborne)—W18, W17, D8, L6, L5, L4, L7 .... 2½
15. M. S. Littlewood (Hastings)—L8, W3, W18, L11, L9, L16, L12 2
16. Ll. Meredith (Gisborne)—L1, L7, L9, L4, W12, W15, L13 ..... 2
17. A. Bayliss (Takapau)—W12, L14, L11, L13, L3, L10, W18 .... 2
18. F. N. Day (Gisborne)—L14, W12, L15, L9, L13, L12, L17 ..... 1

Tied players given in Sonneborn order.

Day withdrew after the fourth round. Littlewood and Bayliss lost  
games by default.

The enterprising Gisborne Chess  
Club's annual Labour Week-end  
Swiss tournament was won  
narrowly by W. H. Dick, of  
Opotiki, from a bunch of four only  
half a point behind. Wilf says  
he was "lucky." We are not so  
sure about this.

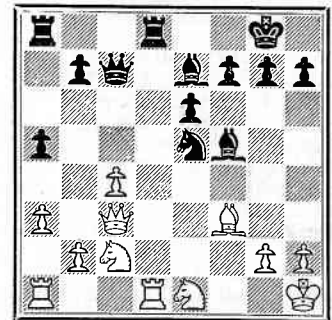
Gisborne was pleased at the  
increase in the number of visiting  
players, including N. T. Fletcher  
from Wellington and B. H. P.  
Marsick from Auckland.

According to secretary Ll.  
Meredith, it is "extremely  
unlikely that our committee will  
repeat the experiment of trying  
to play more rounds than there are  
sessions. Four rounds in three  
3½-hour sessions certainly proved  
strenuous for the Saturday."

Selected by the tournament  
winner as his best in the event,  
the purely tactical style of the  
following game is a reflection of  
the pace of the play.

16 Q-B3 P-B4  
17 P-QR3 P x P  
18 B x P N-B3  
19 B x N Q x B ch  
20 K-R1 Q-B2  
21 B-B3 N x P

Dick



Marsick

### Game No. 325

#### ALEKHINE'S DEFENCE

B. H. P. Marsick W. H. Dick

1 P-K4 N-KB3  
2 P-K5 N-Q4  
3 P-QB4 N-N3  
4 P-Q4 P-Q3  
5 P-B4 P x P  
6 B P x P B-B4  
7 B-K3 P-K3  
8 N-KB3 N-B3  
9 B-K2 N-N5  
10 N-R3 B-K2  
11 Castles Castles  
12 Q-Q2 P-QR4  
13 KR-Q1 P-QB3  
14 N-K1 Q-B2  
15 QN-B2 KR-Q1

22 B x P Q x B  
23 Q x N B-B3  
24 R x R ch R x R  
25 Q x R P B x N  
26 N x B Q x P  
27 R-R4 P-N3  
28 R-KB1 K-N2  
29 N-K3 R-Q7  
30 N-Q1 Q-Q5  
31 P-R3 B-K2  
32 Q-N3 B x P  
33 Q x B R x N  
34 R x R Q x R ch  
35 K-R2 Q-Q2  
36 Q-B5 P-B3  
37 Q-N6 K-N1  
38 P-B5 K-B1  
39 P-B6 Q-Q3 ch  
40 K-R1 Q-Q8 ch

Draw agreed

# BOB WADE ROCKED THE GONDOLA

Fine Showing at Venice, But ONLY Drew His Game Against Smyslov!

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
1. Kotov (U.S.S.R.)	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	12½
2. Smyslov (U.S.S.R.)	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	12
3. Rossolimo (France)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	10
4. Pachman (C'slovakia)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	9½
5. Letelier (Chile)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8½
6. H. Steiner (U.S.A.)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8½
7. R. G. Wade (N.Z.)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8
8. Donner (Holland)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8
9. Castillo (Chile)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	7½
10. Czerniak (Israel)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	7
11. Golombek (England)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	6
12. Nestler (Italy)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	5½
13. Paoli (Italy)	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	5
14. Muller (Austria)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	4½
15. Primavera (Italy)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3½
16. Szabados (Italy)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3½

Venice 1950, September 27 to October 15, gave an opportunity to the U.S.S.R. grandmasters Kotov and Smyslov to show their outstanding skill. But their decisive first and second would be more or less expected. New Zealanders will be more particularly interested to see that the tourney also gave R. G. Wade an opportunity to show he is still moving up the ladder of success. Here, he appears to have skipped a rung or two, having no doubt benefited from his rest from tourney play. Wade says his result is "regarded as an advance of his previous play." We should say it is. Bagging a best game prize, drawing his game with a celebrity like Smyslov, and finishing equal fifth, sixth and seventh in a field of 16 like this is a very fine effort.

Wade liked the Venetian climate. The city: "One of the most beautiful of towns, teeming with history, and unadorned by modern motor cars."

Some of the play from the tournament appears below.

## Best Game Prize

Powerful play by Wade in what is a difficult game to conduct. The loser makes the best of a bad job till the situation is beyond hope. Notes by the Editor except where otherwise indicated.

### Game No. 326

#### KING'S INDIAN DEFENCE

R. G. Wade	Nestler
1 P-Q4	N-KB3
2 P-QB4	P-KN3
3 P-KN3	B-N2
4 B-N2	Castles
5 P-K4	P-Q3
6 N-K2	N-B3

After 6 ... QN-Q2 Black also gets a passive position, as White defends his King-side always with P-KB3. The best way to obtain the King's Indian is 1 P-Q4, N-KB3; 2 P-QB4, P-Q3; 3 N-QB3, P-K4; 4 N-B3, QN-Q2; 5 P-KN3, P-KN3, etc.—Wade.

7 Castles P-K4  
8 P-Q5 N-K2  
9 QN-B3 N-Q2

I think 9 ... N-R4 a little more active.—Wade.

10 B-K3 P-KB4  
11 P-B3 N-KB3  
12 P-KR3

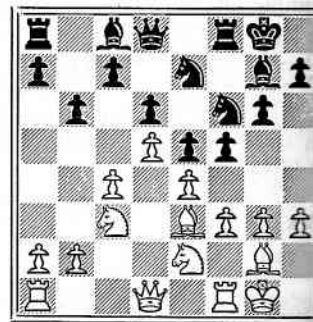
When a master plays a RP one square forward the student should register particular interest. Here White considers it worth a move (a very valuable thing, a move) to prevent Black's ... N-N5 (after ... P x P; P x P), pestering the QB. But how do you really know when to play P-R3? Well, you don't know; you use your judgment. You get good judgment from experience; you get experience by having poor judgment. And pretty much the same applies to any other chess move.

12 ... P-N3

Black's choice of a slightly inferior opening plan has robbed his game of that intangible reality, elasticity. On the other hand, White's position is purposeful, alive. Black is already finding it hard to discover moves to keep the balance. Instead of 12 ... P-N3, perhaps 12 ... B-Q2 is stronger. Also the immediate ... P-QR4 would be in order. The double idea behind ... B-Q2 is to protect the QNP (if White plays Q-N3) by Q-B1, incident-

ally threatening the white KRP and to play ... P-QR4-R5, thus muzzling White a little on the Queen-side. Thus: 12 ... B-Q2; 13 Q-N3, P x P; 14 P x P, Q-B1; 15 K-R2, P-QR4 and 16 ... P-R5. Or if after 12 ... B-Q2 White tries 13 P-QN4, then 14 ... P-QR4. In either case Black would stand better than in the game.

Nestler



Wade

13 P-QN4! P-QR4  
14 P-R3 RP x P

Black opens the Rook file without being sure who is to control it. Better would be to try to find squares for his Knights. A bear movement on the King-side seems indicated by 14 ... P-R3, intending ... P-KN4-N5. Black's moves on the Queen-side do not lead to the desired end, i.e. full play for the pieces, while he has no reason yet to be defensive on the Queen-side and static elsewhere.

15 RP x P B-Q2

No punch in this now.

16 K-R2  
17 P x P

Another good wrong time.

18 Q-Q2

Stopping Black's playing ... P-R3 to Black's 14th move this manoeuvre was strong as before the KB file.

19 R-R2!

Settling the question. Black cannot QR1.

20 Q x R  
21 R-QR1

This move shows us calling the tune played very strongly.  
22 P-B5!

Getting a terrible QP cannot move with a disastrous discovery.

22 ...  
23 P x P  
24 P-B6  
25 B-R7  
26 Q-N3  
27 Q-N7  
28 R-KB1  
29 N-N5  
30 B-B3

Black's game is in the fight on gamely.

31 N x BP!  
32 B-N6  
33 B-N4

A far, far better than Bishop has ever done the killing pressure in the corner.

34 B x B  
35 Q-R7

Begins a curious pastures new.

35 ...  
36 Q-N6  
37 Q-R5  
38 Q-Q2  
39 N-B3  
40 B-N6  
41 R-QN1

Threatening B x N, B-K6.

41 ...  
42 B x N  
43 B x P  
44 N x R  
45 N-B3  
46 B-B3  
47 N-R4

LA  
st Smyslov

16 K-R2 P x P  
17 P x P Q-B1  
Another good move—at the wrong time.  
18 Q-Q2  
Stopping Black's chance of playing ... P-R3 as in the note to Black's 14th move. In any case this manoeuvre would not be so strong as before the opening of the KB file.  
18 ... R-R3  
19 R-R2!  
Settling the question of the QR file. Black cannot permit KR-QR1.

19 ... R x R  
20 Q x R Q-N2  
21 R-QR1 R-N1  
'This move shows clearly who is calling the tune. Wade has played very strongly.  
22 P-B5!  
Getting a terrible bind. Black's QP cannot move without allowing a disastrous discovered check.

23 ... N P x P  
24 P-B6 Q-B1  
25 B-R7 B-K1  
26 Q-N3 R-R1  
27 Q-N7 B-B2  
28 R-KB1 B-R3  
29 N-N5 K-N2  
30 B-B3 N-K1  
Q-Q1

Black's game is in a mess, but he fights on gamely.  
31 N x BP! N x N  
32 B-N6 R-B1  
33 B-N4 B-K6!

A far, far better thing than this Bishop has ever done, relieving the killing pressure in the other corner.

34 B x B R-N1  
35 Q-R7  
Begins a curious zig-zag to pastures new.

35 ... R-R1  
36 Q-N6 R-N1  
37 Q-R5 R-R1  
38 Q-Q2 N-N1  
39 N-B3 P-R3  
40 B-N6 Q-K2  
41 R-QN1

Threatening B x N, R-N7 and B-K6.

41 ... R-N1  
42 B x N R x R  
43 B x P Q x B  
44 N x R N-B3  
45 N-B3 P-R4  
46 B-B3 Q-B4  
47 N-R4 Q-Q3

If 47 ... Q-B5; 48 Q-B3 (Wade), and the BP walks in.  
48 Q-B3 Q-B2  
49 N-N6 P-R5  
50 P x P K-R2  
51 N-B4 N x Q P  
Might as well.  
52 P x N P-K5 ch  
53 Q-K5 Q-R2  
54 Q x P B x P  
Might as well.  
55 Q x B Q-B7 ch  
56 B-N2 Resigns  
Might as well.



N. ROSSOLIMO (France) ... his third place at Venice added to his fine record.

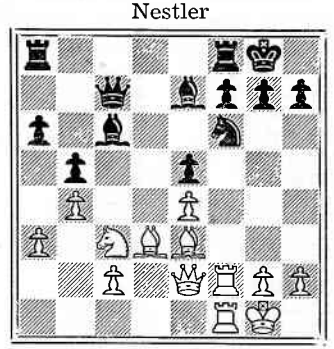
**Brilliancy Prize**

There is a lesson in this drawn game for New Zealand chess executives and others concerned with the awarding of brilliancy prizes: A genuine brilliancy is a game of beauty, and the player creating that beauty is a genuine contender for a genuine brilliancy prize. Or to put it another way: This game is not a big win over mere ineptitude. Notes by R. G. Wade.

**Game No. 327  
SICILIAN DEFENCE**

Rossolimo Nestler  
1 P-K4 P-QB4  
2 N-KB3 P-K3

3 P-Q4 P x P  
4 N x P N-KB3  
5 N-QB3 P-Q3  
6 B-K2 P-QR3  
7 Castles Q-B2  
8 P-B4 N-B3  
9 B-K3 B-Q2  
10 Q-K1 P-QN4  
11 P-QR3 N x N  
12 B x N B-B3  
13 B-Q3 Q-N2  
14 Q-K2 N-Q2  
15 P-QN4 P-K4  
16 P x P P x P  
17 B-K3 N-B3  
18 R-B5 Q-B2  
19 QR-KB1 B-K2  
20 R/5-B2 Castles (K) ?  
Better 20 ... B-N2.



Rossolimo

21 R x N!! B x R  
22 R x B P x R  
23 N-Q5 B x N  
If 23 ... Q-Q3; 24 B-B5, Q-K3; 25 Q-R5.  
24 Q-N4 ch! K-R1  
25 Q-B5 R-KN1  
26 Q x BP ch R-N2  
27 B-R6 R-KN1  
28 P x B Q-B6  
29 K-B1 Q-Q5  
30 P-Q6

White's nice little pair of threats: (a) P-Q7-Q8; (b) P-KR4-5, B x R ch, P-R6.

30 ... Q-Q4  
31 B-B5 Q x P ch  
32 K-K1 Q-N8 ch  
33 K-Q2 Q-B7 ch

If 33 ... Q-Q5 ch; 34 K-K2, Q-B5 ch; 35 K-B2, Q-Q5 ch; 36 B-Q3.

34 K-B1 Q-N8 ch  
35 K-N2 Q-Q5 ch

Rossolimo, in time trouble, now allows the position to occur three times, not knowing that in the Italian version of the F.I.D.E. code both player and opponent may claim the draw. 36 P-B3, Q-B7

12  
12  
10  
9  
8  
8  
7  
7  
6  
5  
5  
4  
4  
3  
3

the white KRP  
P-QR4-R5, then  
a little on the  
us: 12 ... B-Q2  
14 P x P, Q-B3  
QR4 and 16  
after 12 ... B-Q2  
P-QN4, then 14  
either case Black  
better than in the



Wade  
P-QR4  
R P x P  
the Rook file with  
who is to control  
ld be to try to find  
Knights. A bold  
the King-side seems  
... P-R3, intend-  
N4-N5. Black's  
Queen-side do not  
sired end, i.e. 11  
pieces, while he has  
to be defensive on  
e and static  
B-Q2  
this now.

ch; 37 K-N3, Q-B8; 38 P-Q7 wins.

36 K-N1 Q-Q 8 ch  
37 K-N2 Q-Q 5 ch

The second time.

38 K-R2 Q-Q 4 ch  
39 K-R1 Q-Q 8 ch  
40 K-R2 Q-Q 4 ch  
41 K-N1 Q-Q 8 ch  
42 K-N2 Q-Q 5 ch

Draw

★

### New Pin

American H. Steiner played a neat one against Dr. Paoli.

Game No. 328

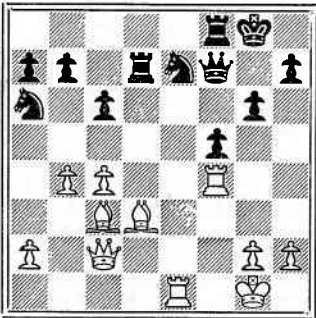
#### SEMI-SLAV DEFENCE

†H. Steiner

Dr. Paoli

1 P-Q 4	P-Q 4
2 P-QB 4	P-K 3
3 N-QB 3	P-QB 3
4 P-K 4	P x P
5 N x P	B-N 5 ch
6 B-Q 2	Q x P
7 B x B	Q x N ch
8 B-K 2	N-QR 3
9 B-B 3	P-B 3
10 N-B 3	N-K 2
11 Castles	Castles
12 R-K 1	Q-N 3
13 P-QN 4	Q-B 2
14 Q-B 2	P-K 4
15 B-Q 3	P-KN 3
16 N-Q 2	B-B 4
17 N-K 4	QR-Q 1
18 P-B 4	B x N
19 R x B	P x P
20 QR-K 1	R-Q 2
21 R x P	P-KB 4

Paoli



Steiner

22 Q-K 2	KR-Q 1
23 R-B 3	N-B 2
24 P-N 4	N-K 1
25 P x P	P x P
26 K-R 1	N-N 2
27 R-KN 1	N-N 3
28 P-B 5	Q-K 1
29 B-B 4 ch	K-R 1
30 Q x Q ch	R x Q
31 R x N	Resigns

## GISBORNE

From this year's Gisborne C.C. championship. Black fails to nullify White's grip on an open file, White penetrates with Queen and Rook, and they both lived happily ever after. Notes by the Editor.

Game No. 329

#### GRUNFELD DEFENCE

†J. H. Walker B. Kay

1 P-Q 4	N-KB 3
2 P-QB 4	P-KN 3
3 N-QB 3	P-Q 4
4 B-B 4	P-B 3

Not as good as the immediate ... B-N2, after which White does no good for himself by exchanging twice at his Q5 and playing B x P.

5 P x P P x P

Here ... N x P is preferable. If 6 N x N, Q x N; and Black has not even had to lose his QBP to get the advantageous position he has if White proceeds as in the previous note. If 6 B-K5, P-B3; 7 B-N3, N x N; 8 P x N, B-K3 (directed against Q-N3), and Black has as satisfactory a game as he can expect after 4 ... P-B3.

6 P-K 3 B-N 2

Black's slight inaccuracies made ... P-QR3 highly advisable here, after which he could have completed his primary development undisturbed.

7 N-N 5 Q-R 4 ch  
8 N-B 3

White considers it worth a move to bring the black Q to her QR4.

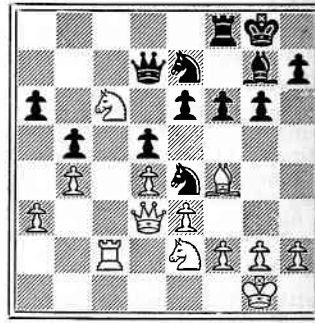
8	Castles
9 P-QR 3	P-QR 3
10 P-QN 4	Q-Q 1
11 R-B 1	B-B 4
12 B-Q 3	B x B
13 Q x B	N-B 3
14 N-B 3	R-B 1
15 Castles	P-K 3
16 N-K 2	P-QN 4

Black does not realise the danger from his inability to occupy his QB2. He should try to eliminate the white QB by ... N-KR4, etc.

17 R-B 2!	N-K 2
18 KR-B 1	R x R
19 R x R	N-K 5
20 N-K 5	P-B 3
21 N-B 6	Q-Q 2
22 N x N ch	Q x N
23 R-B 6	

White has made the best of his control of the file and the interest of the game now lies in how he uses his control to force a more decisive advantage.

Kay



Walker

Position after 21 ... Q-Q 2

23 ... R-R 1  
24 Q-B 2 P-B 4

Black finds nothing useful to undertake.

25 N-N 3	N x N
26 B x N	Q-K 1
27 Q-B 5	Q-Q 2
28 P-R 3	B-B 3
29 R-B 7	Q-Q 1
30 Q-B 6	Q-K 1
31 Q-N 7	Q-Q 1

31 ... Q-N1 was somewhat better, but White still has a winning game.

32 R x P	Q-K 1
33 B-K 5	B x B
34 P x B	Q-KB 1
35 R-R 4	Resigns

★

### Oh, How Could You!

A brevity from the Otago-Civil telegraphic match. Bill Stenhouse, Otago C.C. president, complains that though he tries this opening from time to time in club games, his club mates will not fall into the trap it offers. When a Civil player was more obliging, W.G.S. made the most of the chance.

Game No. 330

#### ALAPIN'S OPENING

†W. G. Stenhouse R. Teece

1 P-K 4	P-K 4
2 N-K 2	N-KB 3
3 P-KB 4	P x P
4 N x P	N x P?
5 Q-K 2	Q-K 2
6 N-Q 5	Q-K 4
7 QN-B 3	P-QB 3
8 P-Q 4	Q x P
9 N x N	P x N
10 N-Q 6 dbl ch	K-Q 1
11 Q-K 8 ch	K-B 2
12 N-N 5 ch	K-N 3
13 Q-Q 8 ch!	Resigns

## OLYMPIAD

From R. G.

The International Chess Olympiad, held biennially, was held in the city of Dubrovnik, Adriatic coast of Yugoslavia, from September 10. Sixty players participated. Each represented by a national team. Yugoslavia had a point score of 45½ out of 60. The Yugoslav team consisted of Gligoric, Pirc, Trifunovic, and others.

### Cheers for

From round 11. Otago's polished display. No.

Game No.

#### COLLE SYSTE

†O'Kelly (Belgium)  
1 P-Q 4  
2 N-KB 3  
3 P-K 3  
4 QN-Q 2  
5 P-B 3

Quite appropriate should adopt the deb by his compatriot Co

5 B-Q 3

Modern masters place the Bishop on when a white Knight K4 the Bishop is not on Black's third mo B-B4 or ... P-KN

7 Q-K 2  
8 Castles  
9 P-K 4  
10 B P x P

Black gives White but White finds that disturb the movement to the King-side.

11 N x P

Little better is 11 Q x N, N-B3; threatening B-KN5.

12 N x B  
Naturally exchanging a good piece.

13 Q-K 4  
14 Q-R 4  
15 R-K 1  
16 R-K 5



# OLYMPIAD

From R. G. WADE

The International Teams Tournament, held biennially before the war and commonly referred to as the Chess Olympiad, was held in Dubrovnik, Adriatic seaside resort of Yugoslavia, from August 20 to September 10. Sixteen countries participated. Each country was represented by a team of four players. Yugoslavia won with a point score of 45½ out of a possible 60. The Yugoslav team was Gligoric, Pirc, Trifunovic, Rabar.

## Cheers for Colle

From round 11. O'Kelly gives a polished display. Notes by Wade.

### Game No. 331 COLLE SYSTEM

†O'Kelly (Belgium)	Book (Finland)
1 P-Q 4	P-Q 4
2 N-KB 3	N-KB 3
3 P-K 3	P-K 3
4 Q-N-Q 2	P-B 4
5 P-B 3	

Quite appropriate that O'Kelly should adopt the debut developed by his compatriot Colle.

Modern masters prefer either to place the Bishop on K2 so that when a white Knight plays to its K4 the Bishop is not hit; or vary on Black's third move with ... B-B4 or ... P-KN3.

7 Q-K 2	Q-B 2
8 Castles	Castles
9 P-K 4	B P x P
10 B P x P	

Black gives White a weakness, but White finds that it does not disturb the movement of his pieces to the King-side.

11 ...	P x P
12 N x P	N-Q 4

Little better is 11 ... N x N; 12 Q x N, N-B3; 13 Q-R4, threatening B-KN5.

Naturally exchanging off Black's only good piece.

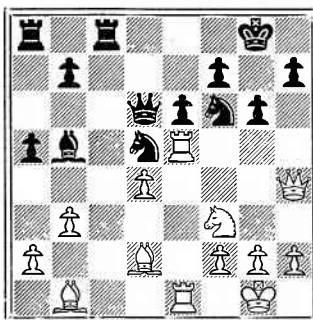
13 ...	Q x N
14 Q-K 4	N/2-B 3
15 Q-R 4	B-Q 2
16 R-K 1	K R-B 1
17 R-K 5	

White proceeds to mass pieces directed at the black King's position, while Black can do little to interfere, as his Rooks cannot play an active role.

16 ...	P-K N 3
17 B-Q 2	P-Q R 3
18 Q R-K 1	B-R 5
19 P-Q N 3	B-N 4
20 B-N 1	P-Q R 4

Black strives for some counter-play by opening lines for the Rooks.

Book



O'Kelly

21 N-N 5	R-K 1
----------	-------

Against a sacrificial breakthrough on his K3.

22 B-K 4!	B-B 3
23 B x N	

Eliminating active defenders.

23 ...	B x B
24 N x K P	N-Q 2

If 24 ... N-K5; 25 N-N5!

25 N-N 5	N x R
26 Q x P ch	K-B 1
27 P x N	Q-N 3
28 P-K 6!	Resigns

28 ... B x P; 29 N x B ch, R x N; 30 R x R, Q x R; 31 Q-R8 ch, K-K2; 32 Q x R, Q-K7; 33 Q x RP leaves White securely a piece and pawns ahead.

★

## The Perfect French ?

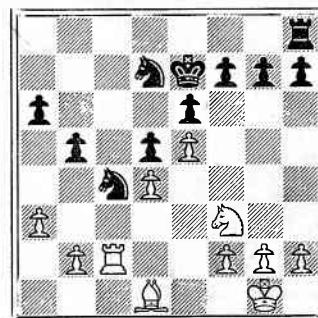
This game must be the copy book example of what Black hopes for in the French Defence. Schmid gets full equality early, exchanges a few pieces, by the 20th move has White scratching, undermines White's helpless centre pawns, wipes out the opposing Queen-side pawns, and wins in a canter. A faultless game by Black.

### Game No. 332

#### FRENCH DEFENCE

L. Prins (Holland)	†L. Schmid (West Germany)
1 P-K 4	P-K 3
2 P-Q 4	P-Q 4
3 N-Q 2	N-KB 3
4 P-K 5	KN-Q 2
5 B-Q 3	P-QB 4
6 P-B 3	P-QN 3
7 N-K 2	B-R 3
8 B-N 1	N-QB 3
9 N-B 3	P x P
10 P x P	B-N 5 ch
11 B-Q 2	B x B ch
12 Q x B	Q-K 2
13 Castles	Q-N 5
14 R-Q 1	Q x Q
15 R x Q	B x N
16 R x B	R-QB 1
17 B-Q 3	N-N 5
18 B-N 5	P-QR 3
19 B-R 4	P-QN 4
20 B-Q 1	K-K 2
21 P-QR 3	N-QB 3
22 R-B 2	N-R 4
23 QR-B 1	R x R
24 R x R	N-B 5

Schmid



Prins

25 K-B 1	P-B 3
26 P x P	P x P
27 B-K 2	K-Q 3
28 N-R 4	N-N 1
29 P-K N 4	N-B 3
30 N-B 3	R-KN 1
31 P-R 3	P-K 4
32 P x P ch	P x P
33 N-R 4	N-Q 5
34 N-B 5 ch	N x N
35 P x N	R-N 4
36 P-N 3	N x P
37 R-B 8	R x P
38 P-N 4	R-B 3
39 R-QR 8	K-B 2
40 R-R 7 ch	K-N 3
41 R x P	N-B 7
42 P-R 4	N x P
43 P-R 5	R-B 1
44 P-R 6	P-R 4
45 R-N 7	P-R 5
46 P-R 7	R-KR 8
47 R-N 8	R x P
48 R-N 8 ch	R-N 2
49 Resigns	

ker

R-R 1

P-B 4

thing useful to

N x N

Q-K 1

Q-Q 2

B-B 3

Q-Q 1

Q-K 1

Q-Q 1

was somewhat

still has a wild-

Q-K 1

B x B

Q-KB 1

Resigns

★

## Could You !

in the Otago-Civik

h. Bill Stenhouse.

resident, complains

tries this opening

me in club games.

will not fall into

rs. When a Civik

is obliging, W.G.S.

of the chance.

No. 330

### OPENING

R. Teece

P-K 4

N-KB 3

P x P

N x P ?

Q-K 2

Q-K 4

P-QB 3

Q x P

P x N

K-Q 1

K-B 2

K-N 3

Resigns

DECEMBER, 1950

## Move & Win Solutions

**No. 1**—The black King is in a mating net. White played 1 R x P ch and Black resigned, for after 1 ... K x R White mates with 2 Q—N5 ch, K—R2; 3 Q—R5. W. R. Morry—B. H. Wood, Buxton 1950.

**No. 2**—The threatened mate with Rook and Bishop if the black KNP moves makes White's combination possible: 1 Q x P ch!, K x Q; 2 R x N ch, K—N4; 3 R—R5 mate. Neumann—Przeziorka.

**No. 3**—The white passed pawn is the key. White forced the issue brilliantly with 1 N—N6 ch, K—N1; 2 N—B8 ch!, and Black resigned, for if 2 ... K x N; then 3 R—B7 mates, and if 2 ... K—R1, the Rook mates on R—7. Alexander—Wallis, Buxton 1950.

**No. 4**—Black gives his opponent no respite with 1 ... R x P ch!; 2 P x R, Q—K5!; 3 Q—B3, Q—R5 ch; 4 Q—R3, Q—K8 ch; 5 K—R2, B—N8 ch; 6 K—R1, B—B7 dis ch; 7 K—R2, Q—N8 mate. Game Andersson—Lange, 1859.

**No. 5**—White finds an excellent move in 1 R—KB3, R—Q5; 2 R—B8, Resigns. Rossolimo—Monosson, Paris 1939.

**No. 6**—White removes the threatening Knight and produces a killer of his own: 1 R x N, P x R; 2 N—K6 ch, Resigns. Benko—Jeney, Budapest 1950.

**No. 7**—White increases pressure with 1 B—R4!, which threatens to win a piece with 2 P—N5. Black must sacrifice the NP, after which he is able to protect the vital squares with his King, but is then forced into zugzwang. 1 ... P—QN4; 2 B x P, K—K1; 3 B—R4, K—Q1; 4 P—R4!, and after a couple of irrelevant pawn moves Black must move his Q or K, and then P—N5 wins immediately. Alekhine—Nimzovitch, San Remo 1930.

**No. 8**—White wins with 1 P—B5!! To use Alekhine's words, "A problem-like move which forces the win in all variations." 1 ... Q—KB5 (other black moves, KP x P, NP x P, or P—K4, are no better); 2 P x KP ch, R x P; 3 Q—Q5, N—B3; 4 B x N, Q—N5 ch; 5 R—N2, Q—B4; 6 B—K5, K—N1; 7 R—KB2, Q—N5 ch; 8 K—R1, P—KR4; 9 R—KN1 (note how the Rook is robbed of the Queen's protection), Q—KR5; 10 R—B6, K—R2; 11 R x R, R x R; 12 Q—Q7 ch, Resigns. Alekhine—Bogoljubow, Nottingham 1936.

## PROBLEM SECTION

### SOLUTIONS FOR OCTOBER

- 118 (Fulton): Q—R8  
 119 (Pleasants): R—KB5  
 120 (Pleasants): Q—K6  
 121 (Halliday): N(K1)—N2  
 122 (Andrade): P—K6  
 123 (Mansfield): N—B5  
 124 (Wurzburg): B—N8  
 125 (Harris): R—Q3  
 126 (Pospisil): N—R4

Correct solutions from:

- Dr. N. E. H. Fulton—All.  
 W. S. King—All bar 126.  
 L. Pleasants—All bar 126.  
 F. C. Ewen—All bar 121, 122.  
 T. G. Paterson—All bar 121, 126.  
 R. T. Woodfield—All bar 120, 126.  
 J. Sloan—118, 119, 121, 122, 123, 125.  
 R. G. Hall—118, 119, 122, 124, 125.  
 \*A. N. Hignett—118, 119, 121, 122, 123.  
 N. A. Palmer—118, 119, 121, 123, 124, 125.  
 A. H. N. Taylor—118, 119, 123, 124, 125.  
 \*J. Collins—118, 119, 123, 124.  
 Dr. R. Gardner—118, 119, 123, 124.  
 P. F. Clarke—118, 119, 121.  
 E. M. Guest—118, 123, 124.  
 J. Sadleir—118, 119, 123.  
 J. H. Woolley—118, 122, 123.  
 L. Wheeler—118, 124.

Late solutions, August section:

- \*John McVittie (N.S.W.).  
 \*New solvers. Welcome!

Rather a chapter of accidents last issue. Two of our problems were cooked, and most solvers were beaten by at least one item. E. M. Guest and L. Pleasants claim 118 is cooked by Q—B8 ch. Dr. Fulton made an error in omitting a black P on d6; and the pawn d2 and Rook e1 should be on the opposite files. A cook by N x BP ch in 119 is claimed by F. C. Ewen and Dr. R. Gardner.

Dr. N. E. H. Fulton got all. He says that in 122, B—Q7 is beaten only by ...Q—N7, which will interest several!

Dr. Fulton's full analysis on No. 126 follows:—

"No. 126: Key N—R4. A real gem with 12 different mates after Black's various replies to the key. Indeed, after these replies there are at least ten lovely two-movers, by no means easy to solve. I have always felt that a solution to a three-mover should give the second move to all Black's replies. (1) ...P x N; 2 N—B7 ch, K x R; 3 Q—K3. (2) ...K x R; 2 Q—K3 ch, K—Q4; 3 N—N6. (3) ...B—K4; 2 N—B7 ch, B x N; 3 N—B3. (4) ...

B—Q5; 2 Q—B5 ch, B x Q; 3 N—B3, or 2 ... K x R; 3 Q—KB5 (5) ...B—B6; 2 N x B. (6) ...Q x BP; 2 N x B, P x N; 3 N—B3. (7) ...Q—N6; 2 Q—Q6 ch, P x Q; 3 N x B, or 2 ... K x R; 3 N—B5. (8) ...N—K3; 2 N—N6 ch, K x R; 3 Q—K3. (9) ...N—Q6; 2 Q x N ch, B—Q5; 3 Q x B. (10) ...P—N5; 2 N—N6 ch, K—B4; 3 Q—R5. (11) ...P—B4; 2 N—B3 ch, B x N; 3 Q—R8, or 2 ... K—B3; 3 Q—R6. The gem mates are after ...Q—N6. ...P—B4 and ...P—N5. Truly a lovely problem. The try N x P is beaten by ...B—K4 or ...B—Q5."

N. A. Palmer said re 126 that the try N x P "failed in one variation."

No. 113: Alleged cook by R—B8 beaten by ...P x P: Dr. Fulton, P. F. Clarke, N. A. Palmer.



Points from correspondence from B. J. da C. Andrade (who continues to shower us with fine problems): "I like Pleasants' No. 100 (R—K5), with three threats, an unusual feature. No. 92 (King, B—B6) is absolutely charming." About 18 solutions, mostly of last April and August, were sent by our champion contributor. He had all correct!!



HOW TO SOLVE CHESS PROBLEMS, by Kenneth S. Howard. (Philadelphia: David McKay Company.)

Here is a book that will be welcomed by many of our readers interested in the Problem Section. K. S. Howard's "How to Solve Chess Problems" is just what the doctor ordered for those whose solving powers can be increased. In learning anything, there is no substitute for a sound grounding in the elements, expressed in plain language. This is exactly what Mr. Howard supplies. In the first part of the book 12 easy problems are thoroughly dissected, and we are sure that many New Zealand solvers would improve at once by a study of this part alone. In the second part of the book 112 problems appear, each with full comment. By the time the reader has learned the difference between an Indian (No. 124 in our last was an Indian) and a Nowotny he will be well on to realising far more fully what a fascinating hobby problems can be. The algebraic notation is used. This book could swell the ranks of solvers and will show the way to greater pleasure to present solvers. —A.L.F.



No. 127—M. Havel  
Tidskrift for Scha



Mate in two (5)

No. 130—B. J. da C.



Mate in two (8)

No. 133—H. J. M. Wee



Mate in three (6)



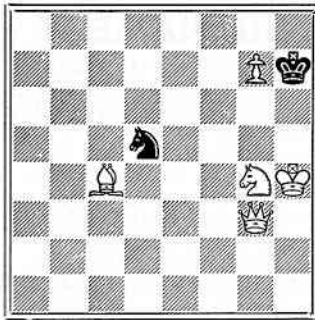
# PROBLEM SECTION

Problem Editor - - - A. L. FLETCHER

All correspondence regarding Problems should be addressed to Problem Editor,  
c/o New Zealand Chessplayer, 256 Dominion Road, Auckland

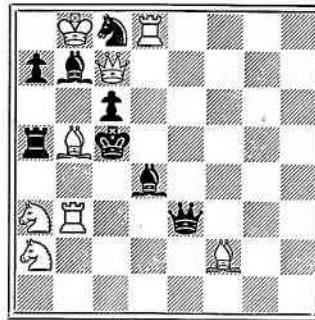
White plays UP the board in all diagrams

No. 127—M. Havel, 3rd prize,  
Tidskrift for Schack, 1916.



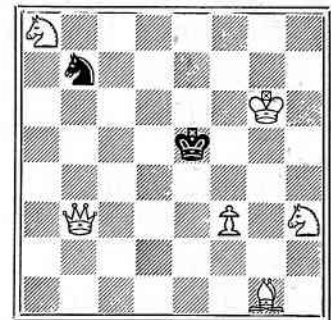
Mate in two (5 v. 2)

No. 128—P. Barron (Margate).  
First publication.



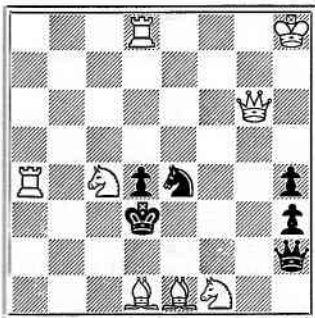
Mate in two (8 v. 8)

No. 129—B. J. da C. Andrade



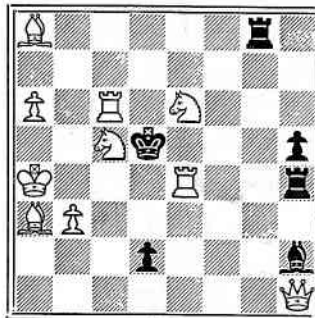
Mate in two (6 v. 2)

No. 130—B. J. da C. Andrade



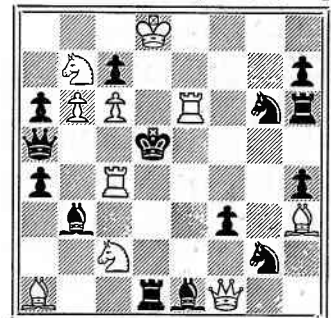
Mate in two (8 v. 6)

No. 131—Comins Mansfield.



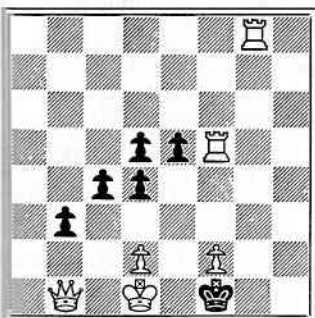
Mate in two (10 v. 6)

No. 132—A. J. Fink, 1914 (1st pr.)



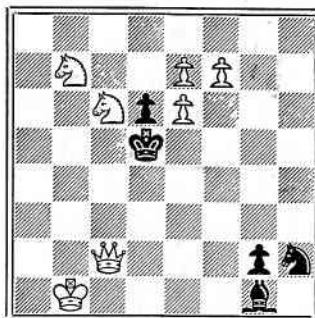
Mate in two (10 v. 14)

No. 133—H. J. M. Weenink, 1917.



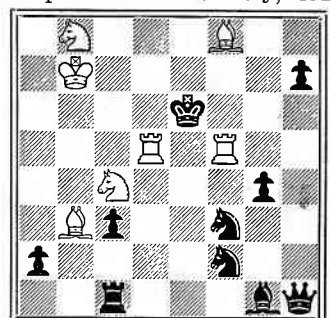
Mate in three (6 v. 6)

No. 134—A. van der Ven, 1911.



Mate in three (7 v. 5)

No. 135—B. J. da C. Andrade.  
2nd prize B.C.P. Society, 1925.



Mate in three (7 v. 10)

... BxQ; 3 N-  
... R: 3 Q-KB3.  
... xB. (6). Qx  
... V: 3 N-B3. (7)  
... 6 ch. PxQ; 3 N  
... R: 3 N-B5. (8)  
... N6 ch. KxR; 3  
... Q6; 2 QxN ch.  
... (10). P-N5; 2  
... 3 Q-R5. (11)  
... B3 ch. BxN; 3  
... K-B3; 3 Q-PA  
... e after ..Q-N6  
... -N5. Truly a  
... The try N x P is  
... K4 or ..B-Q5.  
... said re 126 that  
... failed in one  
  
... cook by R-B3  
... Dr. Fulton, P.  
... Palmer.  
  
... correspondence  
... Andrade (who  
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... delphia: David  
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... Problem Section.  
... "How to Solve  
... is just what the  
... for those whose  
... can be increased.  
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... expressed in plain  
... is exactly what  
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... fascinating hobby  
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... This book comes  
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... greater pleasure  
... s.  
... -ALF.

# CORRESPONDENCE CHESS

Official Organ of the NEW ZEALAND CORRESPONDENCE CHESS ASSOCIATION

Secretary: Spencer Smith, P.O. Box 287, Wanganui

Correspondence Chess Section Editor, N. M. CROMARTY (Wanganui), who, unless otherwise stated, annotates games in this section.

## TROPHY TOURNEYS 2nd Progress Report

In the Championship, J. A. Cunningham (Dunedin) is leading A. W. Gyles with 6 points to 4½.

Good progress has been made in all tourneys.

### CHAMPIONSHIP

Cunningham beat Broom, Hooper, Paterson, drew Grant.  
Smith drew Grant.  
Park beat Gyles.  
Paterson beat Hooper.  
Cromarty beat Broom, drew with Gyles, Cunningham.  
Severinsen beat Smith, drew with Cunningham, Park.

### T.T. 1B

Jones beat Smith, Fulton.  
Denys beat Smith, Godley.  
Godley beat Sloan, Mintoft, Watt, Fulton.  
Mitchell beat Godley.  
Boyd beat Sloan, Godley, Mitchell.  
Sloan beat Jones, Fulton.  
Beamish beat Fulton, drew Kiley.  
Kiley beat Jones, Denys, Fulton, drew Sloan, Godley, Mitchell.  
Leading scores: Kiley 5½, Godley and Boyd 4½.

### T.T. 1C

Adkins beat Donald, Marsick.  
Ross beat Adkins.  
Hansford beat Donald, drew with Esterman.  
Ratlift beat Donald.  
Esterman beat Anderson, Marsick.  
Donald beat Anderson.  
Leading scores: Hansford 3½, Adkins 3.

### T.T. 2

Cusack beat Edwards, Pearse, G. H. Hignett.  
Kear beat G. H. Hignett.  
Pearse beat Severinsen.  
R. J. Severinsen beat G. H. Hignett, Eades, Jones.  
A. N. Hignett beat Pearse, Eades, Kear.  
Douglas beat Edwards, drew with Cusack.  
Leading scores: A. N. Hignett 5½, R. J. Severinsen 5.

### T.T. 3

Hardiman beat Henderson.  
Duggan beat Hardiman, Henderson.  
Yates beat Wilkins, Henderson.  
Neilson beat Henderson.  
Wilkins beat Orbell, Woodfield, Henderson.  
Miss Collinson beat Duggan.  
Collins beat Neale, Neilson.  
Orbell drew Yates, Woodfield, Collins, Duggan, Neilson.  
Neale beat Henderson, drew with Hardiman, Neilson, Wilkins, Duggan.  
Leading scores: Duggan, Wilkins, Yates 4.

### T.T. 4

Manson beat Remetis, Johnston, McCombie, Robinson.  
Remetis beat Hall, Fenwick.  
Dr. Johnston beat Fenwick, Mrs. Reilly.  
Jones beat Fenwick.  
Williams beat Smith, Hall, Chrisp, Johnston.  
Smith beat Johnston, Chrisp.  
Leading scores: D. Manson and W. A. Williams 6.

### T.T. 5

King beat Hanham.  
Teece beat Lee, King.  
Mrs. Sayers beat Lomax.  
Wooderson beat Mills.  
Taylor beat Mills, Wooderson.  
Lomax beat Teece, Hanham.  
Lee beat Findon.  
Sewell beat Lomax.  
Leading scores: Taylor 4, Lomax, Wooderson and Teece 3.



The Management Committee  
of the

New Zealand Correspondence  
Chess Association

takes pleasure in extending to  
all Members

THE COMPLIMENTS OF  
THE SEASON

## THE HANDICAP TOURNAMENT

Hansford beat A. D. Smith 2.  
Costello beat Godley, Cusack 2.  
Dr. Gardner beat Dr. Filmer Costello 1½.  
D. Manson beat Walker.  
McEwan beat J. L. Lomax 2.  
Williams, Pobar, Edwards.  
Harrison-Wilkie beat Blyth.  
McClymont beat Costello.  
Godley beat Kiley, McIver.  
J. C. Taylor beat Wing 2, J. S. W. Lomax 2.  
Day beat Meredith 2, drew with Cusack.  
McKay beat Harrison-Wilkie.  
Kurta beat J. W. Collins.  
Fournier beat Nairn.  
J. L. Lomax beat Wing 2.  
Hall beat Roberts, Pobar.  
D. C. M. Manson beat McEwan 2.  
Kiley 1½.  
Cusack beat Griffiths.  
J. Sloan beat R. V. Taylor 2.  
Simpson.  
Blomfield beat Broadbent, R. V. Taylor, Davies 2.  
Wallbank beat Blomfield (A).  
Calnan beat Edwards.  
Davis beat McKay.  
Miss Collinson beat Miss Wilkinson 2.  
Sadleir beat J. W. Collins.  
J. S. W. Lomax beat J. W. Collins.  
Holdsworth beat Sadleir.  
Chrisp beat Freeman, J. L. Lomax.  
Griffiths beat Miss Wilkinson.  
Mrs. Reilly beat Nairn.  
Dr. Filmer beat Young 2.  
Parsons beat Blyth.  
Muir beat Wing 2.  
Edwards beat Cusack.  
Walker beat Higgens.  
McIver beat Edwards 2.  
Toothill beat Hoult, Kurta.  
Mrs. Mullineaux beat McKay 2.  
Blyth beat Wing.  
Mrs. Walker beat Miss Wilkinson 2.  
Esterman beat Godley.  
Kiley beat McIver 1½, Donald, drew Marsick.  
H. G. King beat Godley 2, Kiley.  
Promotion: A. M. Blomfield, grade 4 to grade 3.

## SOME T.T.

F. H. Grant was up again in this Championship last season.

Game No.

SICILIAN DE

F. H. Grant (Christchurch) (C)  
1 P-K 4 P  
2 P-Q 4 P  
3 N-K B 3 N  
4 N x P N  
5 N-Q B 3 P  
6 B-K N 5 P  
7 Q-Q 2 P  
8 Castles P  
9 N x N P

An unusual line which free Black's game besides opening a file King-side attack.

9 . . . . . P  
10 B-R 4 P  
11 P-K 5 N  
12 B x Q N  
13 R x N K  
14 P-K B 4 B  
15 R-Q 3 K  
16 N-R 4 B  
17 R-Q B 3 B  
18 R-Q 3 B

18 R x P loses the after . . . B-Q2; 19 Q1; 20 R x B ch, K x 20 R-N7, B x N; 21 K6 ch, etc., winning a

18 . . . . . B  
19 P-K N 3 P

Premature. 19 . . . once gives Black a go

20 B-N 2 B  
21 R-R 3 Q  
22 N-B 3 R  
23 B x P! K  
24 B-B 4 B

24 . . . R x P would B-N3.

25 R-N 3 R  
26 R x R P x  
27 N-Q 1 B  
28 R-K 1 R  
29 B-K 2 P  
30 B-Q 3 B  
31 P-N 3 B  
32 B-K 4 P  
33 B x B R x  
34 N-K 3 B x  
35 R x B K  
36 P x P K x  
37 R-K 2 P  
38 P x P ch R x  
39 R-Q 2 K  
40 K-N 2 R  
41 P-Q R 3 P x  
42 K x P R  
43 K-R 4 P  
44 P-Q N 4 Resi



# CHESS

## SOME T.T. GAMES

F. H. Grant was up to his tricks again in this Championship game of last season.

### Game No. 333

#### SICILIAN DEFENCE

†F. H. Grant (Christchurch)	E. R. Broom (Christchurch)
1 P-K4	P-QB4
2 P-Q4	P x P
3 N-KB3	N-QB3
4 N x P	N-B3
5 N-QB3	P-Q3
6 B-KN5	P-K3
7 Q-Q2	P-QR3
8 Castles	P-R3
9 N x N	

An unusual line which seems to free Black's game somewhat, besides opening a file for a later King-side attack.

9 . . . . .	P x N
10 B-R4	P-Q4
11 P-K5	N-K5
12 B x Q	N x Q
13 R x N	K x B
14 P-KB4	B-B4
15 R-Q3	K-K2
16 N-R4	B-R2
17 R-QB3	B-Q5
18 R-Q3	

18 R x P loses the exchange after . . . B-Q2; 19 R-B7, K-Q1; 20 R x B ch, K x R, etc. Not 20 R-N7, B x N; 21 R-N4, B-K6 ch, etc., winning a piece.

18 . . . . .	B-R2
19 P-KN3	P-QB4

Premature. 19 . . . B-Q2 at once gives Black a good game.

19 B-N2	B-Q2
20 R-R3	QR-QN1
21 N-B3	R-N3
22 B x P!	KR-QN1
23 B-B4	B-B1

24 . . . R x P would lose by 25 B-N3.

25 R-N3	R-N5
26 R x R	P x R
27 N-Q1	B-N2
28 R-K1	R-Q1
29 B-K2	P-QR4
30 B-Q3	B-Q4
31 P-N3	B-Q5
32 B-K4	P-B3
33 B x B	R x B
34 N-K3	B x N
35 R x B	K-B2
36 P x P	K x P
37 R-K2	P-K4
38 P x P ch	R x P
39 R-Q2	K-K3
40 K-N2	R-QB4
41 P-QR3	P x P ch
42 K x P	R-K4
43 K-R4	P-N4
44 P-QN4	Resigns

A good one from T.T. 1B. Black seems to have the edge on his opponent most of the game, but a very well-played end game turns the tables.

### Game No. 334

#### RUY LOPEZ

†W. E. Moore (Christchurch)	Dr. N. Fulton (Ashburton)
1 P-K4	P-K4
2 N-KB3	N-QB3
3 B-N5	P-QR3
4 B-R4	N-B3
5 Castles	N x P
6 P-Q4	P-QN4
7 B-N3	P-Q4
8 P x P	B-K3
9 P-B3	B-QB4
10 QN-Q2	Castles
11 B-B2	N x KB P
12 R x N	P-B3
13 N-B1	B x R ch
14 K x B	P x P
15 K-N1	P-K5
16 N-Q4	

White tries something new, evidently not liking the line given by M.C.O.

16 . . . . .	Q-B3
--------------	------

Allowing his opponent to free his position as well as losing his good Bishop and placing his Queen on the same diagonal as the King.

17 B-K3	N-K4
18 N x B	Q x N
19 N-N3	P-B3

White was threatening 20 N x P.

20 B-Q4	N-Q2?
21 N x P!	Q-K2

If 21 . . . P x N; 22 B-N3 wins the Queen.

22 N-N3	QR-K1
23 Q-Q3	P-N3
24 B-B2	N-K4
25 Q-Q4	N-B5
26 P-N3	N-Q3
27 B-Q3	Q-N4
28 P-B4	QP x P
29 P x P	P x P
30 B x P ch	N x B
31 Q x N ch	Q-Q4
32 Q x Q ch	P x Q
33 R-Q1	R-N1
34 B-Q4	R/N1-B1
35 N-K2	R-KB4
36 N-B3	R-QB5
37 P-KR3	K-B2
38 P-N4	R-B6
39 N x P	R x P
40 R-B1 ch	K-K1
41 R-K1 ch	K-B2
42 R-K7 ch	Resigns

White mates in two.

White's simple and direct play brings home the bacon.

### Game No. 335

#### RUY LOPEZ

†L. J. Kiley (Wanganui)	R. W. Smith (Greymouth)
1 P-K4	P-K4
2 N-KB3	N-QB3
3 B-N5	N-B3
4 Castles	B-K2
5 P-Q4	P-QR3
6 B x N	QP x B
7 N-B3	P x P
8 Q x P	B-Q2?
9 B-B4	P-B4
10 Q-Q3	P-QN4
11 N-K5	P-B5
12 Q-K3	Castles
13 QR-Q1	B-Q3
14 N x B	N x N
15 B x B	P x B
16 R x P	Q-B2
17 KR-Q1	N-K4
18 P-B4	N-N5
19 Q-Q4	Q-R2
20 Q x Q	R x Q
21 P-KR3	N-R3
22 R-Q7	R x R
23 R x R	R-R1
24 N-Q5	P-B3
25 K-B2	N-B2
26 N-K7 ch	K-B1
27 N-B5	R-Q1
28 R x R	N x R
29 N-Q4	K-B2
30 K-K3	P-N3
31 P-R3	N-N2
32 P-QN3	P x P
33 P x P	P-R3
34 P-KN4	N-R4
35 P-K5	N-N2
36 P-K6 ch	K-K2
37 P-B5	Resigns

★

### ● GREAT SAVE

The story is going about of a player in the Handicap Tourney who, matched against a superior opponent, found himself in a losing position in both games.

At length he decided it was time to resign, but instead of actually resigning he played in each game a move that was quite useless and would merely allow the opponent to win a piece, forcing resignation.

But when recording the two moves, the player accidentally placed each move on the wrong score sheet, as correspondence players sometimes do, but never with such a result as this.

For back came the two games with a note resigning both and congratulating the would-be loser on "two of the most spectacular winning sacrifices I have ever encountered"!!

## CHESSE STANDARDS

One of our correspondents in this issue in discussing the standard of New Zealand chess makes capital of the fact that to date the Dominion has produced "exactly one master," and suggests the standard here is low.

New Zealand has a population of between a third and a quarter of that of London, and in the earlier part of the century or so of our history the population was much smaller still. On this basis, why should New Zealand chess be any more than roughly half as good as London's (whether it is in fact or not)?

This is by no means the only factor to consider. The population of New Zealand has up to the recent past been very largely dispersed over the whole country, mainly engaged in pastoral and agricultural work. We are still predominantly a scattered, land-minded nation.

Another thing is the influence of climate. Evidently it is not surprising to find that in, say, Iceland, the U.S.S.R. or Norway the general standard of play and the number interested in chess are both much higher than here. The reason is that in those lands, as in others similar in climate, the inhabitants perforce spend a great deal more time indoors in the winter months than we do. This means more interest is focused on indoor pastimes.

The factors mentioned have in New Zealand produced a national culture which (whatever its merits or demerits) has not been one in which chess could be expected to figure prominently.

Chess standards have nothing to do with native intelligence, which must be much the same in any nation. Chess standards have everything to do with the ends to which that intelligence is directed. Our chess will improve when population rises; or when strong players at present often many miles apart are sufficiently close together to permit more intensive practice and discussion; or both. It may also rise later because of the recent big increase in the quantity of chess literature available here.

Complaints about our allegedly poor chess standard look less impressive when investigation has shown nothing better to have been likely. Even our "one master" had to go abroad to grow.

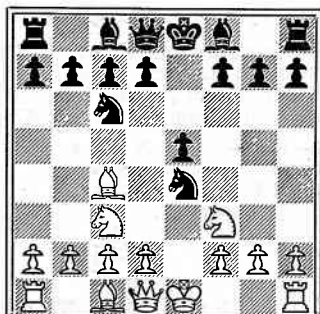
## USEFUL OPENING LINE FOR BLACK

We have in the past couple of years on numerous occasions had to deal with the position arising after:

White	Black
1 P-K4	P-K4
2 N-KB3	N-QB3
3 N-B3	N-B3
4 B-B4	

This position can and generally does arise from a different order of moves, often from white evasions of Petroff's Defence and the Two Knights Defence.

After 4 B-B4 we have yet to find a variation in which Black does not have either equality or advantage provided he replies 4 ... N x P! (as suggested in M.C.O.). The following lines will be of value to club players. They have occurred in games with the Editor as Black unless otherwise indicated.



Position after 4 ... N x P!

White	Black
5 N x N	P-Q4
6 B-N5	P x N
7 B x N ch	P x B
8 N-N1	
If 8 N x P?, same reply.	
8 ...	Q-N4
9 K-B1	B-R3 ch
10 N-K2	Q-N3

Black's advantage is clear, in spite of his perforated pawns.

Or:

5 N x N	P-Q4
6 B-Q3	P x N
7 B x P	B-Q3

And Black has no worries. See M.C.O. for examples of this line. The example we played was weak on White's side and valueless here.

Variation B:

5 B x P ch	K x B
6 N x N	P-Q4
7 N/4-N5 ch	

Black has the advantage after either 7 N-N3, P-K5 (M.C.O.) or 7 N-B3, P-K5.

7 ...	K-N1
8 P-Q3	P-KR3
9 N-R3	Q-B3
10 N/R-N1	B-KB4

Also with advantage to Black.

Variation C:

5 B-Q5	N x N
6 Q P x N	

And now not the M.C.O. line 6 ... B-B4 (?); 7 P-QN4, E-N3 (?); 8 N-N5, O-O; 9 Q-R5, P-KR3; 10 N x P, B x P ch; 11 K-Q1!, with a handsome plus for White, but:

6 ...	B-K2
-------	------

Black now threatens ... P-Q4 holding the pawn, hence White must play:

7 B x N	N P x B
8 N x P	

Black now castles and plays ... P-B3, with full equality.

Variation D:

The only other likely continuation we have not yet met is:

5 Castles	N x N
6 Q P x N	B-K2
7 Q-Q5	Castles
8 N x P	N x N
9 Q x N	B-B3

Black follows with ... P-Q4 preceded if necessary by ... P-B3, again with at least equality.

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advantage is clear, in perforated pawns.

P—Q 4  
P x N  
B—Q 3

has no worries. See examples of this line we played was weak and valueless here.

B:  
K x B  
P—Q 4  
ch  
the advantage after N3, P—K5 (M.C.O.). P—K5.

K—N 1  
P—K R 3  
Q—B 3  
B—K B 4

advantage to Black.

C:  
N x N  
not the M.C.O. line (?); 7 P—QN4, B—N5, O—O; 9 Q—R5, N x P, B x P ch; 11 a handsome plus for

B—K 2

threatens ... P—Q3 pawn, hence White

N P x B

castles and plays with full equality.

D:  
ther likely continuation not yet met is:

N x N  
B—K 2  
Castles  
N x N  
B—B 3

ws with ... P—Q4 necessary by ... P—h at least equality.

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